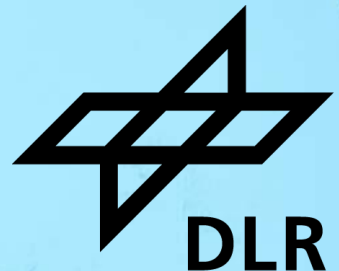


FORMALIZING MULTIMODAL KNOWLEDGE IN TRAFFIC SEQUENCE CHARTS FOR IMPROVING PERFORMANCE, SAFETY AND TRUSTWORTHINESS OF AI DRIVING FUNCTIONS

**Dominik Grundt,
DLR – Institute Systems Engineering for Future Mobility (Oldenburg, Germany)
34th SafeTRANS Industrial Day (2024), Munich**



Motivation

- Automotive AI needs huge amount of data for learning
- Coverage of all situations is not possible

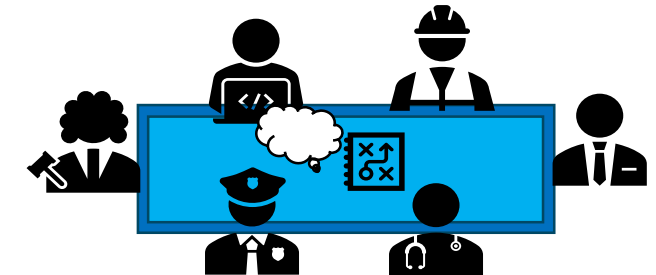


Motivation

- Automotive AI needs huge amount of data for learning
- Coverage of all situations is not possible
- Humans learn via experiences and observations, while considering general rules and laws



<https://www.manager-magazin.de/unternehmen/autoindustrie/selbstfahrendes-kfz-mensch-vs-maschine-wer-gefahren-besser-erkennt-a-1200362.html>

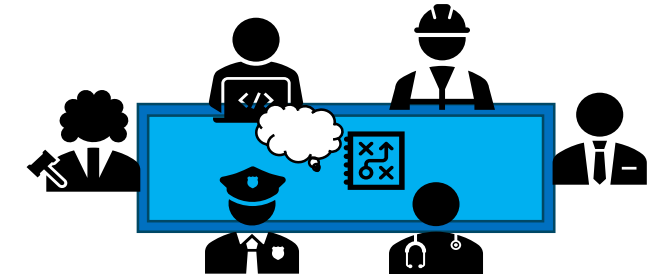


Motivation

- Automotive AI needs huge amount of data for learning
- Coverage of all situations is not possible
- Humans learn via experiences and observations, while considering general rules and laws
- Available knowledge from different stakeholders, e.g., lawyers, psychologists, etc.



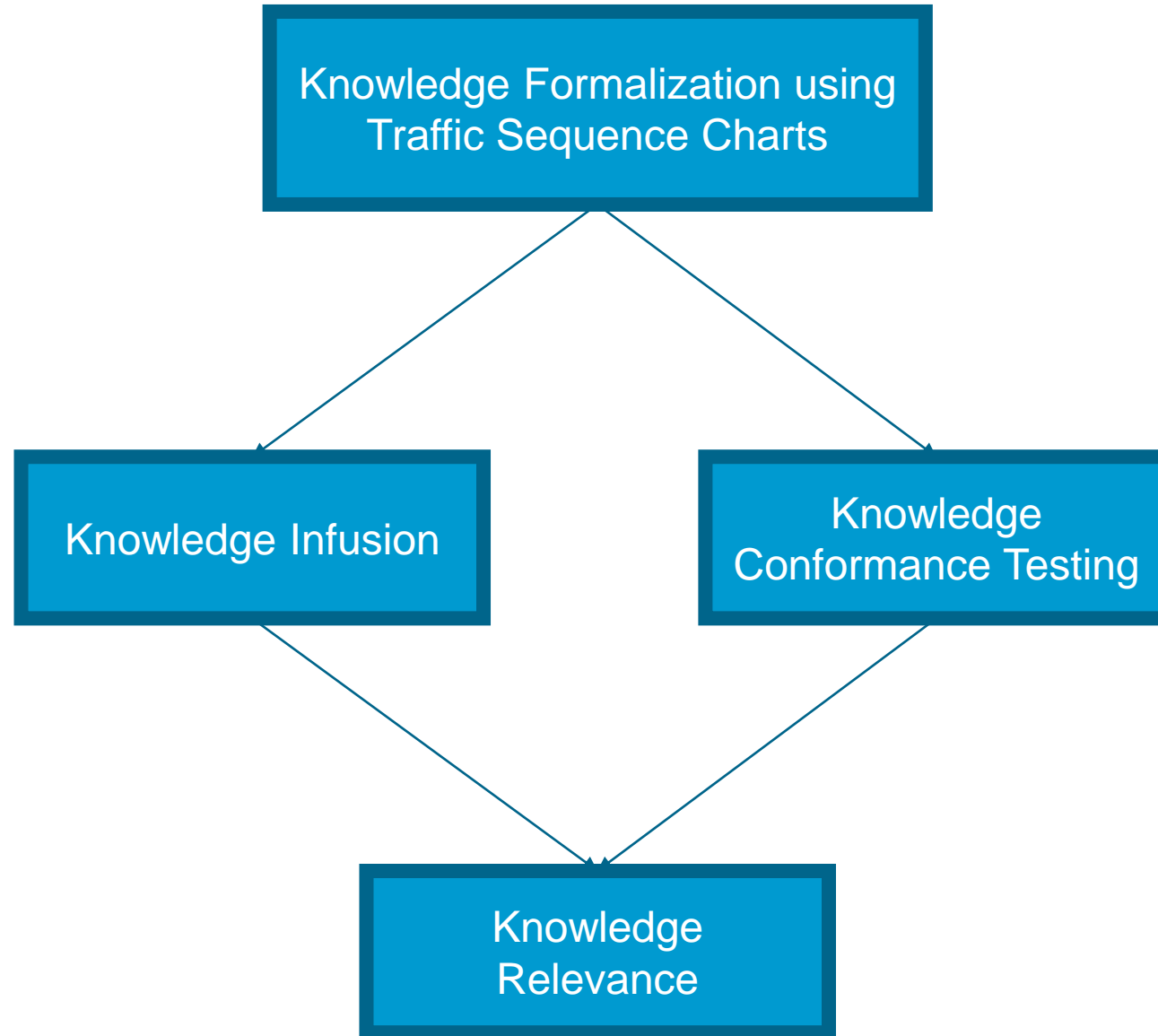
<https://www.manager-magazin.de/unternehmen/autoindustrie/selbstfahrendes-kfz-mensch-vs-maschine-wer-gefahren-besser-erkennt-a-1200362.html>



The automated execution of essential driving maneuvers involves a shift of responsibility from the human to the system.

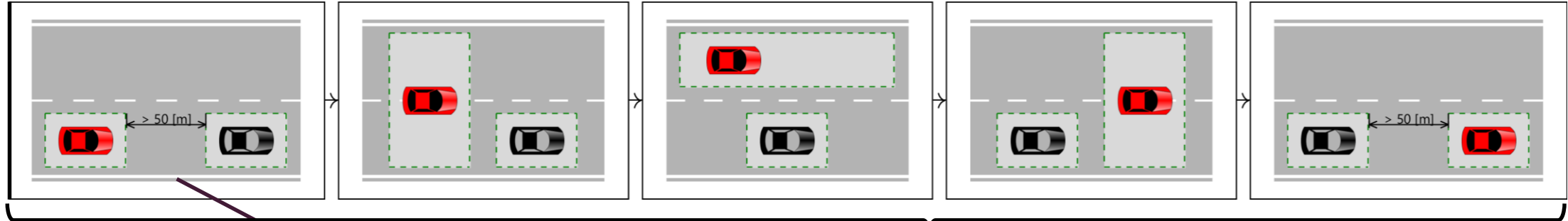
Consequently, (new) knowledge, e.g. moral aspects, social norms and normative knowledge, must be integrated into the system.

Outline



Knowledge Formalization using Traffic Sequence Charts

Traffic Sequence Charts (TSC)



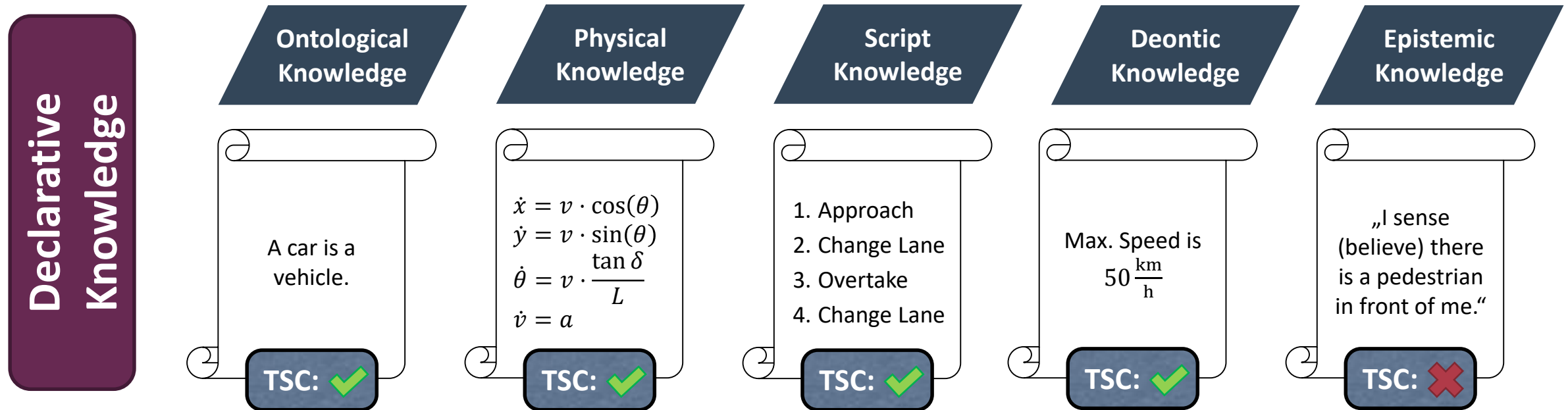
Spatial Properties

- Spatial Views allow to specify spatial constraints for individual maneuver phases
- For instance:
 - Distances
 - Positional relations
 - Phys. properties (velocity, etc.)

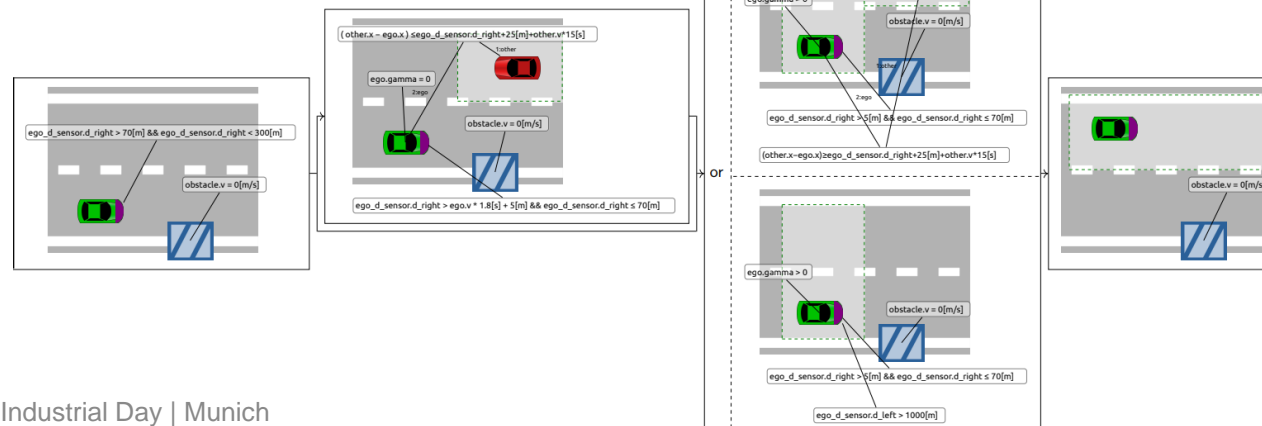
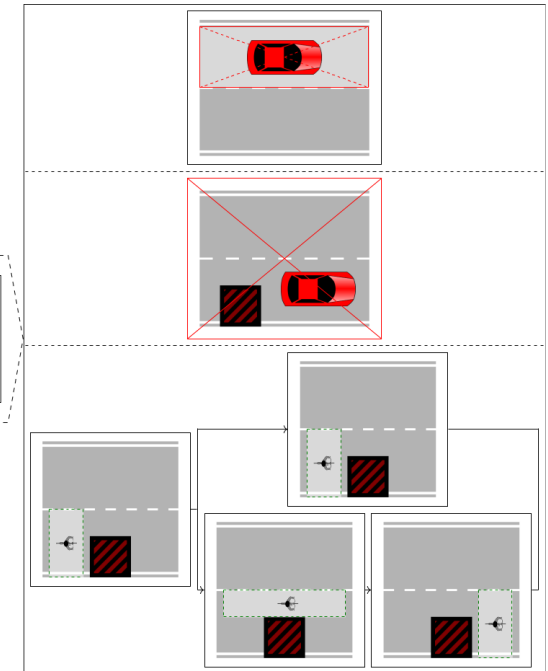
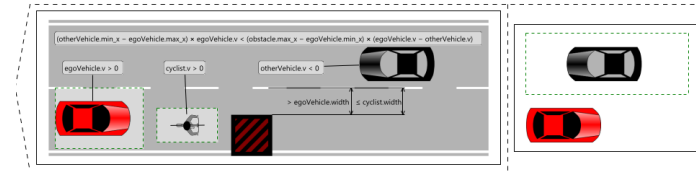
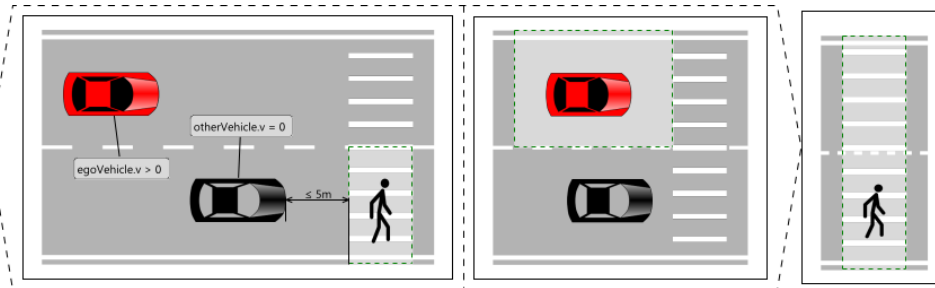
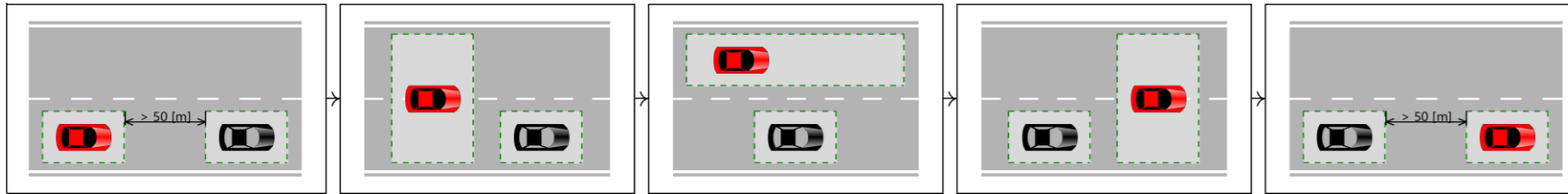
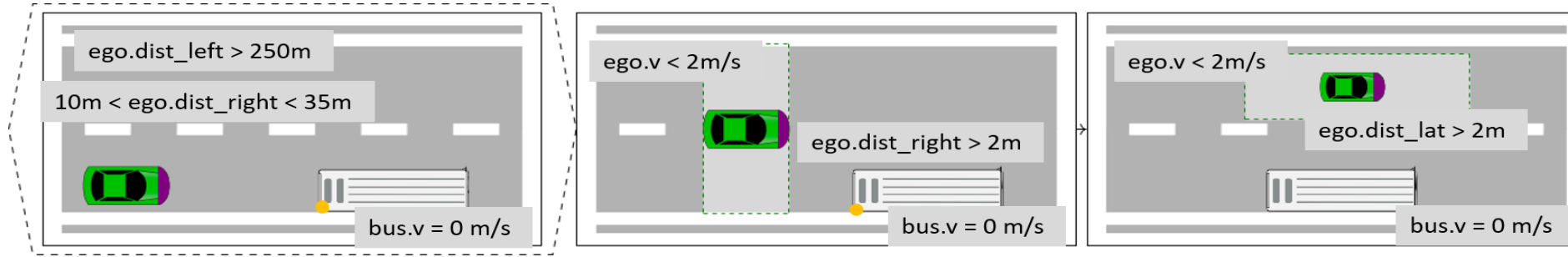
Temporal Properties

- Chart Structures allow to specify and constrain the temporal order of phases
- Sequence-Example
 - Five phases have to take place consecutively for an overtaking maneuver

Knowledge Formalization using TSC

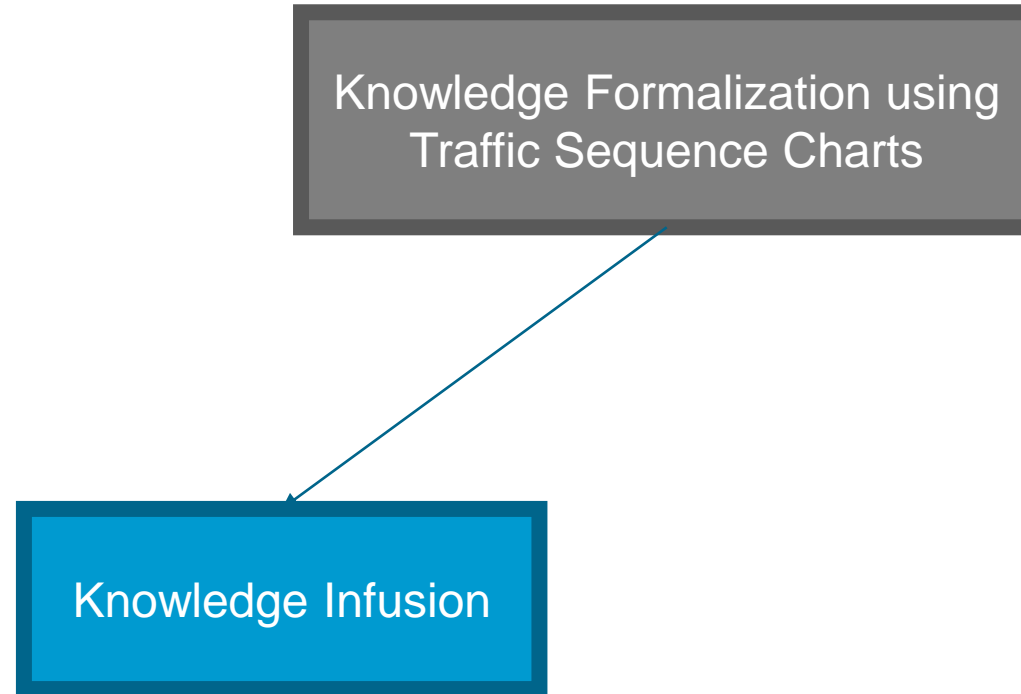


- We investigated the capabilities of Traffic Sequence Charts (TSCs) to formalize multimodal knowledge.
- We categorized relevant multimodal knowledge describing *what* (Ontology) traffic objects *should* or *must* (Script, Deontic) do under *which* (Physics) dynamic capabilities.



Formalization of multi-stakeholder and multi-modal knowledge is needed.

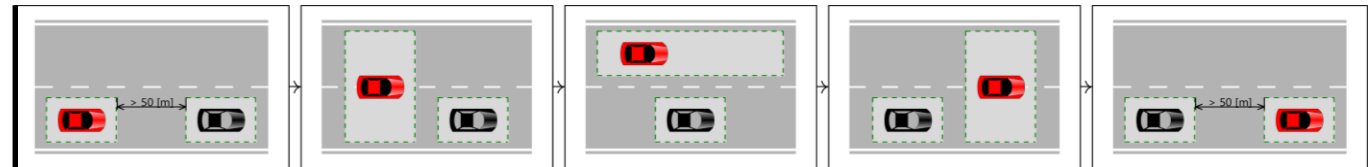
Traffic Sequence Charts (TSCs) can be a solution for spatio-temporal knowledge.



Declarative Knowledge

- Describe *what* maneuvers have to be realized.
- It is not specified on *how* to realize the maneuvers

Declarative Knowledge



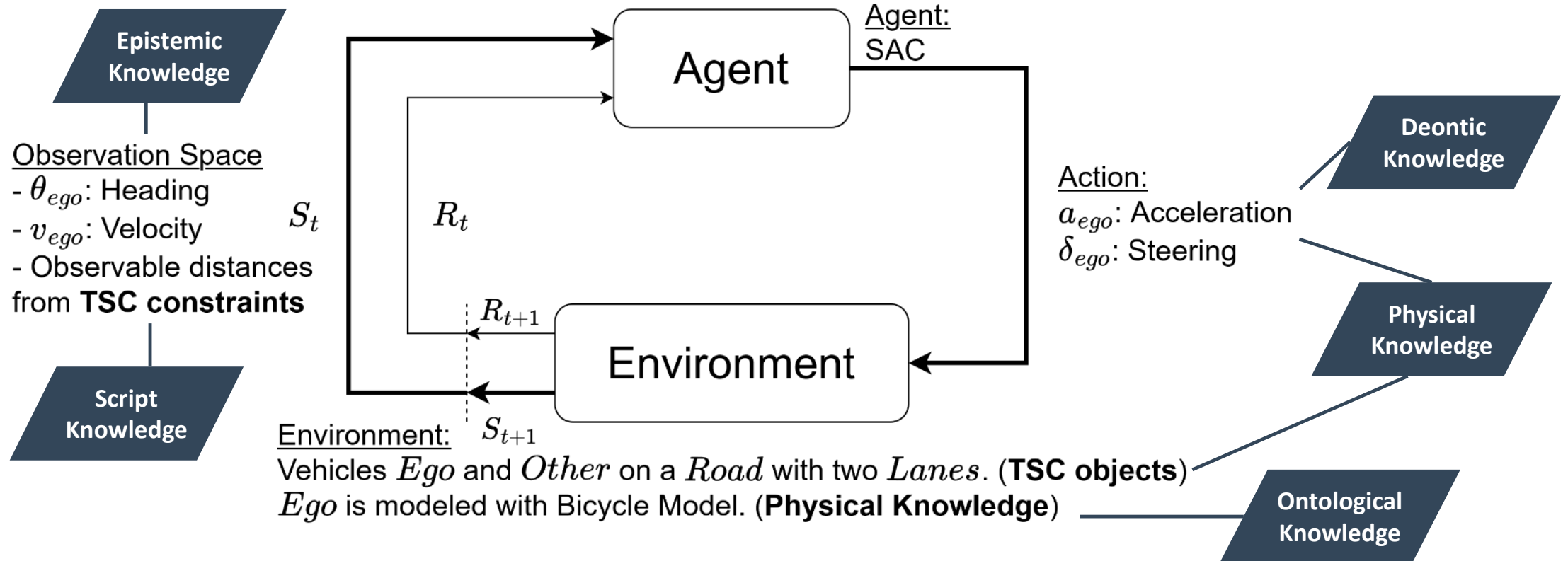
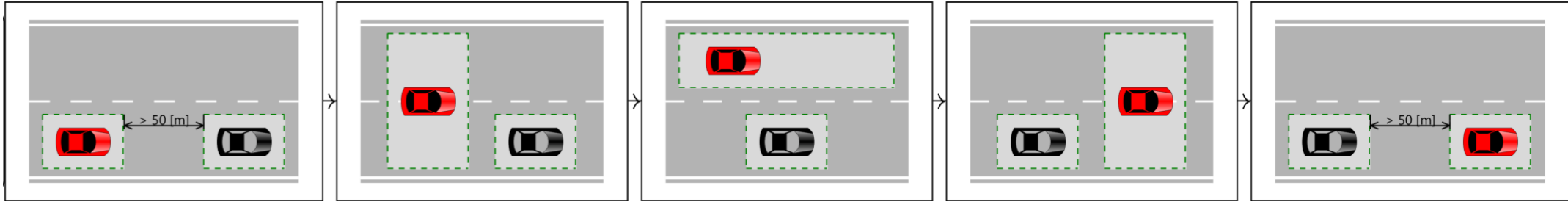
Performative Knowledge

- RL-Agent controls vehicle through maneuvers satisfying the TSC specification
- Invariant based reward function

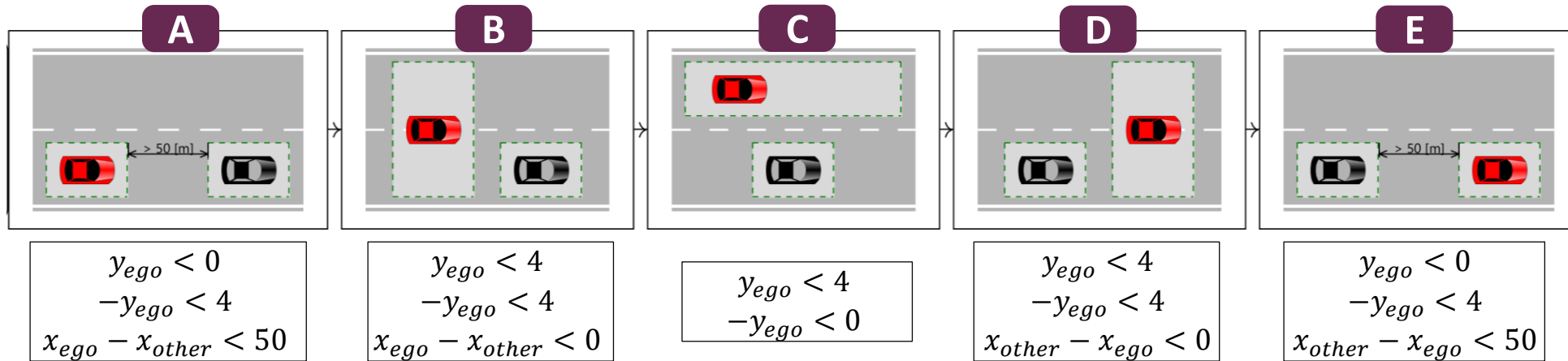
TSC
2RL

Performative Knowledge

TSC2RL Training Environment



TSC2RL – Reward Function



Reward Function

- *Ego* has to follow the overtaking TSC
- The agent has to select appropriate actions such that the TSC invariants A, \dots, E are satisfied in correct order
- Satisfaction is checked and reward is given according to progress

$$\begin{aligned}
 \varphi_A &:= x_{ego} - x_{other} < 50 \quad \wedge \quad -y_{ego} < 4 \quad \wedge \quad y_{ego} < 0 \\
 \varphi_B &:= x_{ego} - x_{other} < 0 \quad \wedge \quad -y_{ego} < 4 \quad \wedge \quad y_{ego} < 4 \\
 \varphi_C &:= \quad \quad \quad \quad \quad \quad \quad \quad -y_{ego} < 4 \quad \wedge \quad y_{ego} < 4 \\
 \varphi_D &:= x_{other} - x_{ego} < 0 \quad \wedge \quad -y_{ego} < 4 \quad \wedge \quad y_{ego} < 4 \\
 \varphi_E &:= x_{other} - x_{ego} < 50 \quad \wedge \quad -y_{ego} < 4 \quad \wedge \quad y_{ego} < 0
 \end{aligned}$$

$$R = \begin{cases} 1 & \text{if } \varphi_E, \\ 0.75 & \text{if } \varphi_D \wedge \neg \varphi_E, \\ 0.5 & \text{if } \varphi_C \wedge \neg \varphi_D \wedge \neg \varphi_E, \\ 0.25 & \text{if } \varphi_B \wedge \neg \varphi_C \wedge \neg \varphi_D \wedge \neg \varphi_E, \\ 0 & \text{if } \varphi_A \wedge \neg \varphi_B \wedge \neg \varphi_C \wedge \neg \varphi_D \wedge \neg \varphi_E, \\ -1 & \text{otherwise.} \end{cases}$$

Training

- $x_{ego} \in [0m, 50m]$, $x_{other} = 100m$
- $v_{other} = 0 \frac{m}{s}$
- 500.000 steps á $dt = 0.02s$
- Episodes of 40s

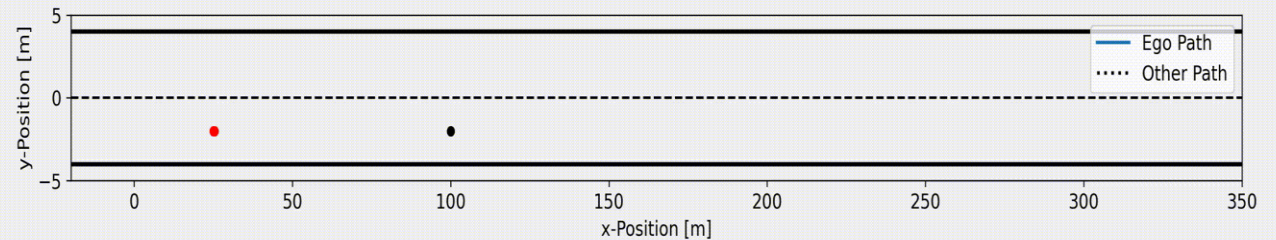
Application

- Training Condition: $v_{other} = 0 \frac{m}{s}$
- Transfer (without training again): $v_{other} = 10 \frac{m}{s}$

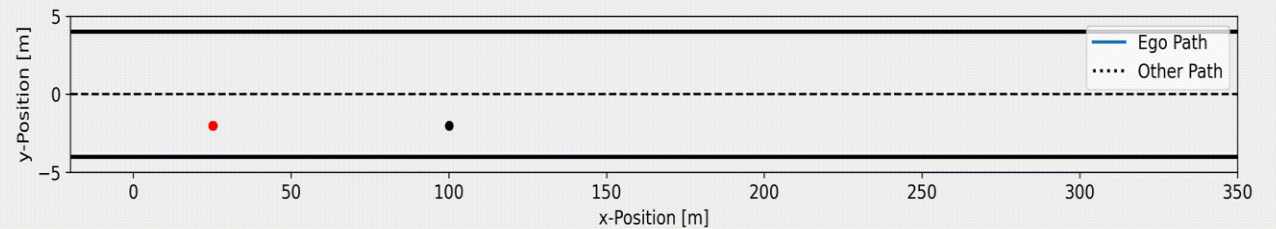
Results

- Each agent realize to overtake
- Even for $v_{other} \neq 0 \frac{m}{s}$ without additional training

$$v_{other} = 0 \frac{m}{s}$$



$$v_{other} = 10 \frac{m}{s}$$



Knowledge-infusion may increase performance, safety and trustworthiness.

TSC Reinforcement Learning can be a solution for infusing spatio-temporal knowledge.

"Using Traffic Sequence Charts for Knowledge Formalization and AI-Application" *Intelligent Systems and Application (Proceedings of IntelliSys 2024) Springer LNCS (2024)*

Using Traffic Sequence Charts for Knowledge Formalization and AI-Application

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Julian Müller¹

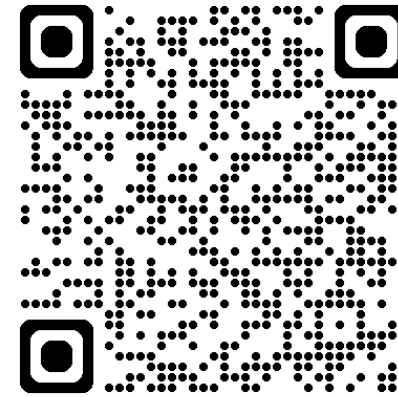
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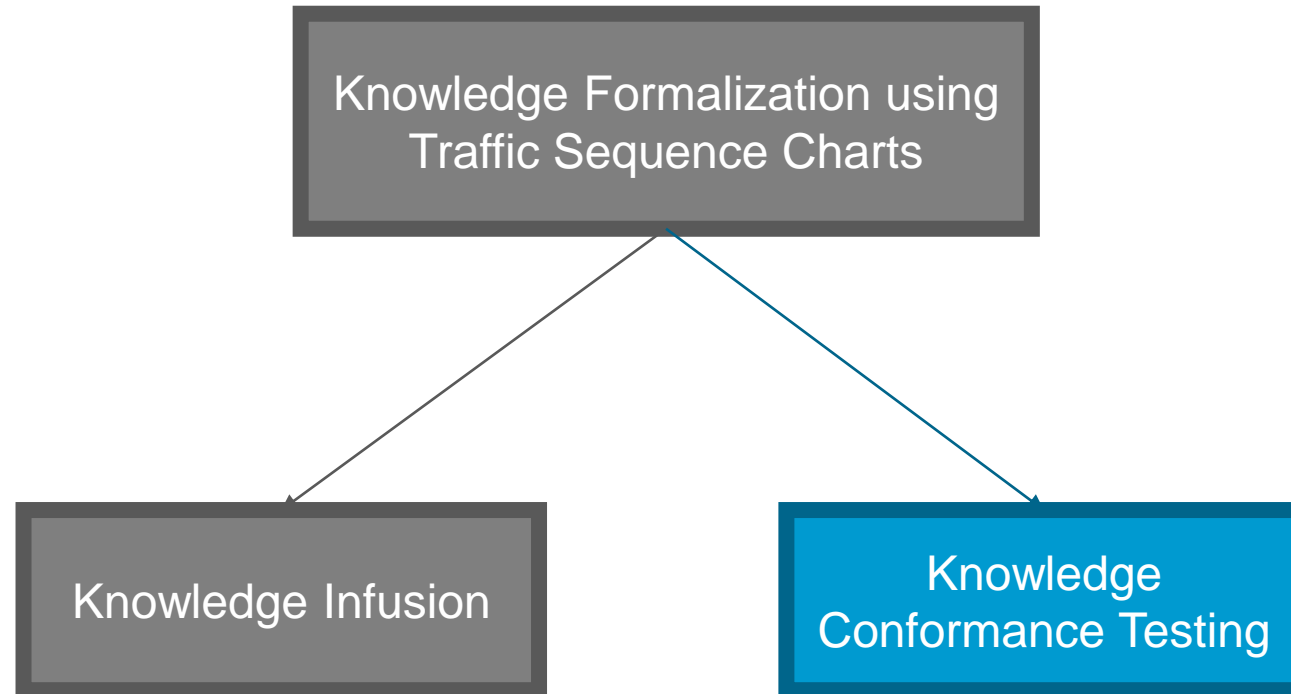
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Abstract. In recent years, the integration of knowledge into AI training processes has been shown as a promising approach to improve AI performance, training costs and resource efficiency. Here, the formalization of knowledge is a key challenge. In this article, we discuss the capabilities of the visual yet formal specification language called Traffic Sequence Charts (TSC) on formalizing multimodal knowledge, in particular procedural knowledge about traffic maneuvers. Finally, we present an approach using the formalized knowledge to train reinforcement learning (RL) agents, aiming to transform the descriptive knowledge on traffic maneuvers in TSCs into performative knowledge in AI traffic agents. To this end, we were able to train an agent to control a vehicle through a pass-by maneuver and apply it successfully to an untrained overtaking maneuver.

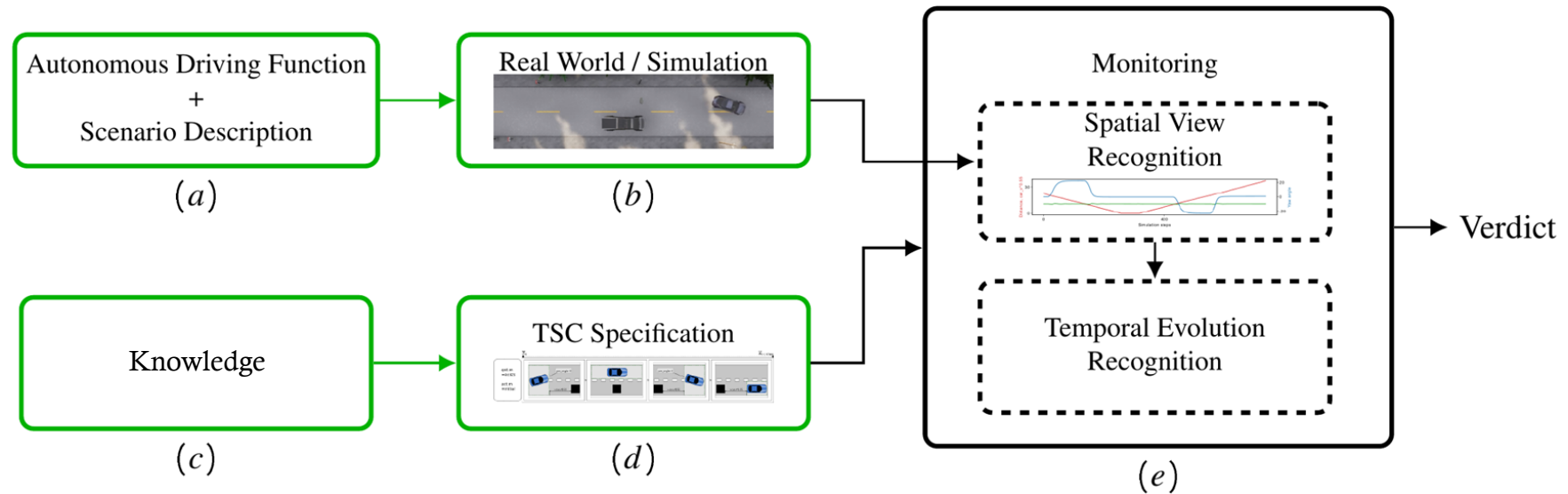
Keywords: Knowledge Formalization, Reinforcement Learning, Traffic Scenarios, Abstract Scenario Specification

This research was partly funded by the German Federal Ministry of Economic Affairs and Climate Action (BMWK) through the "KI Wissen" project under grant agreement No. 19A20020M.



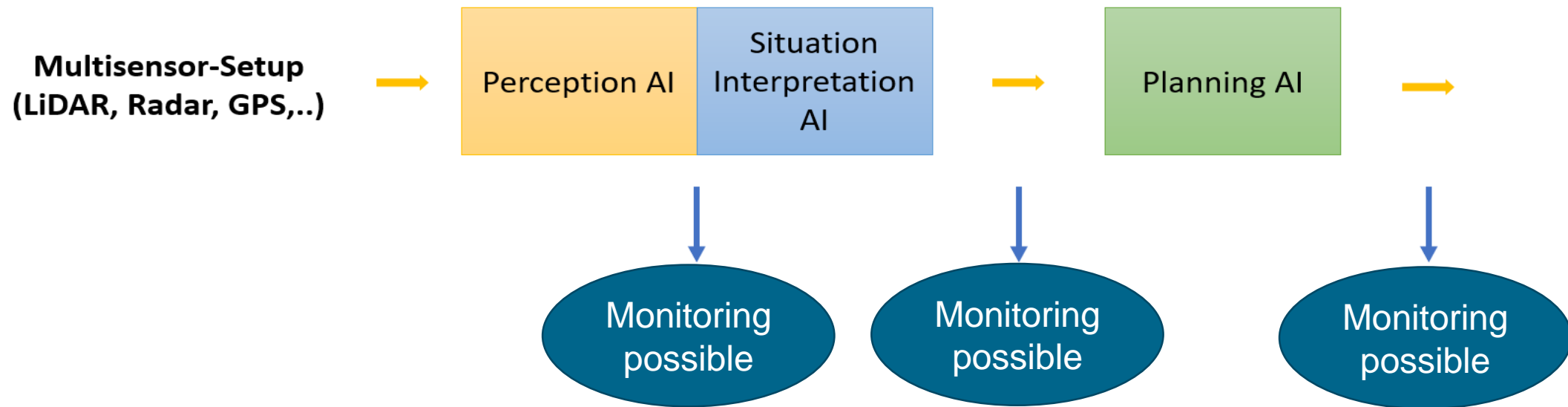


TSC Online Monitoring



- Continuous verdicts about Traffic Sequence Charts (TSCs) compliance during runtime
- Exploiting the structure of TSC formalism
- Separation of concerns w.r.t
 - Spatial properties: Spatial View Recognition (SVR)
 - Temporal properties: Temporal Evolution Recognition (TER)
 - Monitor provides verdict: satisfied, violated or inconclusive

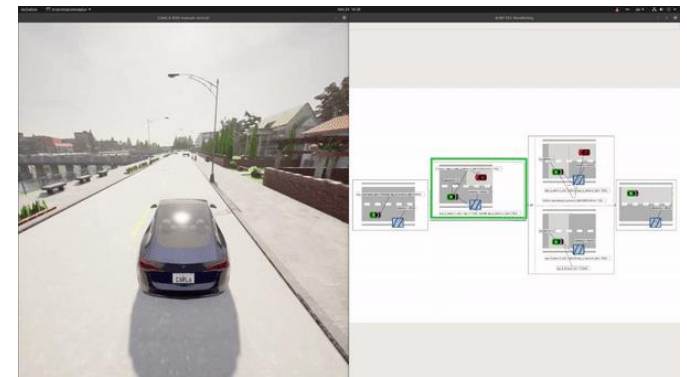
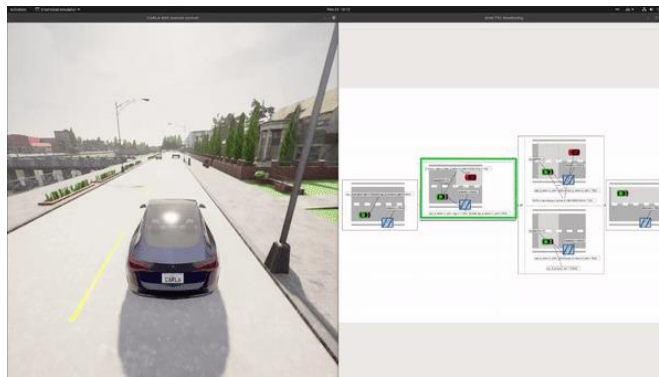
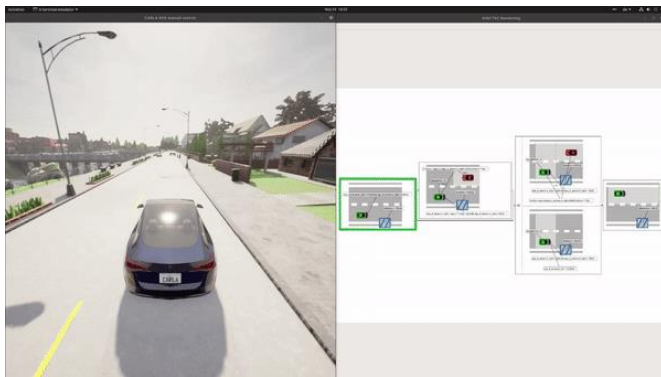
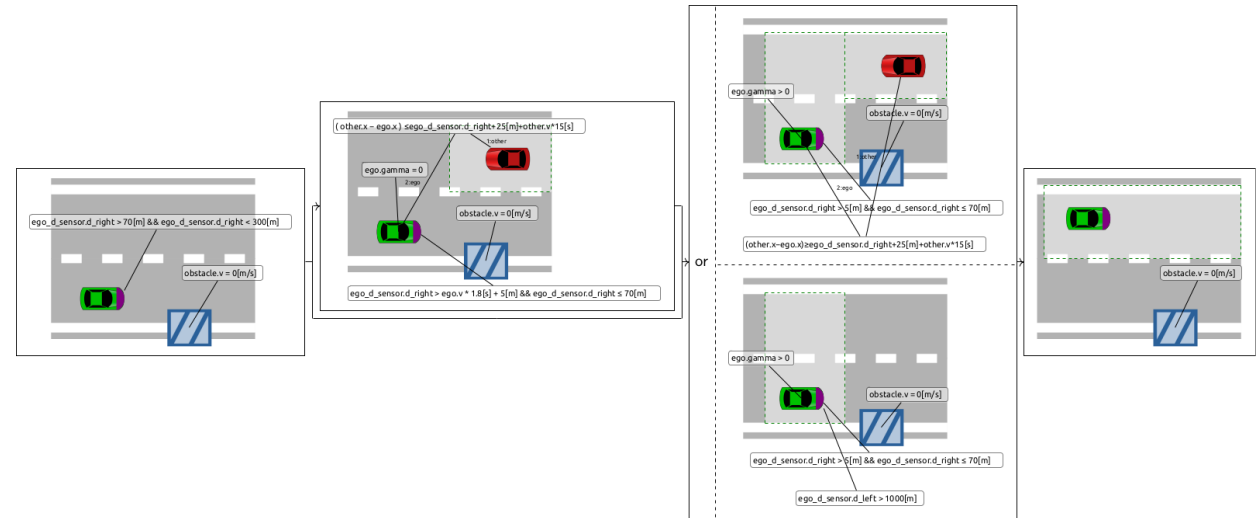
Interfaces for AI Online Monitoring



Online Monitoring – Pass-By Maneuver

„We want to monitor, if the decision to start passing-by the obstacle is correct.“

- Physical knowledge
- Deontic knowledge



Testing knowledge conformance at runtime increases the efficiency of training and testing.

For this, TSC Online Monitoring utilizes TSC knowledge formalization.

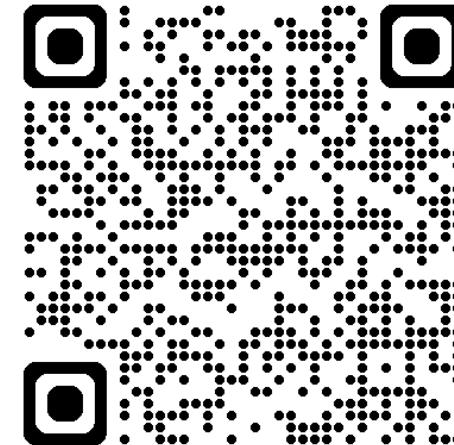
“Towards Runtime Monitoring of Complex System Requirements for Autonomous Driving Functions” *Proceedings 4th International Workshop on Formal Methods for Autonomous Systems, EPTCS, Vol. 371 (2022)*

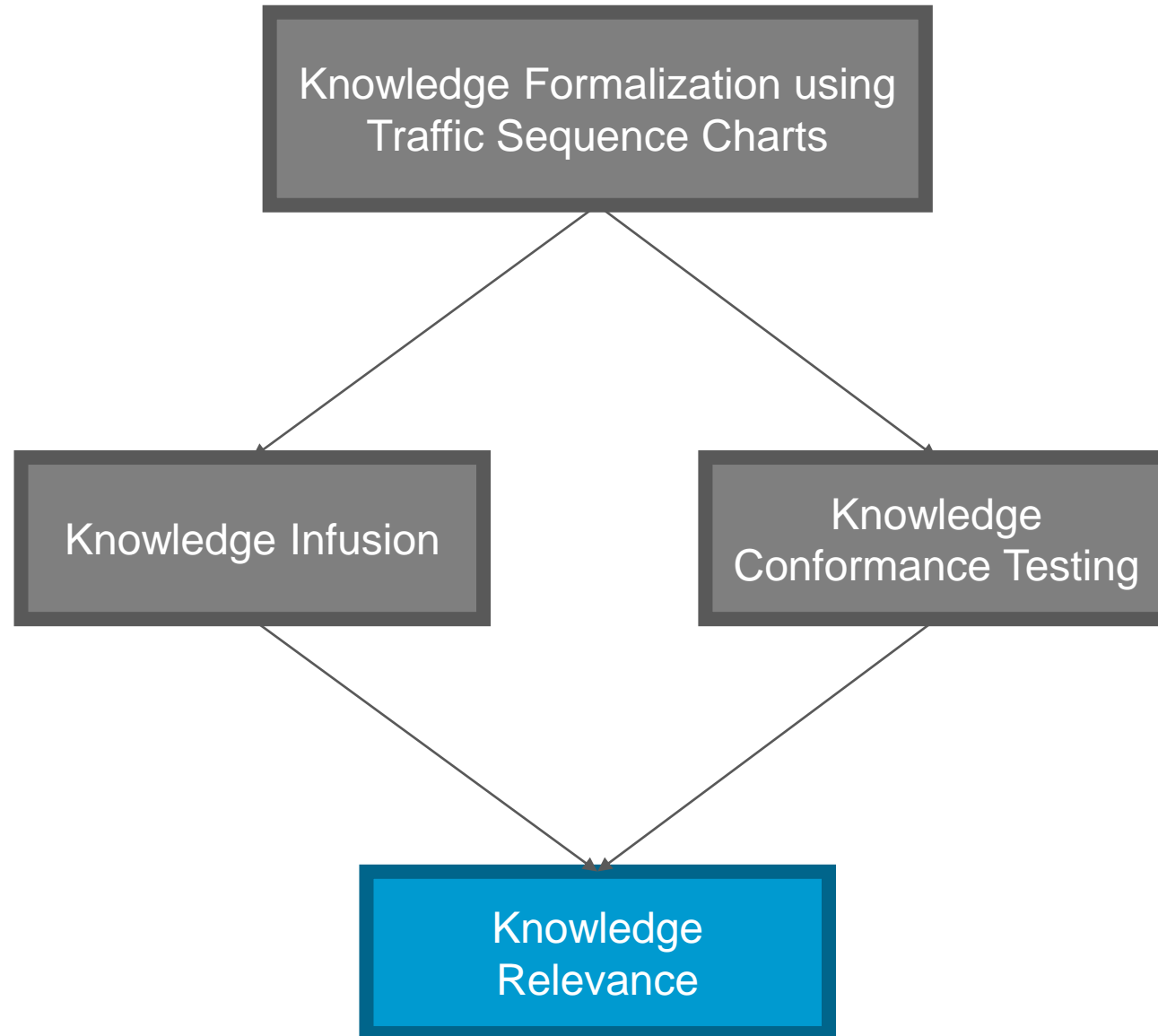
Towards Runtime Monitoring of Complex System Requirements for Autonomous Driving Functions*

Dominik Grundt dominik.grundt@dlr.de	Anna Köhne anna.koehne@dlr.de	Ishan Saxena ishan.saxena@dlr.de	Ralf Stemmer ralf.stemmer@dlr.de
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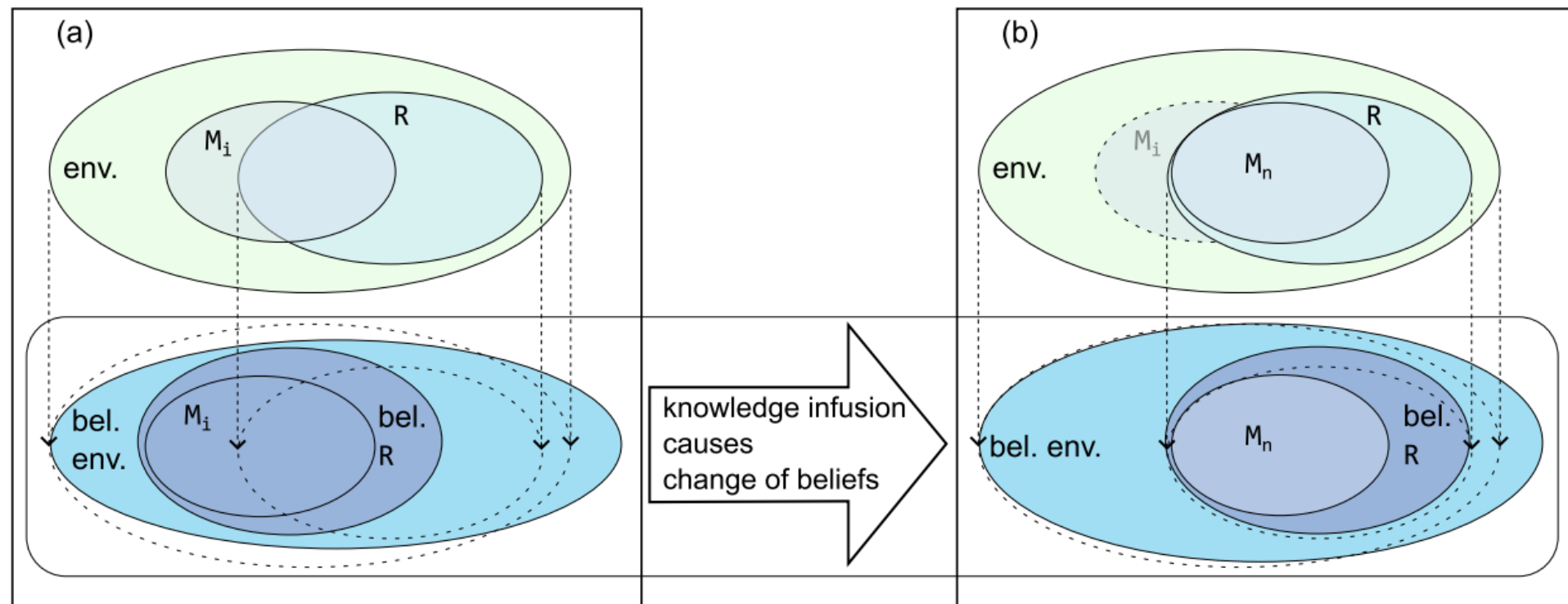
Autonomous driving functions (ADFs) in public traffic have to comply with complex system requirements that are based on knowledge of experts from different disciplines, e.g., lawyers, safety experts, psychologists. In this paper, we present a research preview regarding the validation of ADFs with respect to such requirements. We investigate the suitability of Traffic Sequence Charts (TSCs) for the formalization of such requirements and present a concept for monitoring system compliance during validation runs. We find TSCs, with their intuitive visual syntax over symbols from the traffic domain, to be a promising choice for the collaborative formalization of such requirements. For an example TSC, we describe the construction of a runtime monitor according to our novel concept that exploits the separation of spatial and temporal aspects in TSCs, and successfully apply the monitor on exemplary runs. The monitor continuously provides verdicts at runtime, which is particularly beneficial in ADF validation, where validation runs are expensive. The next open research questions concern the generalization of our monitor construction, the identification of the limits of TSC monitorability, and the investigation of the monitor's performance in practical applications. Perspectively, TSC runtime monitoring could provide a useful technique in other emerging application areas such as AI training, safeguarding ADFs during operation, and gathering meaningful traffic data in the field.





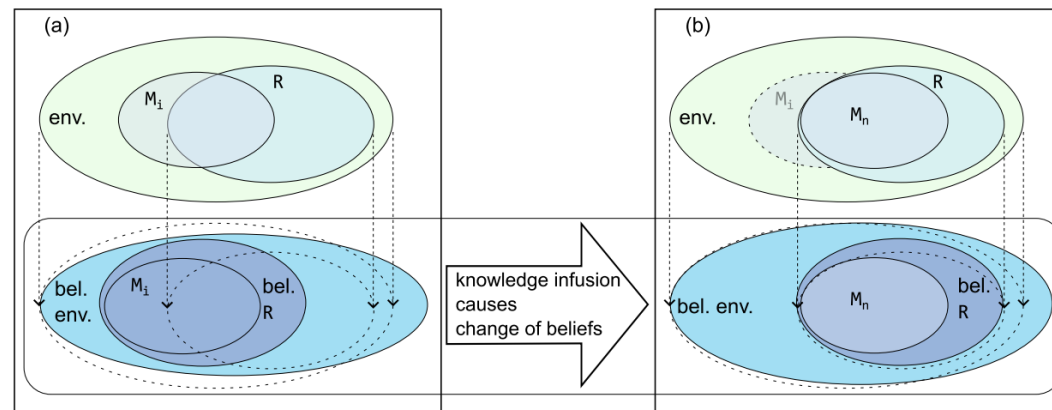
Knowledge Infusion Operation (KIO)

- Setup: An existing model M_i is not satisfying its requirements R
- Task: Infuse knowledge, that enables M_i to satisfy its requirements
- Concrete: Change of M_i 's beliefs or internal world model



Knowledge Infusion Operation (KIO)

- Setup: An existing model M_i is not satisfying its requirements
- Task: Infuse knowledge, that enables M_i to satisfy its requirements
- Concrete: Change of M_i 's beliefs or internal world model



- Given an initial model M_i , knowledge K , means of integration I (architecture or knowledge as input), and a training process P_t
- KIO \odot yields a new model: $M_n = \odot (M_i, K, I, P_t)$

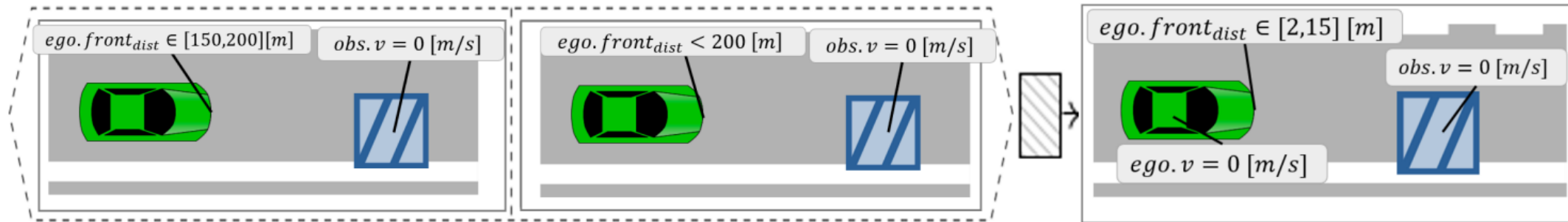
Notion of Relevance - Knowledge-infused AI Driving Func.

- Notion of *Scenario-relevance*
 - Relation between a requirement R , a model M_i , knowledge K , a scenario $Scen$, and a test suite S
 - We say that we have an *indication* that knowledge K is relevant for M_i to satisfy R in $Scen$, if
 - M_i does not satisfy R in $Scen$ (verified by testing)
 - We can infuse K into M_i (finding I and P_t and apply \odot), s.t.
 - $M_n = \odot (M_i, K, I, P_t)$ satisfies R in $Scen$ (verified by testing)



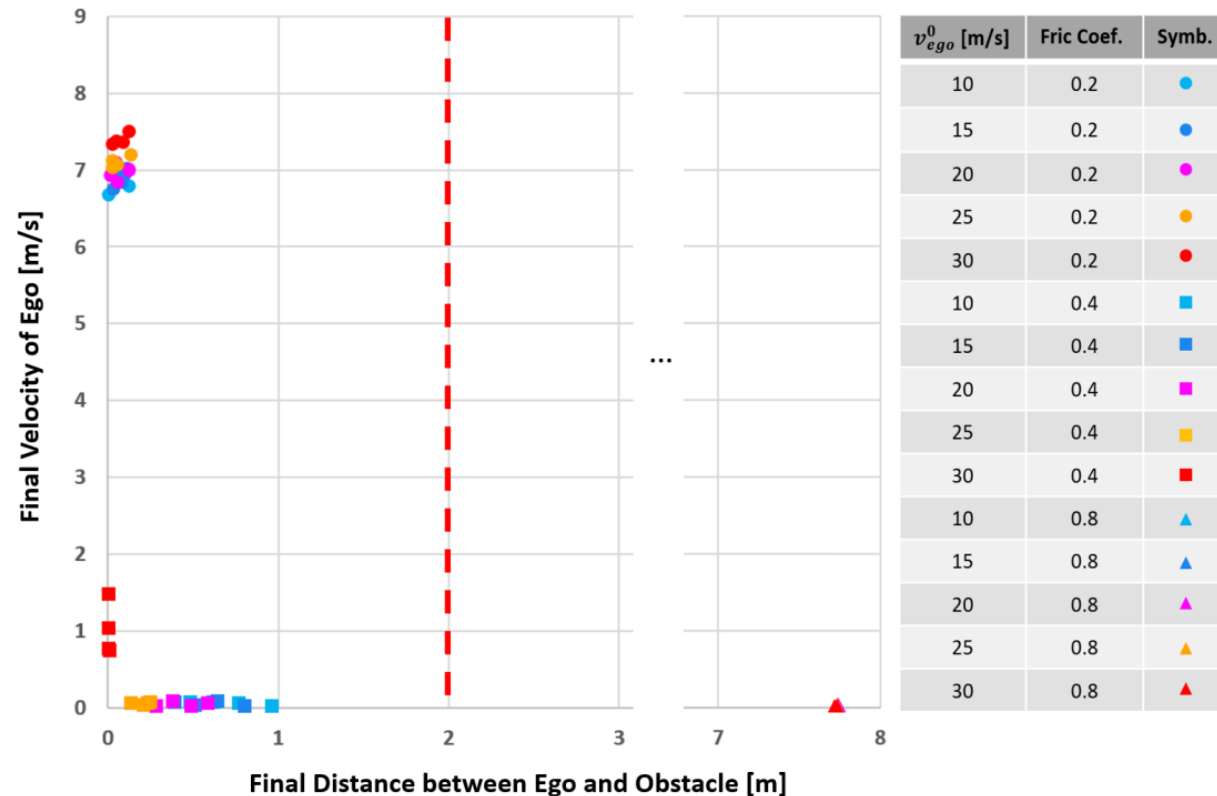
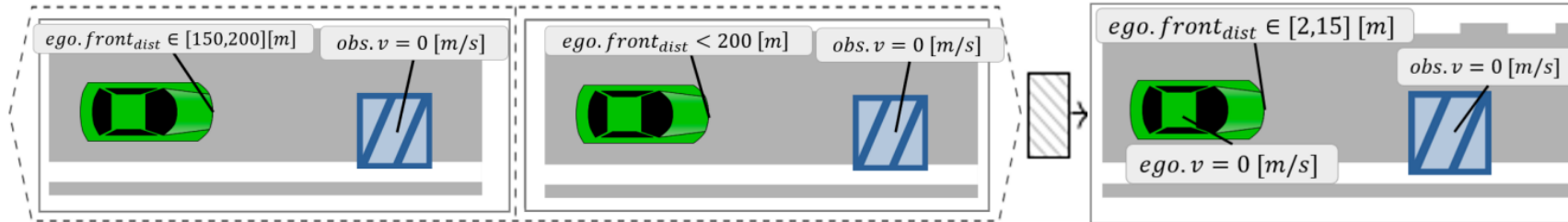
Requirement Specification using TSCs

"Always stop at a distance between 2-15 meters to a static obstacle."



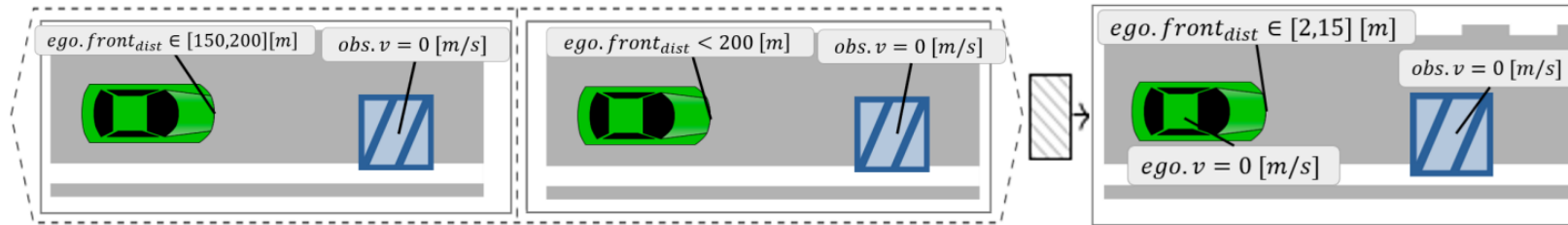
M_i violating requirement R due to not considering Friction

"Always stop at a distance between 2-15 meters to a static obstacle."

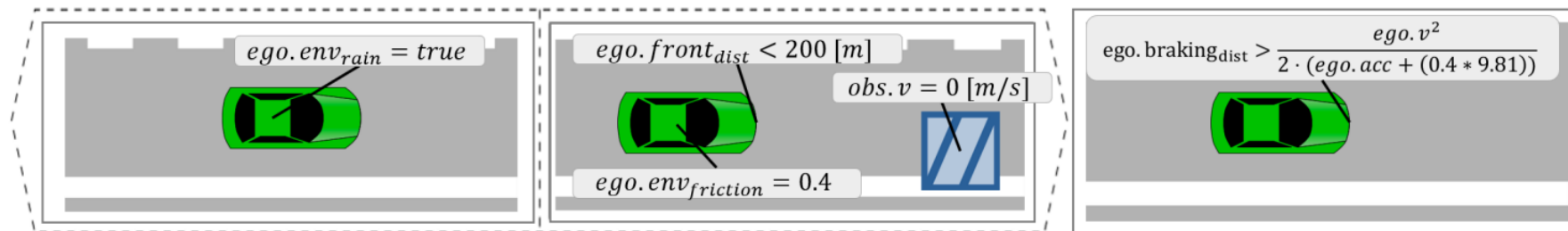


Speci. Requirement and related Knowledge using TSCs

"Always stop at a distance between 2-15 meters to a static obstacle."

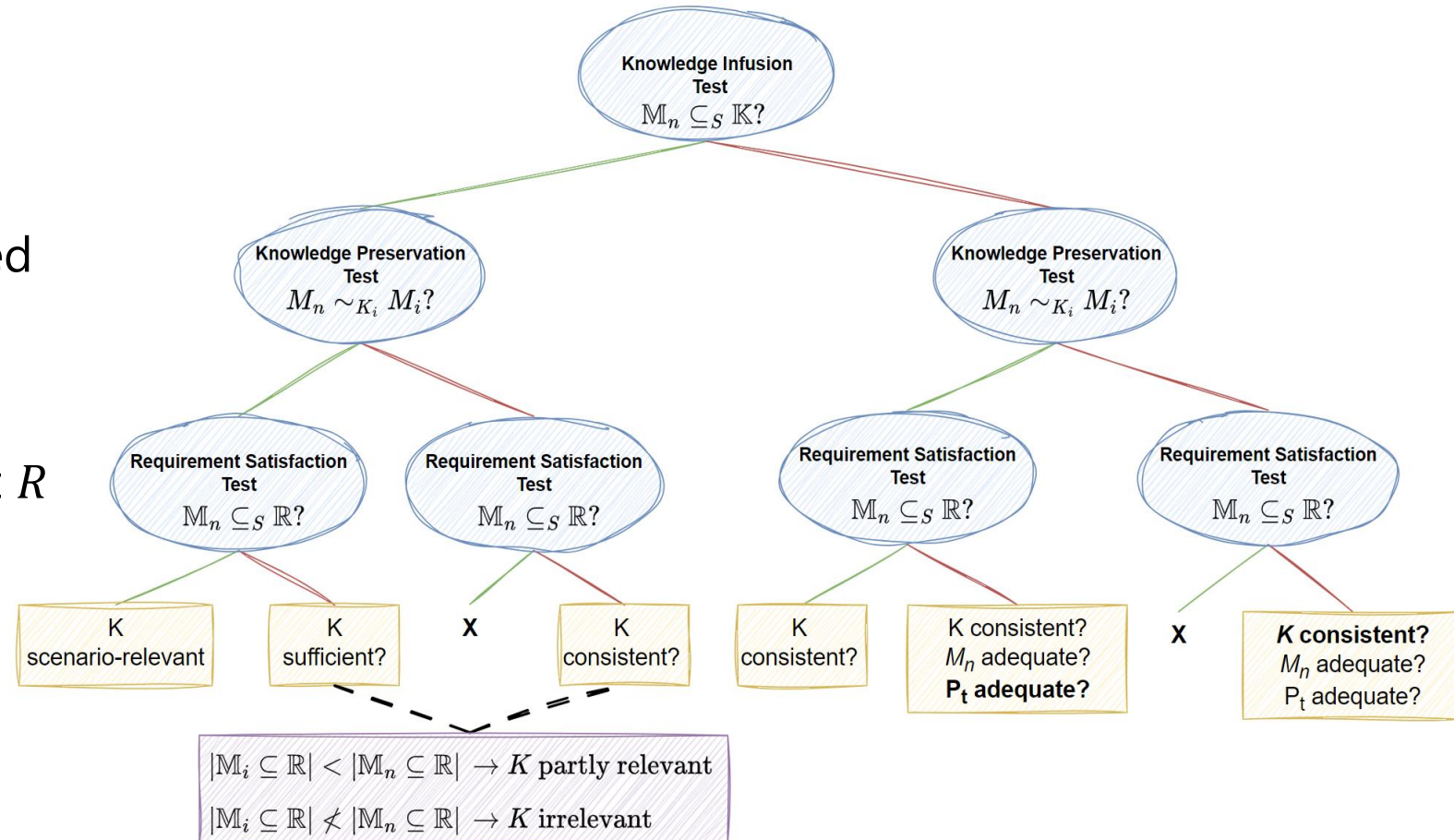


"Always if it is rainy and the friction is then reduced, brake taking the reduced friction into account."

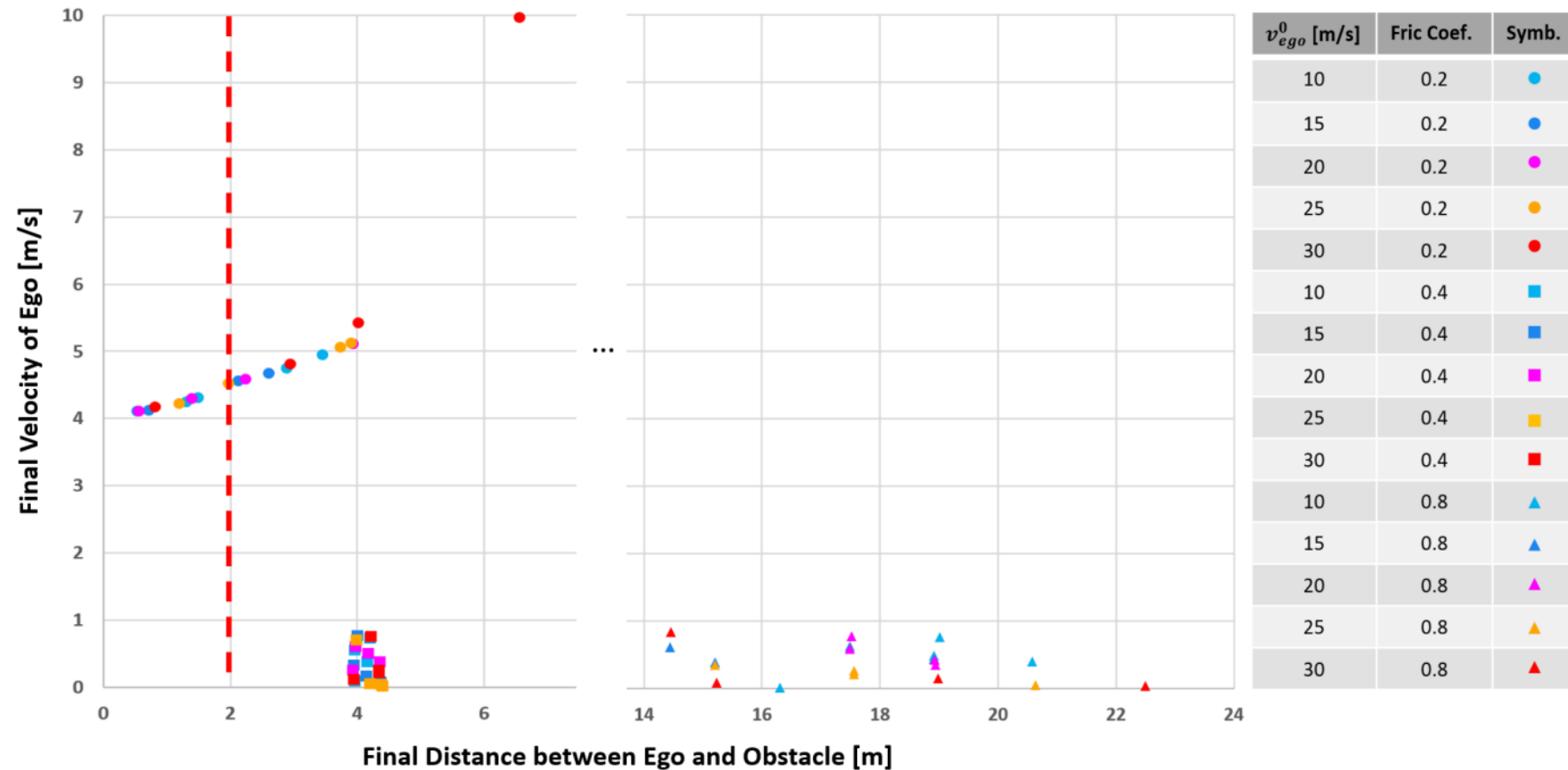


Relevance Testing Procedure

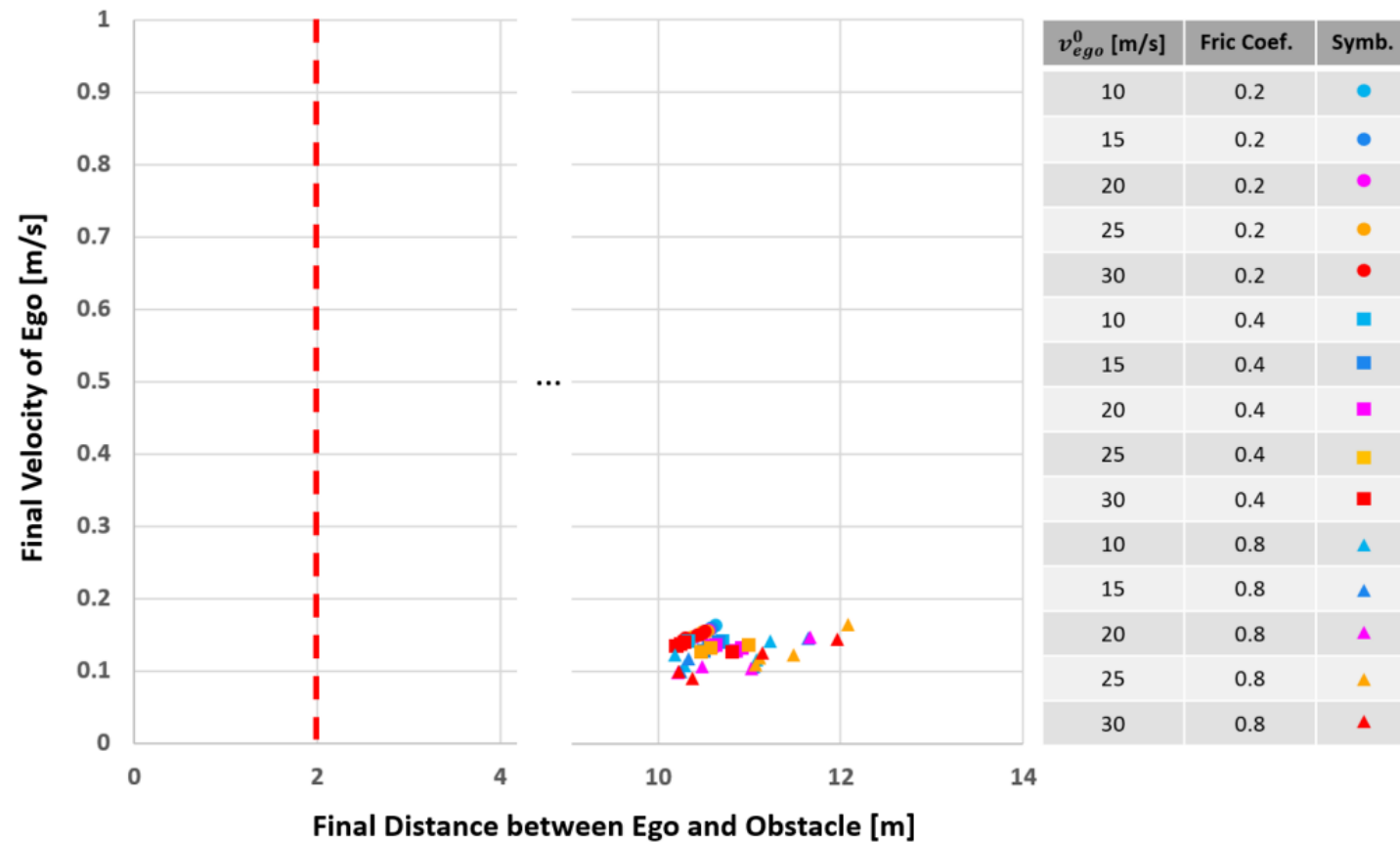
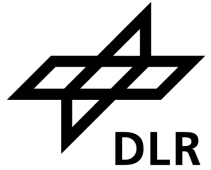
- Knowledge Infusion Test:
 - Is K infused into M_n
- Knowledge Preservation Test:
 - Is the success of M_i preserved
- Requirement Satisfaction Test:
 - Does M_n satisfy requirement R



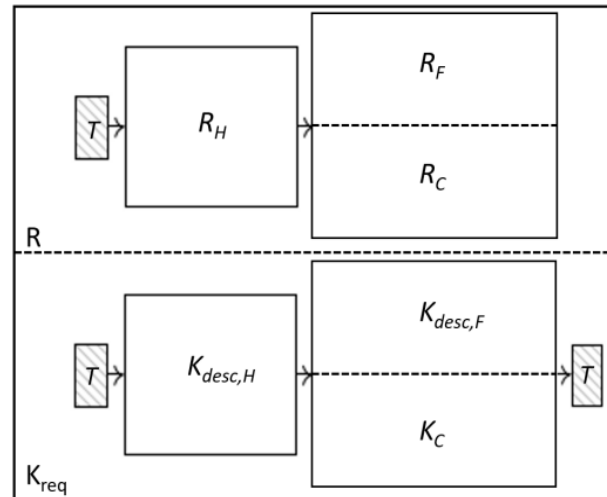
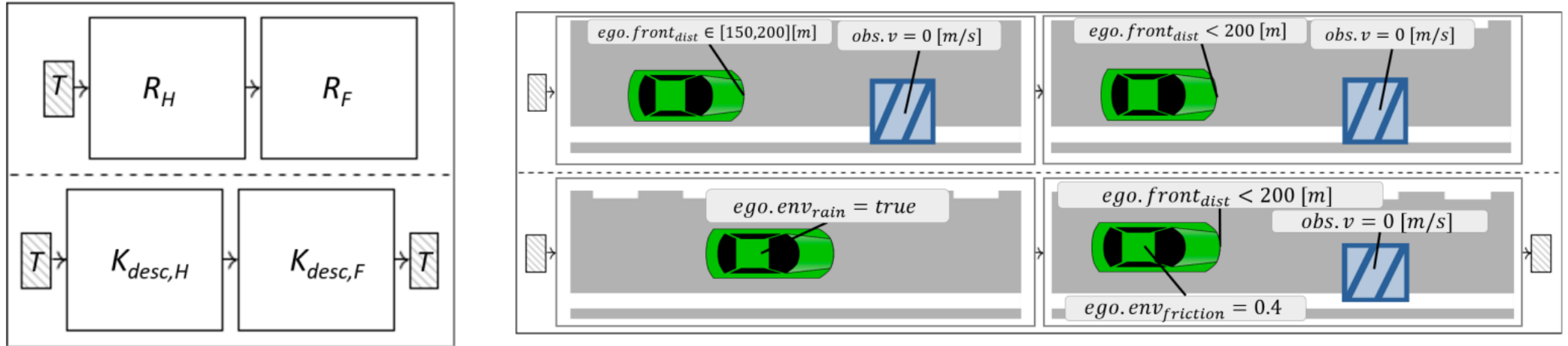
M_n violates requirement R ($|\mathbb{M}_i \subseteq \mathbb{R}| < |\mathbb{M}_n \subseteq \mathbb{R}|$)



M_n satisfies requirement R (Indic. for Scenario-relevance)



Composed TSCs for Training and Test Instruction



New notions enable the ability of providing indications about knowledge relevance.

TSC Relevance Testing supports creating knowledge bases and explainable AI driving functions.

"What does AI Need to Know to Drive: Testing Relevance of Knowledge"

Submitted to: Special Issue "Advances in Formal Methods for Autonomous Systems",
Journal: Science of Computer Programming

What does AI Need to Know to Drive: Testing Relevance of Knowledge

Dominik Grundt, Astrid Rakow, Philipp Borchers, Eike Möhlmann

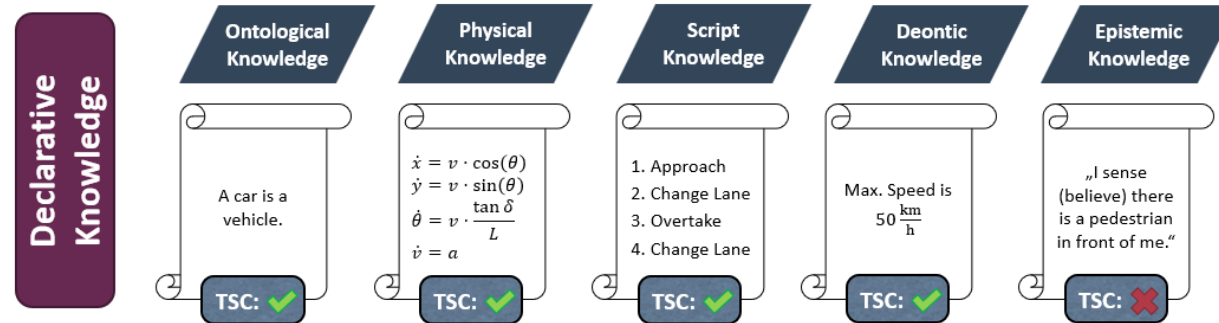
*German Aerospace Center e.V. - Institute of Systems Engineering for Future Mobility
Oldenburg, Germany*

Abstract

Artificial Intelligence (AI) plays an important role in managing the complexity of automated driving. Nonetheless, training and ensuring the safety of AI is challenging. The safe generalization from a known to an unknown situation remains an unsolved problem. Infusing knowledge into AI driving functions seems a promising approach to address generalization, development costs, and training efficiency. Ascertaining the relevance of infused knowledge provides a strong indication of the correct execution of previous development phases (e.g., identification and formalization). As a causal reason for AI performance, relevant knowledge is important for explaining AI behavior. This paper defines a novel notion of *relevant knowledge* in knowledge-infused AI and for requirements satisfaction in traffic scenarios. Furthermore, we present a testing procedure for scenario-based development, which provides statements on the relevance of infused knowledge. Finally, we describe a systematic method for generating abstract knowledge scenarios to enable an efficient application of our relevance testing procedure.

Keywords: Knowledge-infused AI, Relevance, AI driving functions

Summary



$$\begin{aligned}
 \varphi_A &:= x_{ego} - x_{other} < 50 \wedge -y_{ego} < 4 \wedge y_{ego} < 0 \\
 \varphi_B &:= x_{ego} - x_{other} < 0 \wedge -y_{ego} < 4 \wedge y_{ego} < 4 \\
 \varphi_C &:= \neg y_{ego} < 4 \wedge y_{ego} < 4 \\
 \varphi_D &:= x_{other} - x_{ego} < 0 \wedge -y_{ego} < 4 \wedge y_{ego} < 4 \\
 \varphi_E &:= x_{other} - x_{ego} < 50 \wedge -y_{ego} < 4 \wedge y_{ego} < 0
 \end{aligned}$$

$$R = \begin{cases} 1 & \text{if } \varphi_E, \\ 0.75 & \text{if } \varphi_D \wedge \neg \varphi_E, \\ 0.5 & \text{if } \varphi_C \wedge \neg \varphi_D \wedge \neg \varphi_E, \\ 0.25 & \text{if } \varphi_B \wedge \neg \varphi_C \wedge \neg \varphi_D \wedge \neg \varphi_E, \\ 0 & \text{if } \varphi_A \wedge \neg \varphi_B \wedge \neg \varphi_C \wedge \neg \varphi_D \wedge \neg \varphi_E, \\ -1 & \text{otherwise.} \end{cases}$$

