

Cloud shadow maps from whole sky imagers and voxel carving

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Overview

- Motivation and Introduction
- What we do
 - Hardware: @ Plataforma Solar de Almeria (PSA)
 - Approach: voxel carving with whole sky imagers
- Results:
 - Proof of principle and validation with shadow cameras
 - Sensitivity analysis
- Outlook



Motivation for creating shadow maps

Optimize energetic & financial yield & plant life time (our focus)

- CSP (Concentrating Solar Power) plant operation involves e.g.
 - In tower plants: mirror focus control (avoid fast temperature changes of receiver, avoid overload dumping with dynamic aim-point selection)
 - In trough plants: Individual heat transfer fluid mass flow in different parts of the solar field
 - ...
- Good plant operator decisions need spatially resolved DNI data
 - Live data and nowcasting
 - Shadow maps are the basis for this









Solution

highly temp. and spatially resolved irradiance maps (nowcasts and live information) from cloud camera system





- Example for challenges:
 - High variability
 - Complex cloud formation/motion
 - Captured at PSA
 2014- 05-28, 10:00 17:00



General Approach

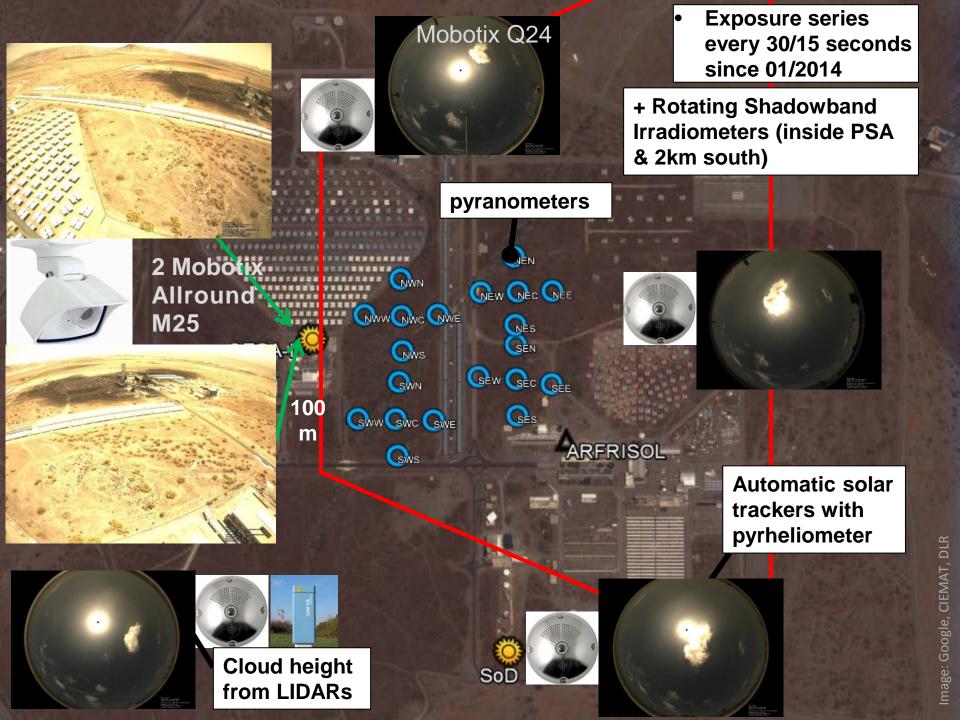
investigate all components of a camera system that creates live and nowcasted shadow and irradiance maps:

- Camera system and validation network and create data
- Processing software:
 - Segmentation, classification
 - Cloud geo-location (3D)
 - Creation of shadow maps (later irradiance maps)
 - Nowcasting
 - Validation

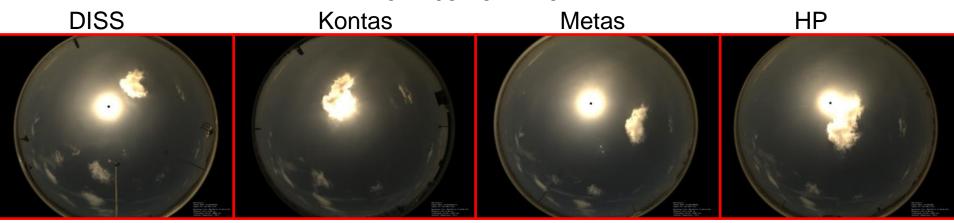
Focus so far:

- Geo-location (3D)
 - 4 cameras: voxel carving
- Verification of the system
 - Measured shadow maps from elevated shadow cams (to be combined with irradiance measurements)
 - Sensitivity analysis for camera setup geometry



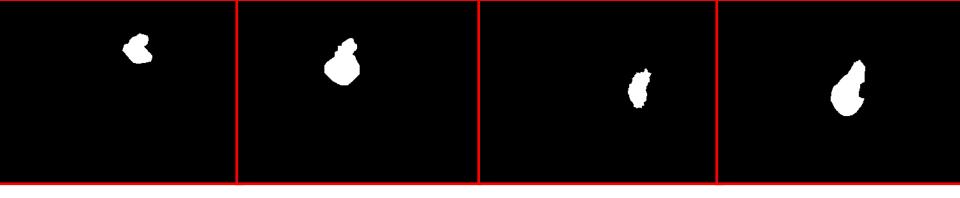


2014-05-13 12.29 PM



1. Step of evaluation \longrightarrow

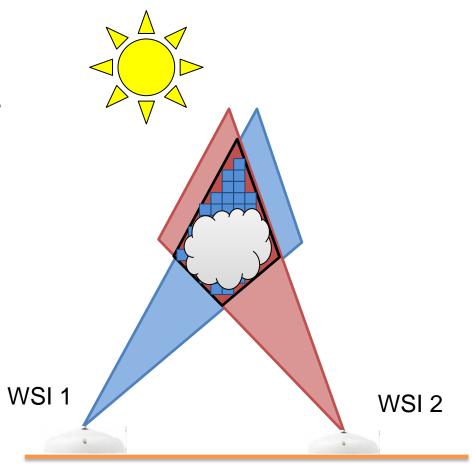






Voxel carving with WSI

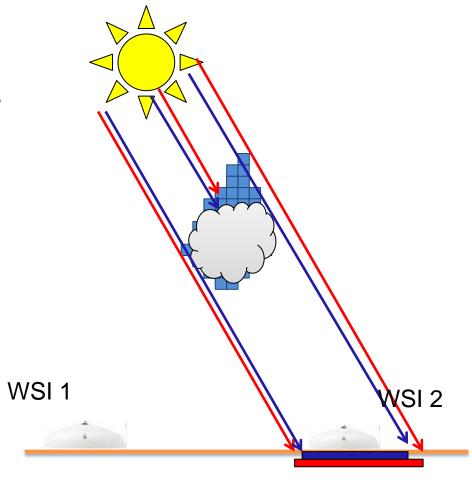
- Back-projection of detected clouds view cone
- Intersection of view cones = cloud





Shadow map calculation

- Back-projection of detected clouds view cone
- Intersection of view cones = cloud
- Calculation of modeled shadow





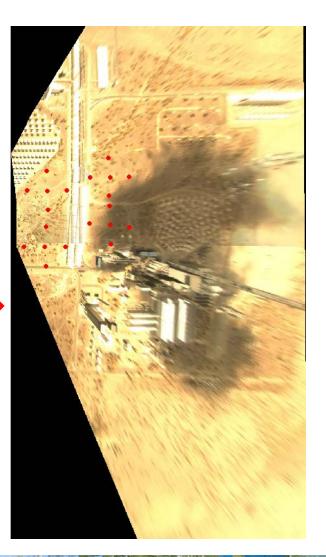
Validation: creation of ortho images





based on:

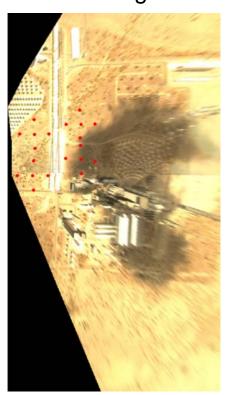
- position
- orientation
- camera model



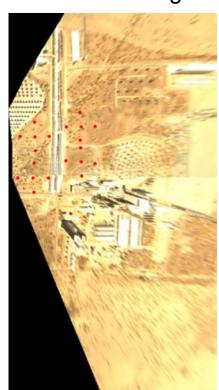


Validation: segmentation of ground shadow

Current Image



Reference image

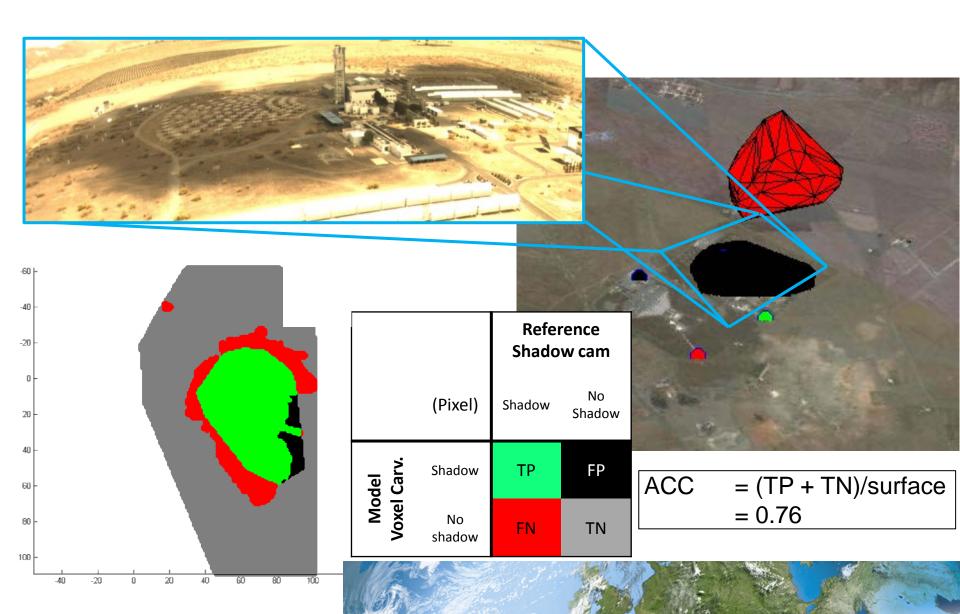


Segmented shadow



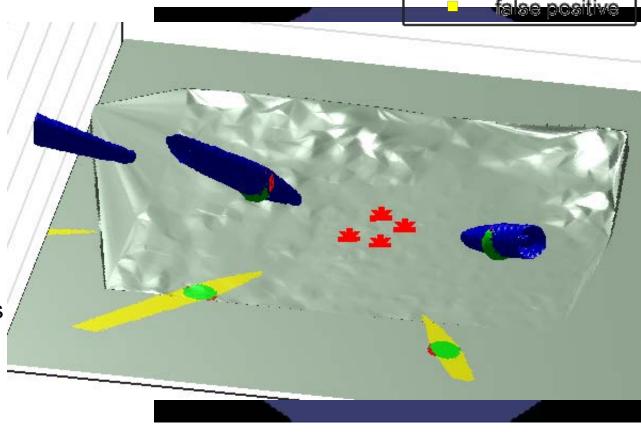


Validation of modelled shadow



Sensitivity analysis: methodology

- Define artificial spherical clouds (initial position, radius, motion vector)
- Create artificial WSI Images from known camera setup
- Model shape and position of cloud and its shadow from artificial WSI images
- Compare shadow from artificial cloud and the voxel carving model



true positive

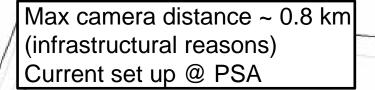
true negative

false negative



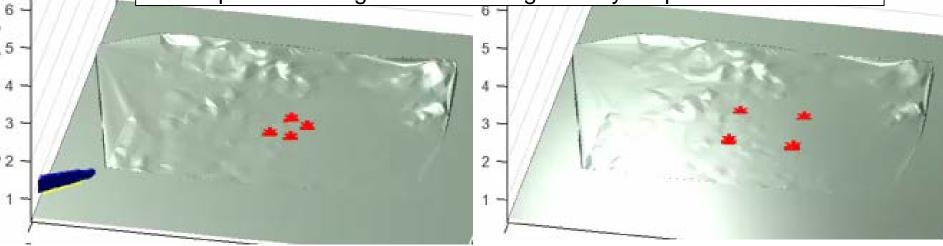
Sensitivity analysis: Comparison of Set ups

true positivetrue negativefalse negativefalse positive



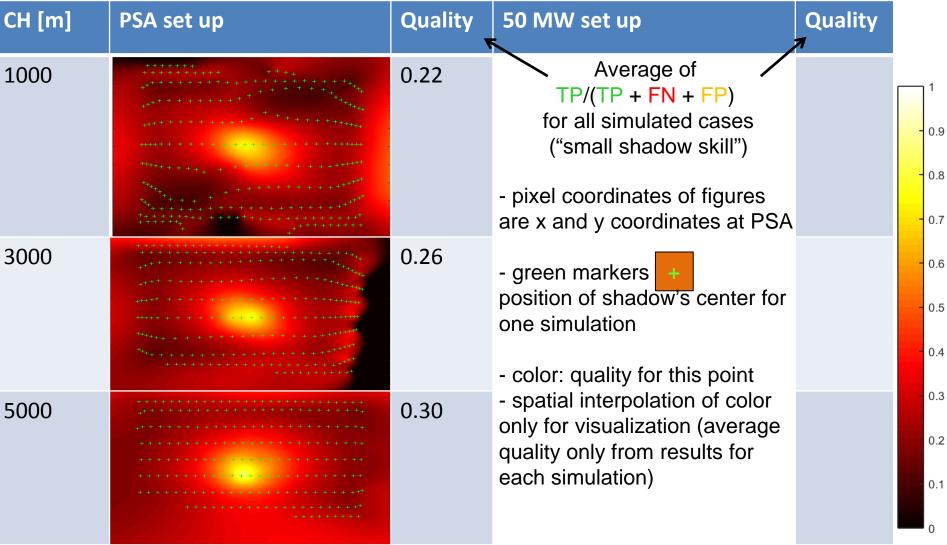
Max camera distance ~ 1.9 km Edges of 50 MW CSP trough power plant

Stretched clouds when far away from cameras
Good agreement when clouds are close to the cameras
Better spatial coverage with camera geometry for plant





Sensitivity analysis: comparison of set ups





TP/(TP + FN + FP) changed by factor ~2

Sensitivity analysis: comparison of set ups

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PSA set up	Quality	50 MW set up	Quality	
	0.22		0.46	0.9
-best quality w the cameras	ithin the p	olygon formed by		- 0.7
	0.26		0.49	- 0.6 - 0.5 - 0.4
	0.30		0.48	0.3 0.2 0.1
	PSA set up	PSA set up O.22	PSA set up O.22 -best quality within the polygon formed by the cameras O.26	PSA set up Quality 0.22 -best quality within the polygon formed by the cameras 0.26 0.46



Summary

- Modelling of cloud shape and position from WSI images by voxel carving is possible
- Validation with shadow cameras shows good agreement for selected events
- Sensitivity analysis reveals potential of long base line system (CSP plant size)
- Large data sets for solar radiation forecasting available

Outlook

- Implement additional measures/assumptions to trim implausible voxel carving results (typical cloud height and shapes from classification)
- Adjust experimental setup to plant geometry and create data for validation at several sites.
- Validation of method with time series > 1 year, for several sites
 - With irradiance maps instead of shadow maps (live and nowcasted)
- Implementation of adequate cloud evolution prediction
 - Investigate possible benefits for cloud tracking with voxel carving

