

Software Technology and High Performance Computing for Simulations and Digital Twins

Dr.-Ing. Achim Basermann

Deutsches Zentrum für Luft- und Raumfahrt e.V. (DLR), Köln

Institut für Softwaretechnologie

Abteilungsleiter „High-Performance Computing“



Knowledge for Tomorrow



Contents

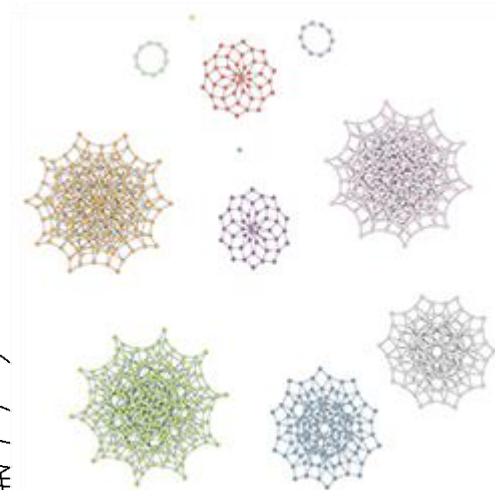
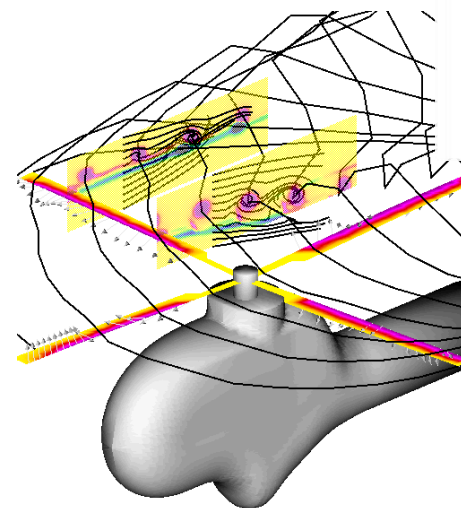
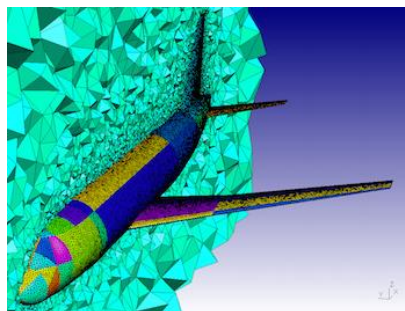
- Survey of SC and SC-HPC



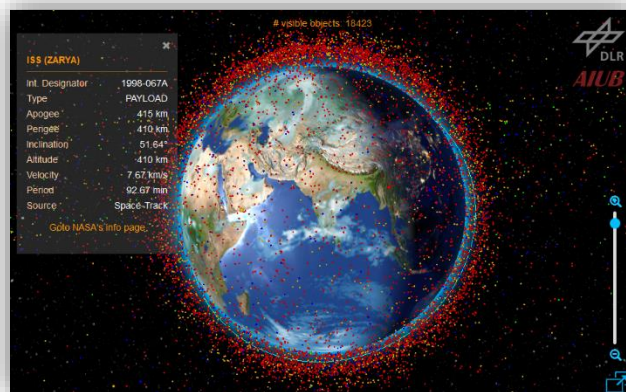
- Solvers for Extreme Computing

- Parallel Frameworks

- Adaptive Meshes for Aeronautics and ESM
- Helicopter Simulation
- Pandemic Simulation

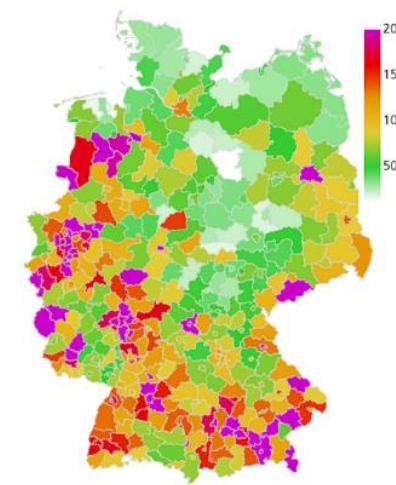
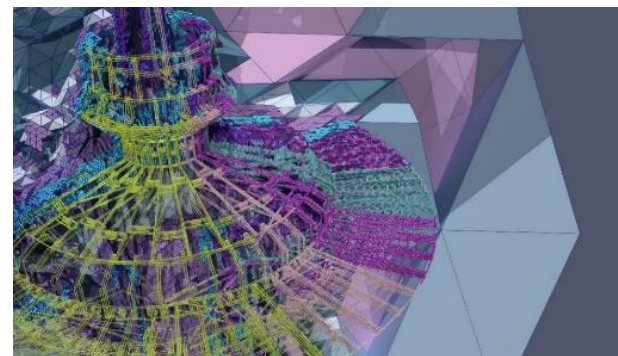


- Space Debris

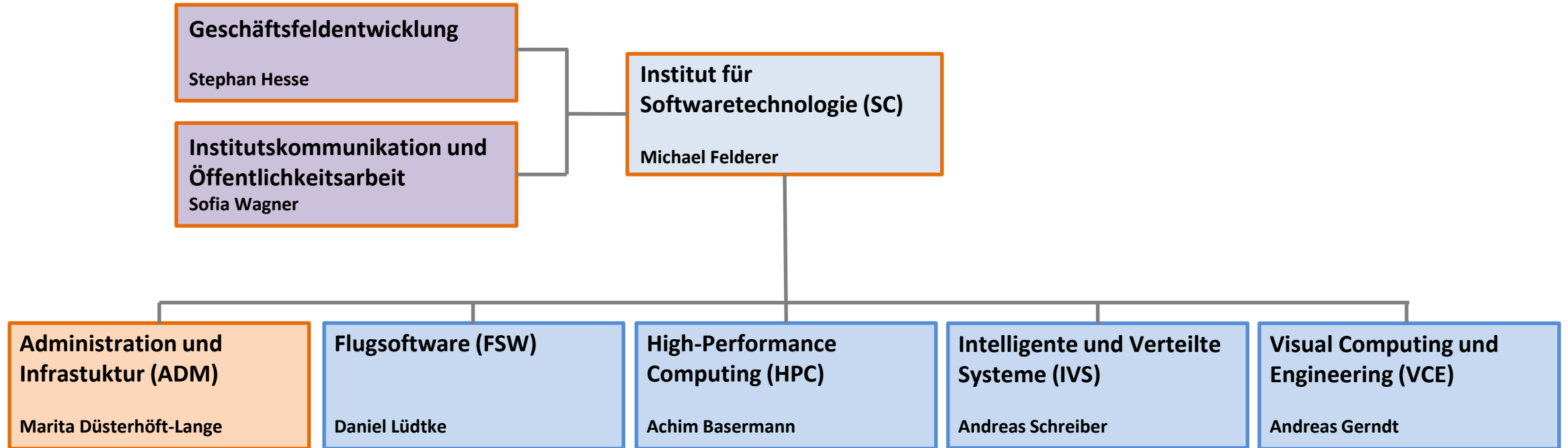


- Parallele Machine Learning

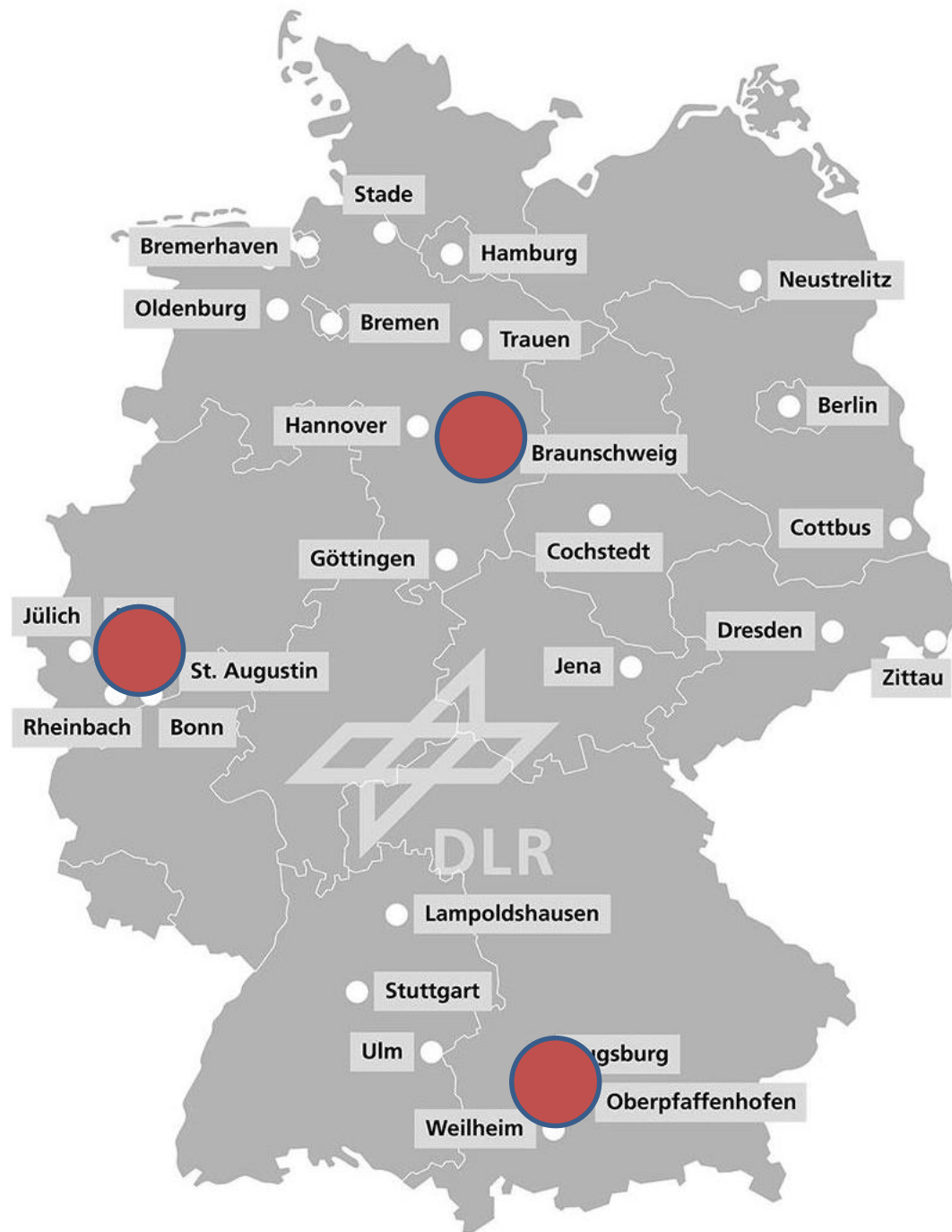
- Software Framework HeAT



Institutsstruktur



Hauptstandorte



Institut für Softwaretechnologie (SC): unsere Rolle im DLR

Direktor: Prof. Dr. Michael Felderer, auch Universität zu Köln, seit 2023

1. Erforschung neuer Softwaretechnologien für das DLR



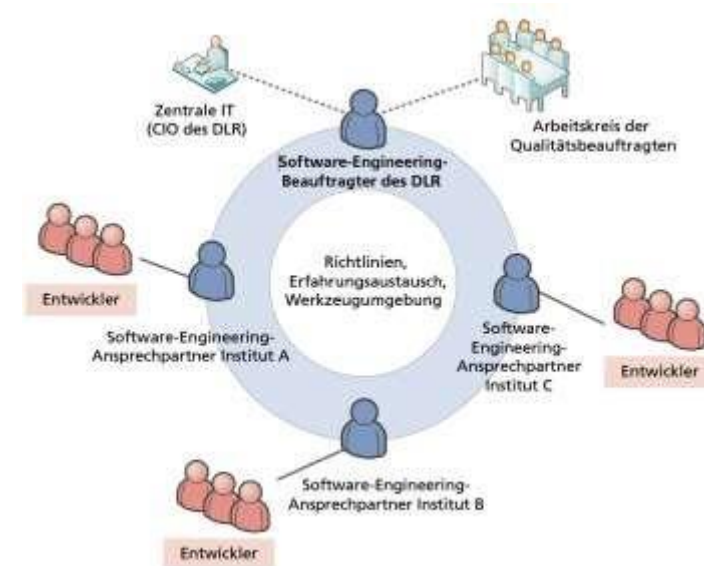
Beispiel: Quantencomputing

2. Steigerung von Effektivität und Effizienz in DLR-Projekten durch moderne Softwaretechnologie



Beispiel: Visualisierung und Analyse hochaufgelöster Satellitendaten

3. Verbesserung der Softwaretechnik in den Instituten



Beispiel: Erfahrungsaustausch-Workshops

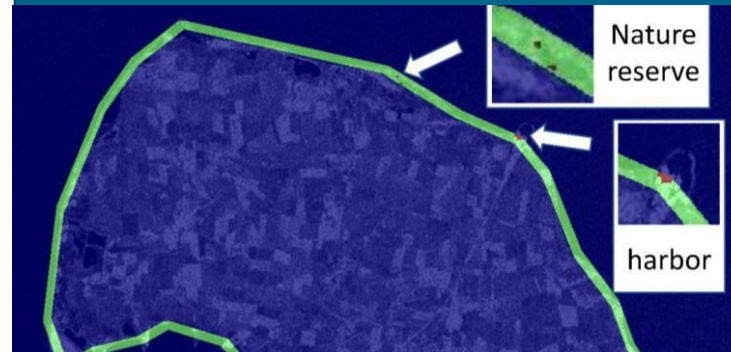


Topic Areas at the Institute of Software Technology (SC)

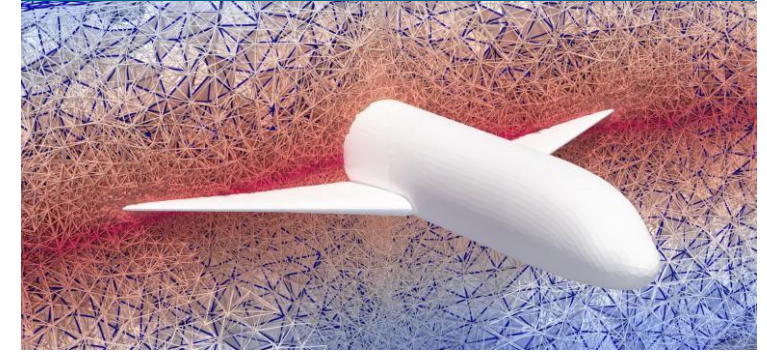
Dependable, Safe and Secure Software Systems



Artificial Intelligence



High Performance Computing and Quantum Computing



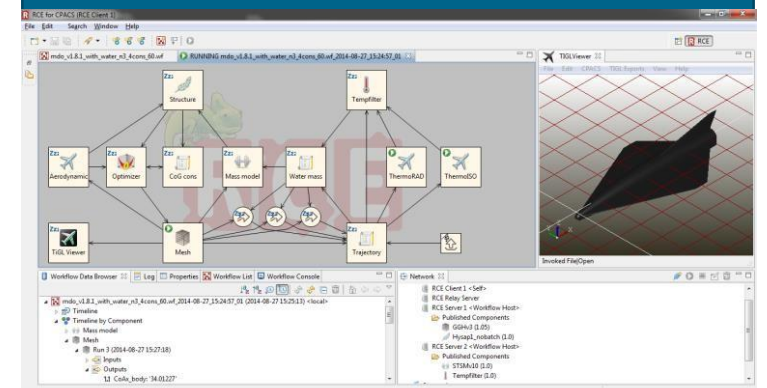
Human-System-Interaction and Visualisation

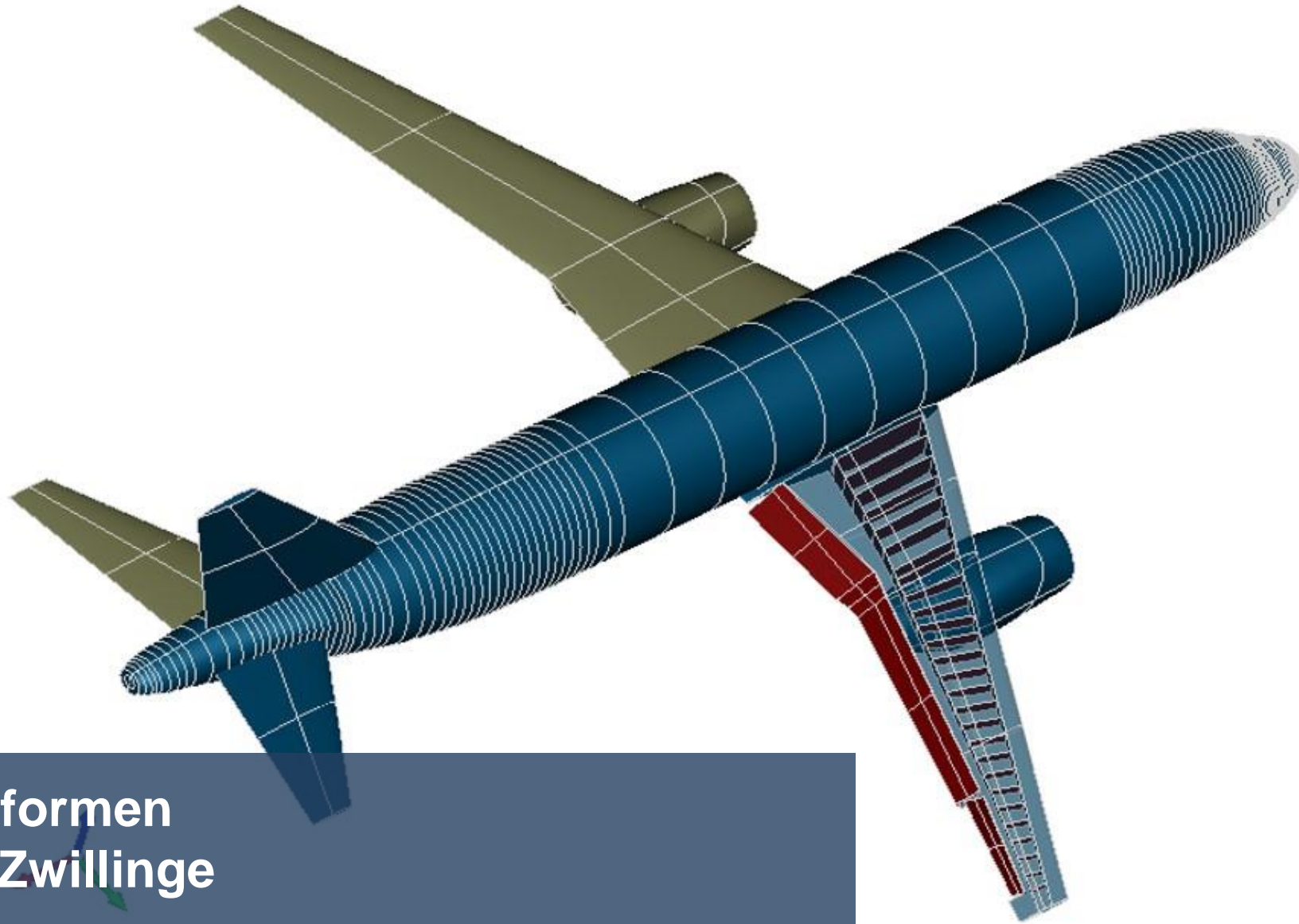


Software and Systems Engineering



Digital Platforms and Digital Twins





Digitale Plattformen und Digitale Zwillinge



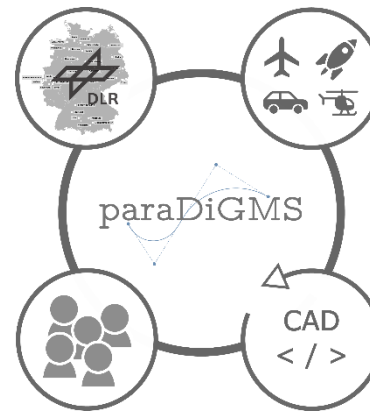
Digitale Plattformen und Digitale Zwillinge



Verteilte Integrationsumgebung für die Entwicklung von komplexen Systemen (Satelliten, Flugzeuge, Schiffe)

Parametrische Modellierung und Simulation für Luft- und Raumfahrzeuge

Herstellung der technischen Infrastruktur für den Zugang zu den Quantencomputern der DLR QCI



- Verteiltes kollaboratives Arbeiten mit Anbindung an Hochleistungsrechner oder Zugang zu den Quantencomputern des DLR
- Gehärtete Softwareinfrastrukturen für sichere Ingenieursanwendungen



Abteilung Visual Computing und Engineering

Visual Engineering

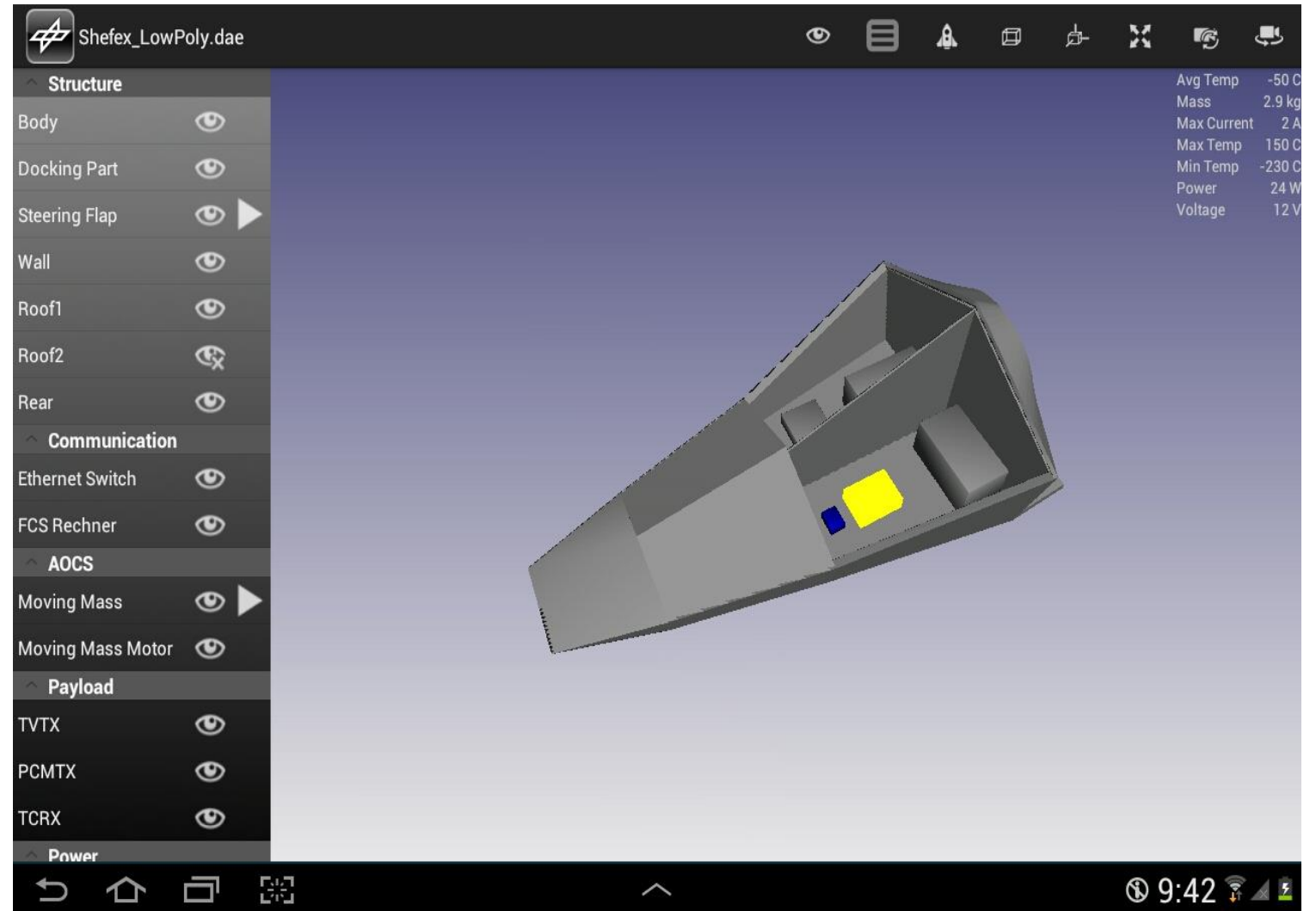
- interaktive Modellierung des Virtuellen Satelliten

Interaktive Dashboards

- für die Analyse von Emissionen

AR-basierte Analyse technischer Digitaler Zwillinge

- virtuelle Zusammenarbeit bei Wartungsaufgaben an Flugzeugen



High Performance Computing Teams



Abteilung High-Performance Computing
Leiter: Dr.-Ing. Achim Basermann
Stellvertreter: Dr. Alexander Rüttgers

Simulation & Optimierung technischer Systeme
Dr. Jan Kleinert

Prädiktive Simulationssoftware
Dr. Martin Kühn

Skalierbare adaptive Gitter
Dr. Johannes Holke

Performance Engineering für mathematische Software
Dr.-Ing. Achim Basermann

Skalierbares Machine Learning
Dr. Alexander Rüttgers

Scientific Machine Learning
Dr. Philipp Knechtges

Quantencomputing: Methoden & Implementierung
Dr. Michael Epping

Quantencomputing: Anwendungssoftware
Dr. Elisabeth Lobe



Exascale computing and Performance Engineering Solvers for Extreme Computing



Graphvisualisierung der möglichen
Zustandsänderungen des Heisenberg
Spinkettenmodells



Knowledge for Tomorrow

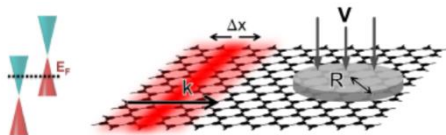




DFG Project ESSEX

Motivation: Requirements for Exascale Computing

Quantum physics/information applications



Large,
Sparse

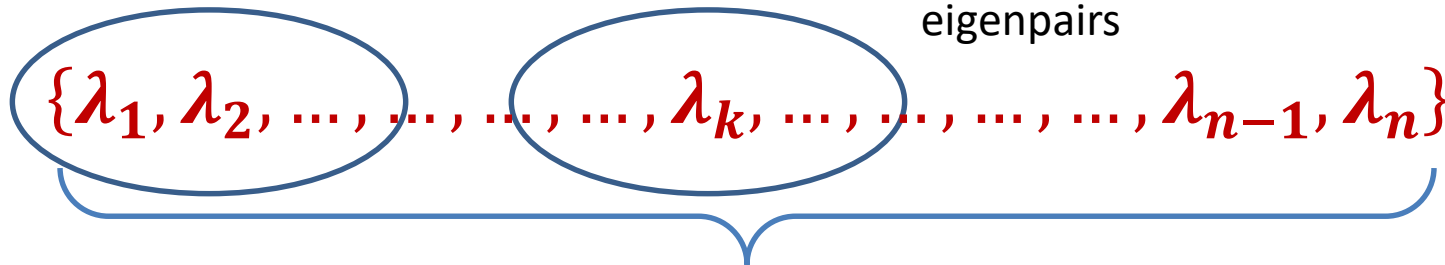
$$i\hbar \frac{\partial}{\partial t} \psi(\vec{r}, t) = H\psi(\vec{r}, t)$$

and beyond....

$$H x = \lambda x$$

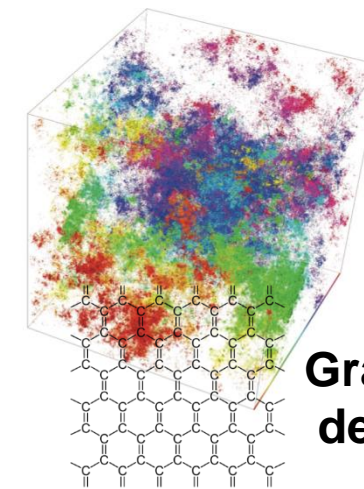
“Few” (1,...,100s) of
eigenpairs

“Bulk” (100s,...,1000s)
eigenpairs



Good approximation to full spectrum (e.g. Density of States)

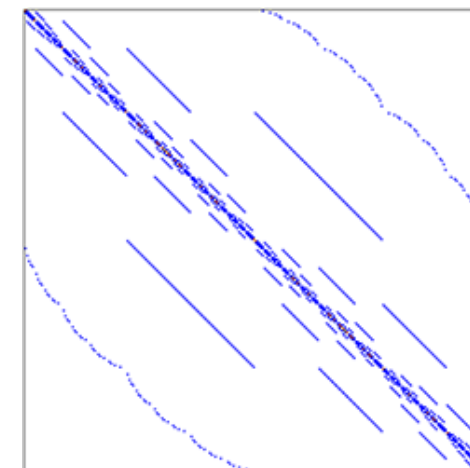
→ Sparse eigenvalue solvers of broad applicability



Graphen
design

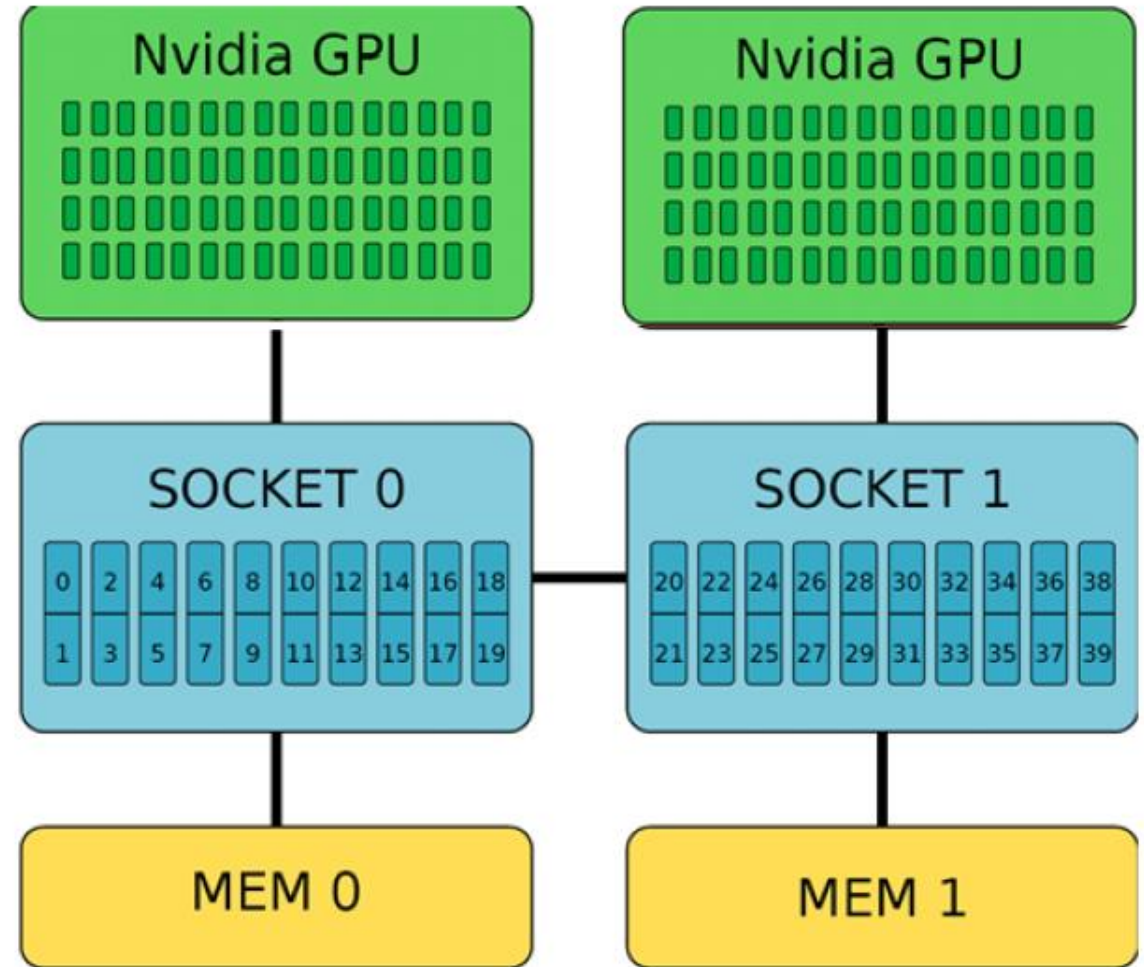


Sparse
matrix



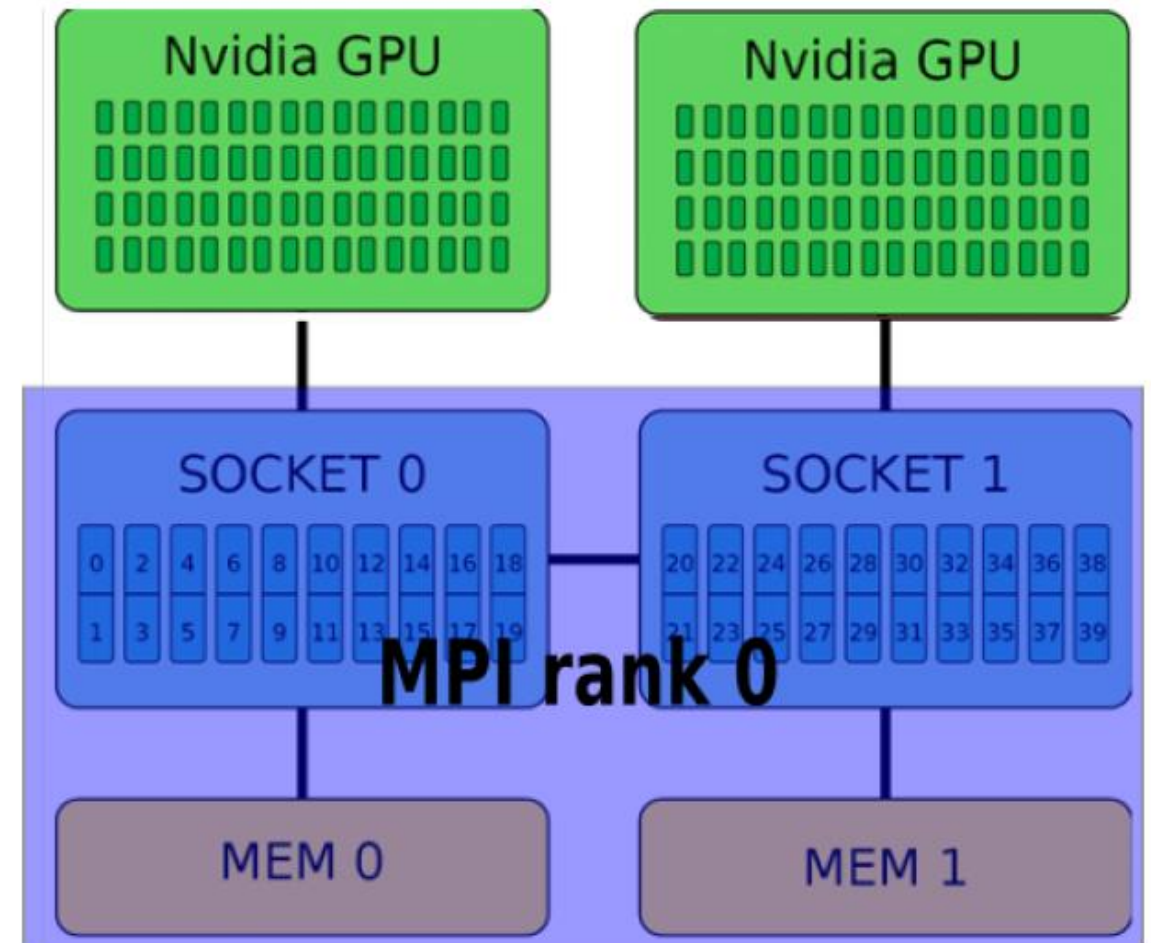
The ESSEX Software Infrastructure: MPI + X with

- System with multiple CPUs (NUMA domains) and GPUs



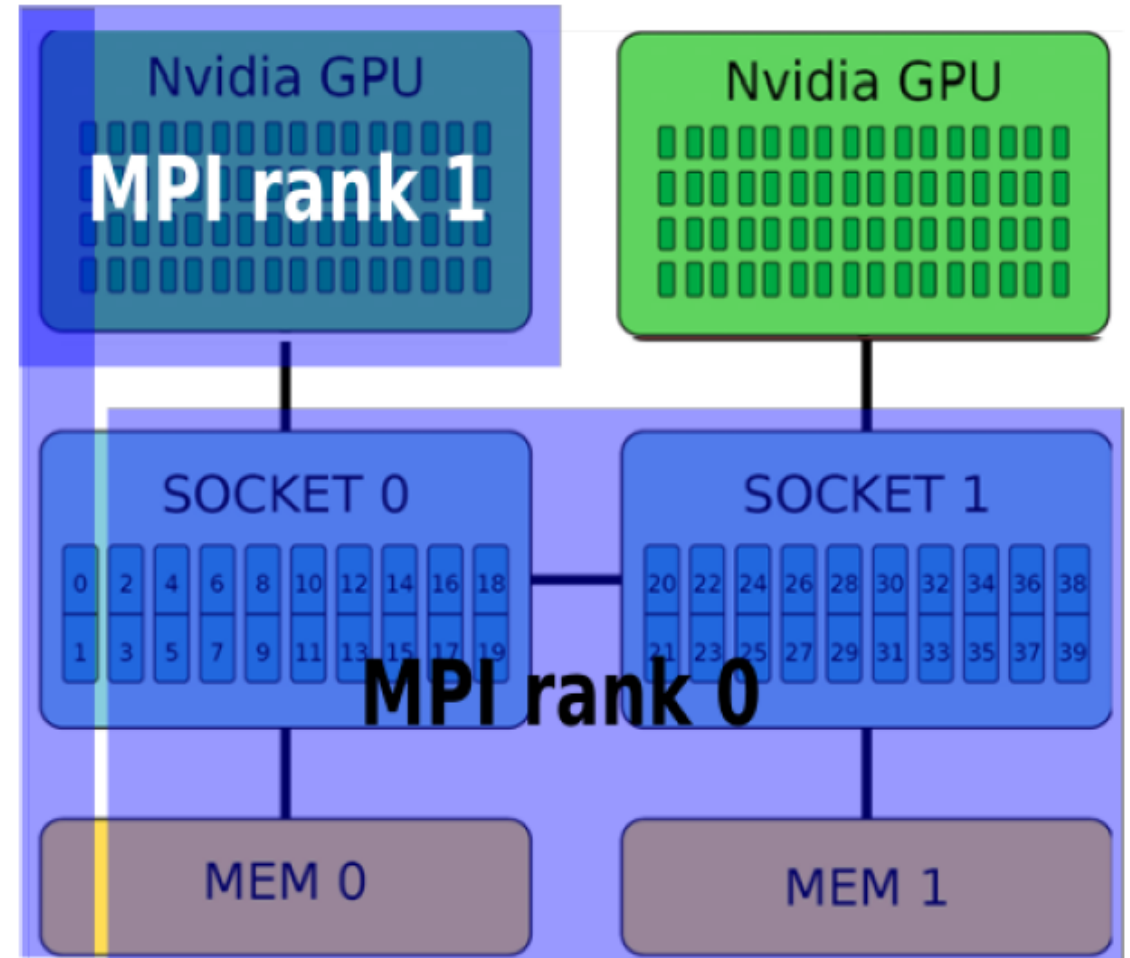
The ESSEX Software Infrastructure: MPI + X with **GHULST**

- System with multiple CPUs (NUMA domains) and GPUs
- -np 1: use entire CPU



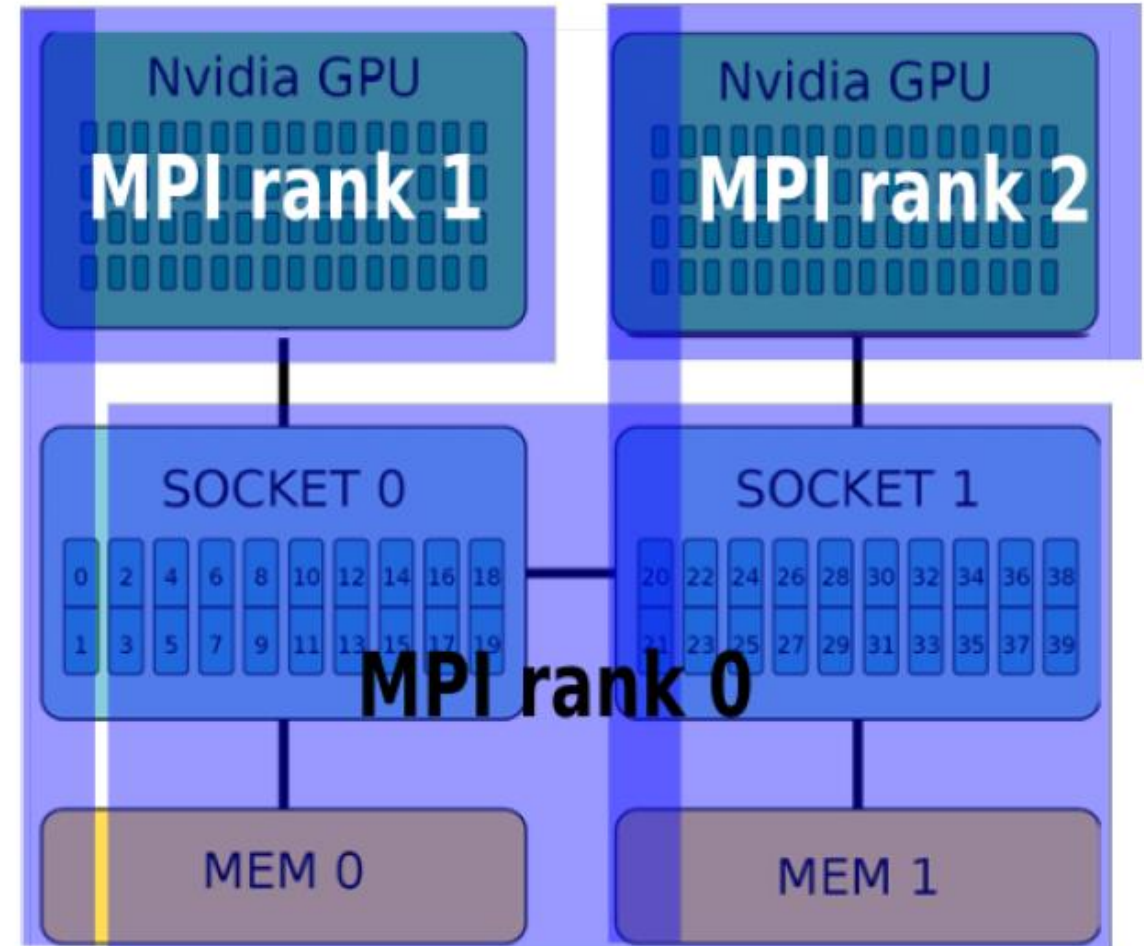
The ESSEX Software Infrastructure: MPI + X with **GHULST**

- System with multiple CPUs (NUMA domains) and GPUs
- `-np 1`: use entire CPU
- `-np 2`: use CPU and first GPU



The ESSEX Software Infrastructure: MPI + X with **GHULST**

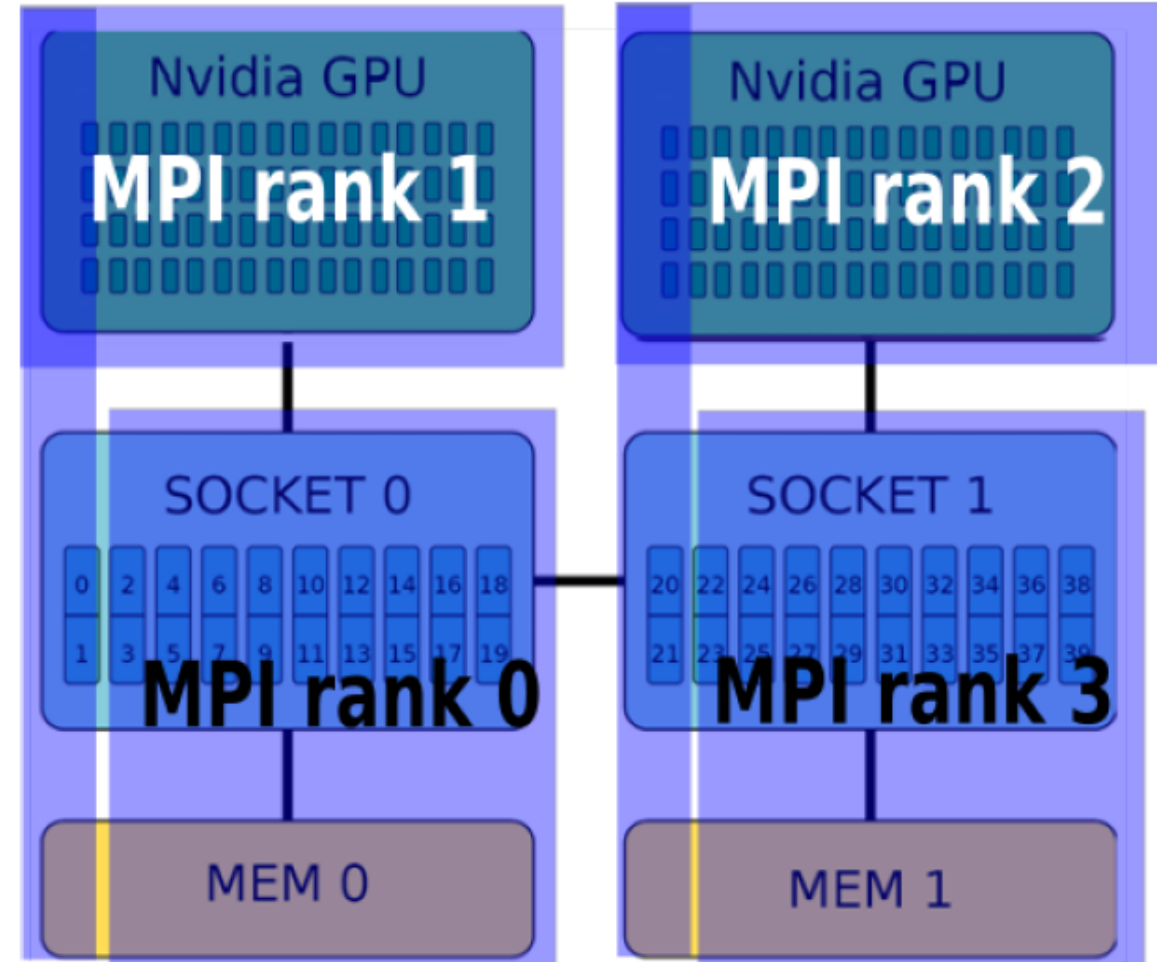
- System with multiple CPUs (NUMA domains) and GPUs
- -np 1: use entire CPU
- -np 2: use CPU and first GPU
- -np 3: use CPU and both GPUs



The ESSEX Software Infrastructure: MPI + X with **GHULST**

- System with multiple CPUs (NUMA domains) and GPUs
- -np 1: use entire CPU
- -np 2: use CPU and first GPU
- -np 3: use CPU and both GPUs
- -np 4: use one process per socket and one for each GPU

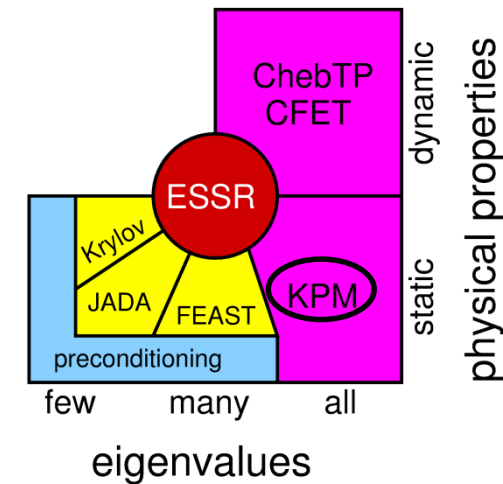
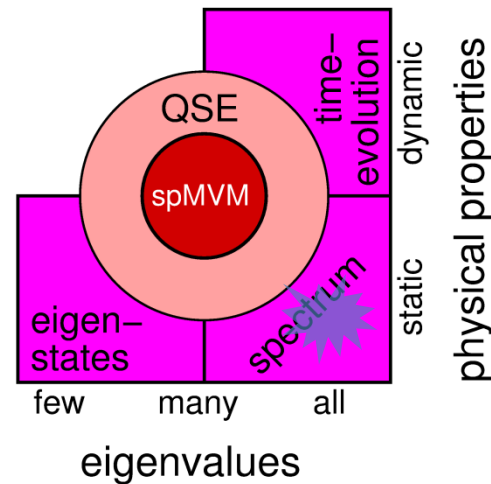
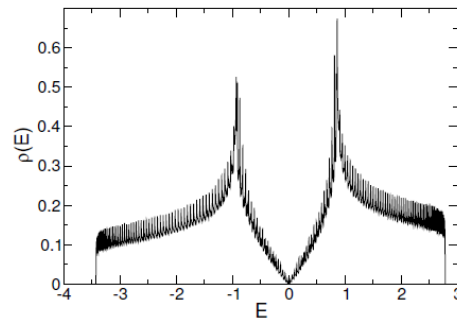
Option: distribute problem according to memory bandwidth measured



Application, Algorithm and Performance: Kernel Polynomial Method (KPM) – A Holistic View

- Compute **approximation to the complete eigenvalue spectrum** of large sparse matrix A (with $X = I$)

$$X(\omega) = \frac{1}{N} \text{tr}[\delta(\omega - H)X] = \frac{1}{N} \sum_{n=1}^N \delta(\omega - E_n) \langle \psi_n, X \psi_n \rangle$$



The Kernel Polynomial Method (KPM)

Optimal performance exploit knowledge from all software layers!

Basic algorithm – Compute Cheyshev polynomials/moments:

```
for r = 0 to R - 1 do
```

```
  |v⟩ ← |rand()⟩
```

```
  Initialization steps and computation of  $\eta_0, \eta_1$ 
```

```
  for m = 1 to M/2 do
```

```
    swap(|w⟩, |v⟩)
```

```
    |u⟩ ← H|v⟩
```

```
    |u⟩ ← |u⟩ - b|v⟩
```

```
    |w⟩ ← -|w⟩
```

```
    |w⟩ ← |w⟩ + 2a|u⟩
```

```
     $\eta_{2m}$  ← ⟨v|v⟩
```

```
     $\eta_{2m+1}$  ← ⟨w|v⟩
```

```
  end for
```

```
end for
```

Application:

Loop over random initial states

Algorithm:

Loop over moments

Building blocks:
(Sparse) linear
algebra library

▷ spmv () Sparse matrix vector multiply
▷ axpy () Scaled vector addition
▷ scal () Vector scale
▷ axpy () Scaled vector addition
▷ nrm2 () Vector norm
▷ dot () Dot Product



The Kernel Polynomial Method (KPM)

Optimal performance exploit knowledge from all software layers!

Basic algorithm – Compute Cheyshev polynomials/moments:

```

for  $r = 0$  to  $R - 1$  do
   $|v\rangle \leftarrow |\text{rand}()\rangle$ 
  Initialization steps and computation of  $\eta_0, \eta_1$ 
  for  $m = 1$  to  $M/2$  do
    swap( $|w\rangle, |v\rangle$ )
     $|u\rangle \leftarrow H|v\rangle$             $\triangleright$  spmv ()
     $|u\rangle \leftarrow |u\rangle - b|v\rangle$       $\triangleright$  axpy ()
     $|w\rangle \leftarrow -|w\rangle$           $\triangleright$  scal ()
     $|w\rangle \leftarrow |w\rangle + 2a|u\rangle$   $\triangleright$  axpy ()
     $\eta_{2m} \leftarrow \langle v|v\rangle$         $\triangleright$  nrm2 ()
     $\eta_{2m+1} \leftarrow \langle w|v\rangle$       $\triangleright$  dot ()
  end for
end for

```



```

for  $r = 0$  to  $R - 1$  do
   $|v\rangle \leftarrow |\text{rand}()\rangle$ 
  Initialization steps and computation of  $\eta_0, \eta_1$ 
  for  $m = 1$  to  $M/2$  do
    swap( $|w\rangle, |v\rangle$ )
     $|w\rangle = 2a(H - b\mathbb{1})|v\rangle - |w\rangle$  &
     $\eta_{2m} = \langle v|v\rangle$  &
     $\eta_{2m+1} = \langle w|v\rangle$             $\triangleright$  aug_spmv ()
  end for

```

Augmented Sparse
Matrix Vector Multiply



The Kernel Polynomial Method (KPM)

Optimal performance exploit knowledge from all software layers!

Basic algorithm – Compute Cheyshev polynomials/moments:

```

for  $r = 0$  to  $R - 1$  do
   $|v\rangle \leftarrow |\text{rand}()\rangle$ 
  Initialization steps and computation of  $\eta_0, \eta_1$ 
  for  $m = 1$  to  $M/2$  do
     $\text{swap}(|w\rangle, |v\rangle)$ 
     $|w\rangle = 2a(H - b\mathbb{1})|v\rangle - |w\rangle$  &
     $\eta_{2m} = \langle v|v\rangle$  &
     $\eta_{2m+1} = \langle w|v\rangle$ 
  end for
   $\triangleright \text{aug\_spm}v()$ 

```



```

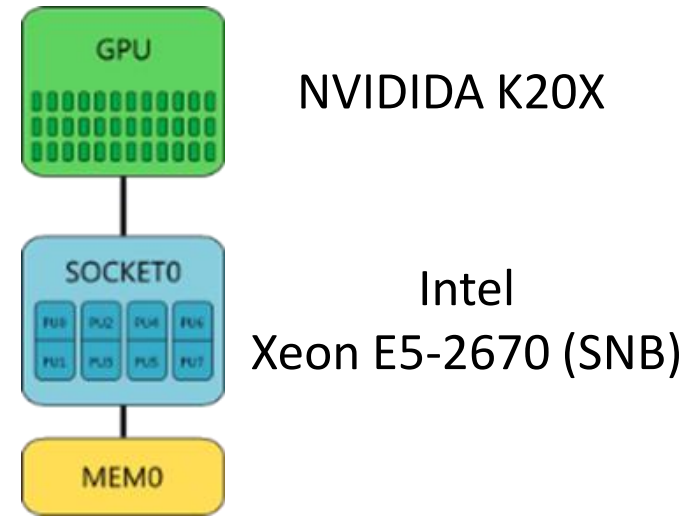
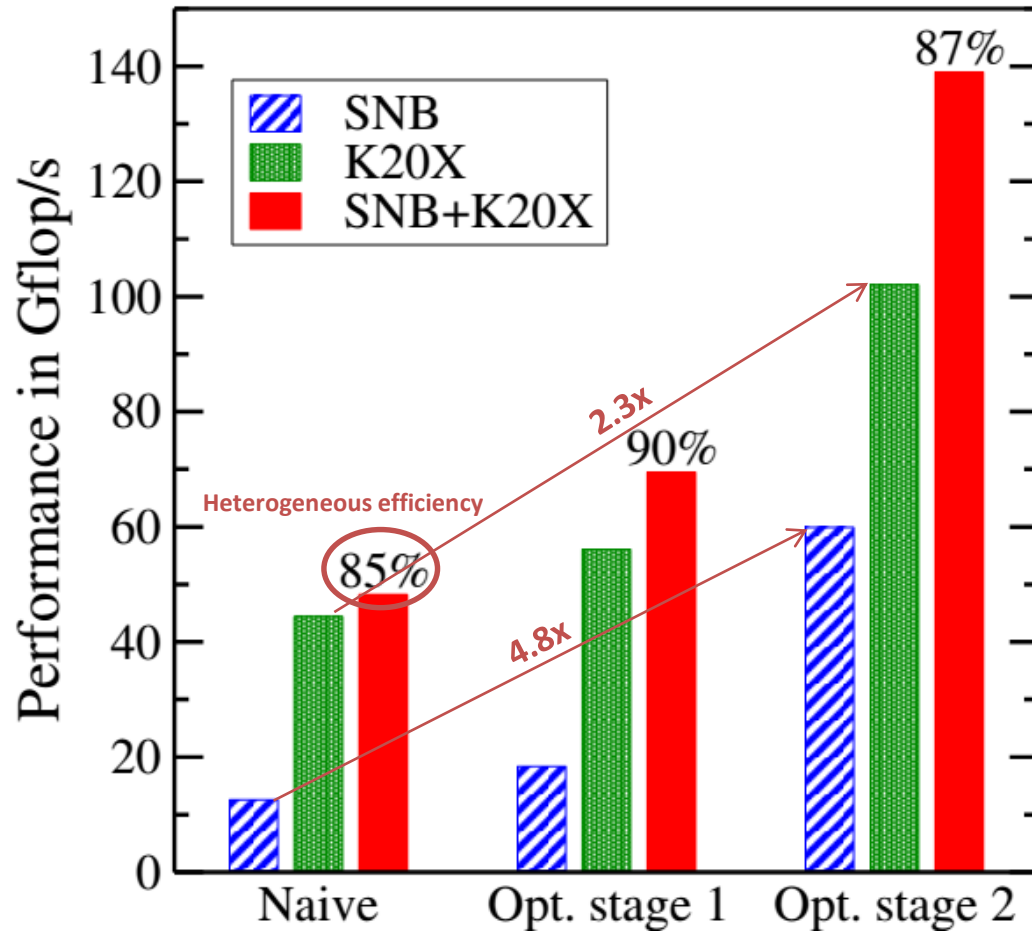
 $|V\rangle := |v\rangle_{0..R-1}$   $\triangleright$  Assemble vector blocks
 $|W\rangle := |w\rangle_{0..R-1}$ 
 $|V\rangle \leftarrow |\text{rand}()\rangle$ 
  Initialization steps and computation of  $\mu_0, \mu_1$ 
  for  $m = 1$  to  $M/2$  do
     $\text{swap}(|W\rangle, |V\rangle)$ 
     $|W\rangle = 2a(H - b\mathbb{1})|V\rangle - |W\rangle$  &
     $\eta_{2m}[: ] = \langle V|V\rangle$  &
     $\eta_{2m+1}[: ] = \langle W|V\rangle$   $\triangleright \text{aug\_spm}mv()$ 
  end for

```

Augmented Sparse Matrix
Multiple Vector Multiply



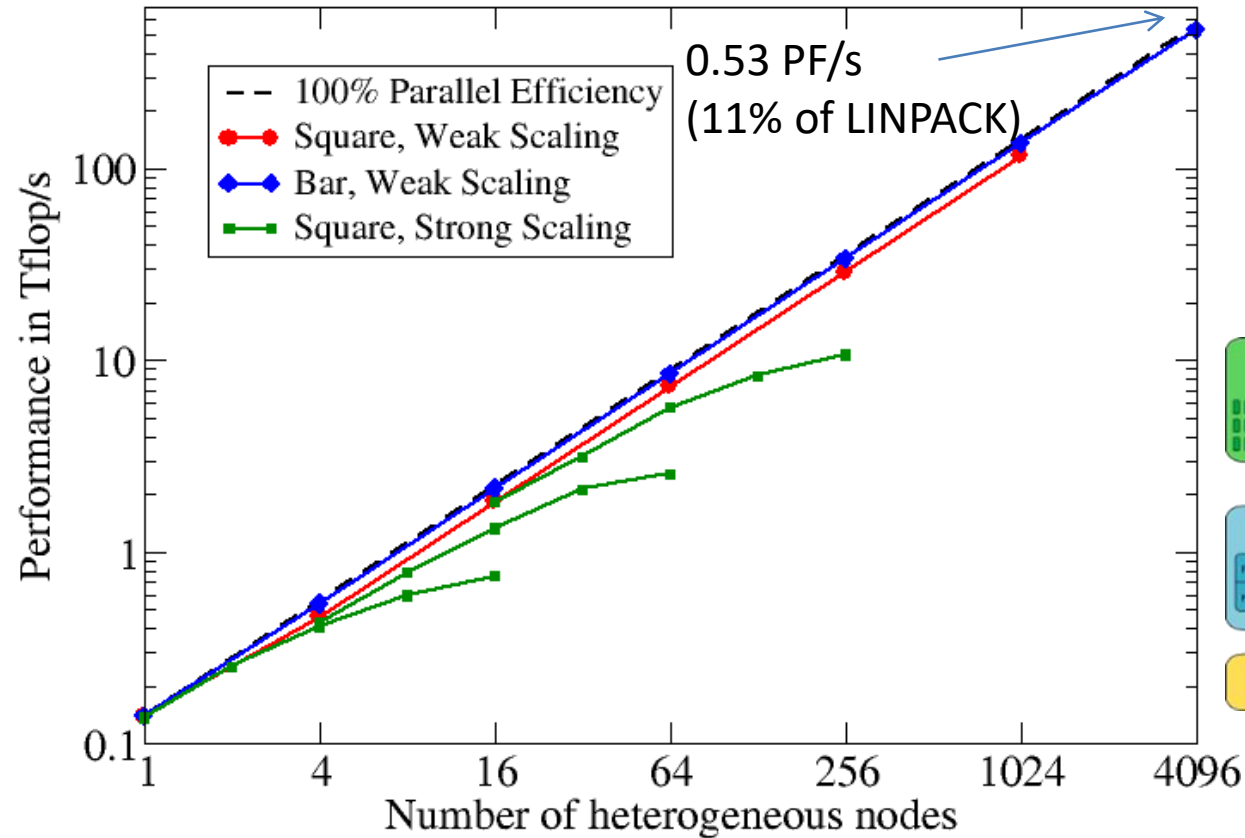
KPM: Heterogenous Node Performance



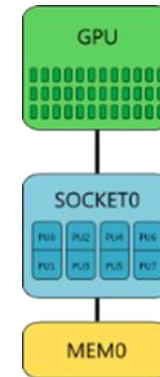
- Topological Insulator Application
- Double complex computations
- Data parallel static workload distribution



KPM: Large Scale Heterogenous Node Performance



CRAY XC30 – PizDaint*



- 5272 nodes
- Peak: 7.8 PF/s
- LINPACK: 6.3 PF/s
- Largest system in Europe

Performance Engineering of the Kernel Polynomial Method on Large-Scale CPU-GPU Systems

M. Kreutzer, A. Pieper, G. Hager, A. Alvermann, G. Wellein and H. Fehske, IEEE IPDPS 2015

*Thanks to CSCS/T. Schulthess for granting access and compute time



How to ensure the quality of the ESSEX software: Basics

- **Git** for distributed software development



- **Merge-request workflow** for code review; changes only in branches

- Visualization of git repository development

```
[*****] Running 1 test from 1 test case.
[-----] Global test environment set-up.
[-----] 1 test from AddTest
[ RUN    ] AddTest.TwoAndTwo
test2.cc:6: Failure
           Expected: Add(2, 2)
           Which is: 4
           To be equal to: 5
[ FAILED ] AddTest.TwoAndTwo (0 ms)
[-----] 1 test from AddTest (0 ms total)

[-----] Global test environment tear-down
[=====] 1 test from 1 test case ran. (1 ms total)
[ PASSED ] 0 tests.
[ FAILED ] 1 test, listed below:
[ FAILED ] AddTest.TwoAndTwo

1 FAILED TEST
```

- Own MPI extension for **Google Test**

- Realization of **continuous-integration** with Jenkins server



Towards common standards and community software for extreme-scale computing

As we approach the Exa-scale, requirements on robustness, portability, scalability and interoperability of scientific software are rapidly increasing

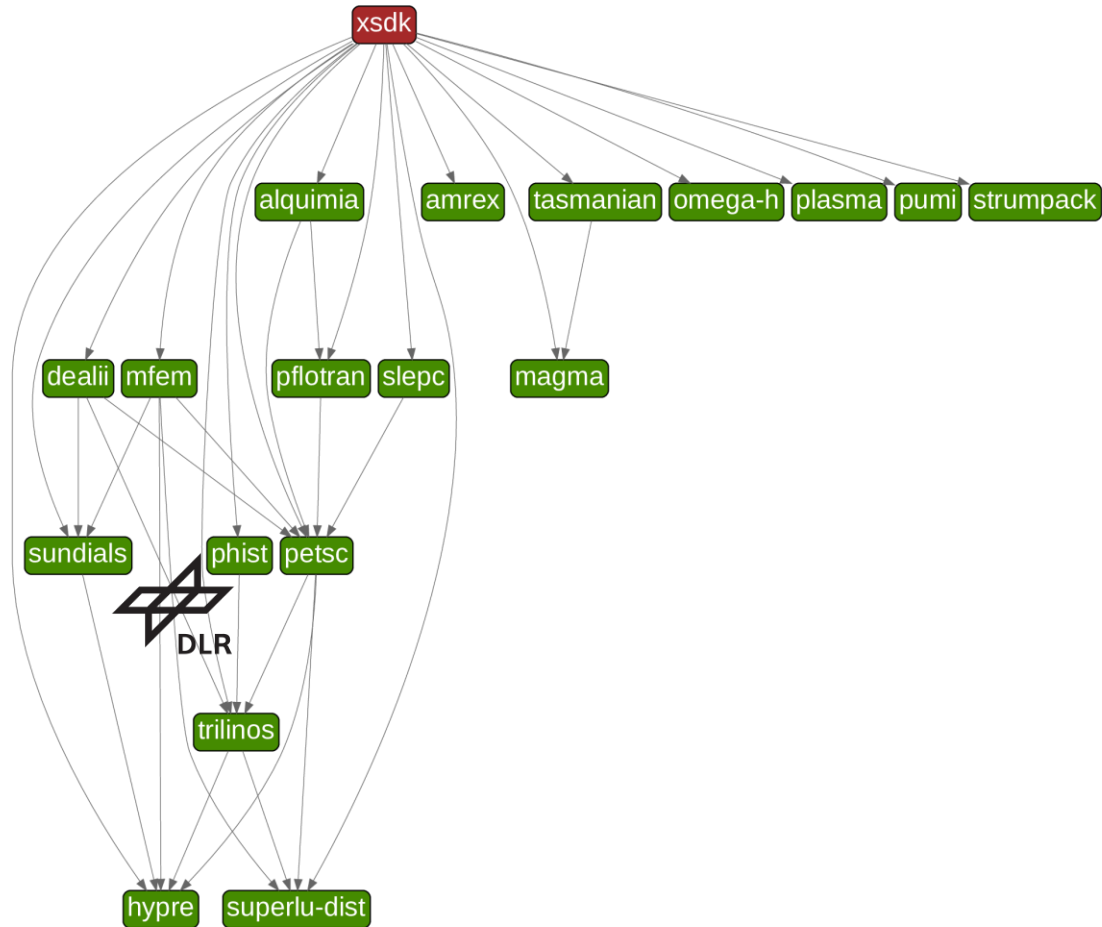


xSDK: Extreme-scale Scientific Software Development Kit

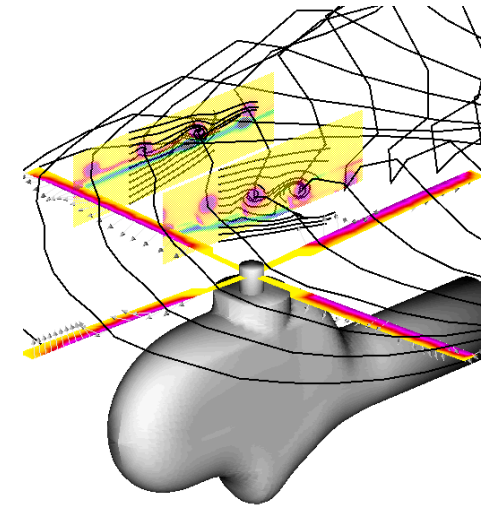
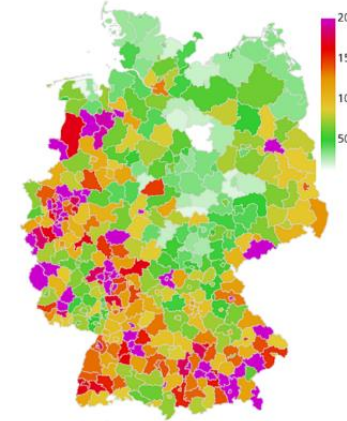
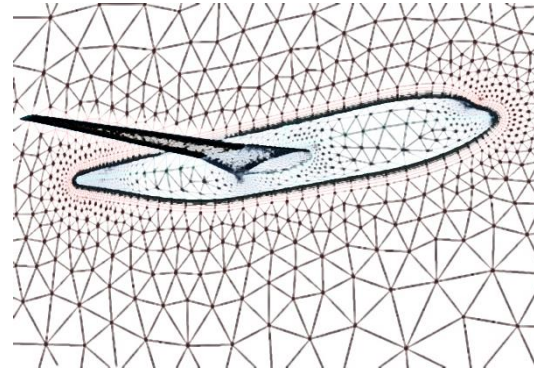
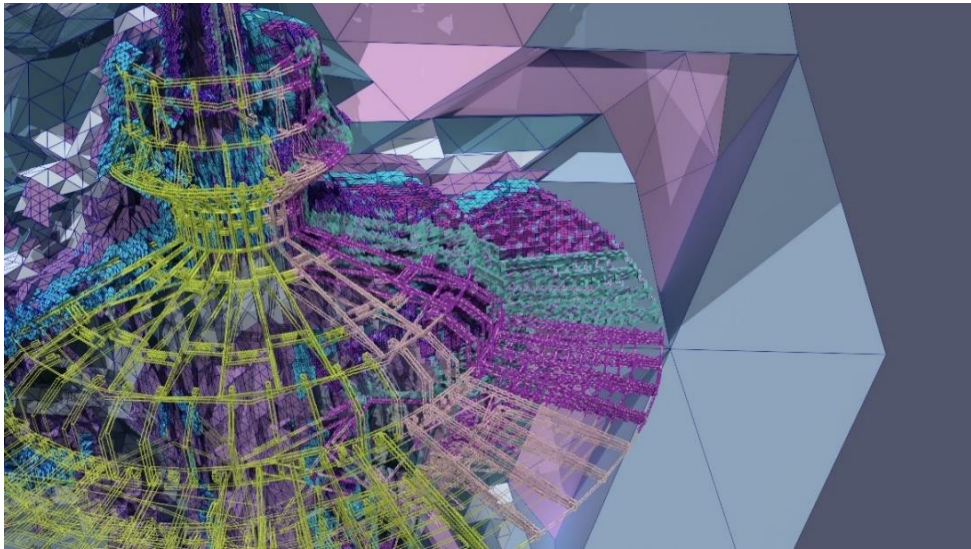
- Joint open-source effort of DOE labs and other international teams (<https://xsdk.info/>)
- DLR contributes a hybrid-parallel library for solving sparse eigenvalue problems on heterogenous supercomputers
- (<https://bitbucket.org/essex/phist/>)



Towards common standards and community software for extreme-scale computing



Parallel Frameworks



Knowledge for Tomorrow

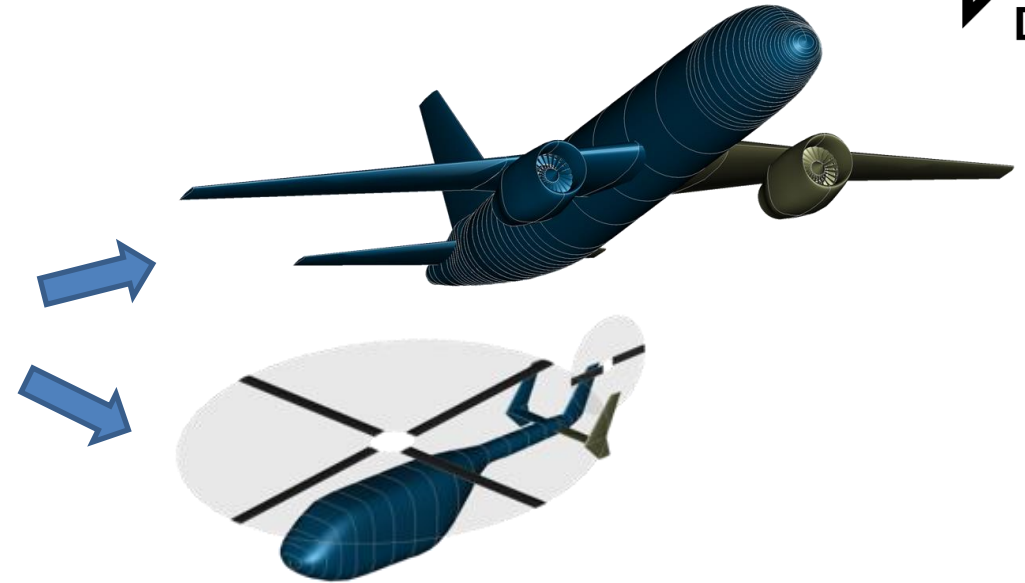


TiGL- Overview

(TiGL Geometry Library)

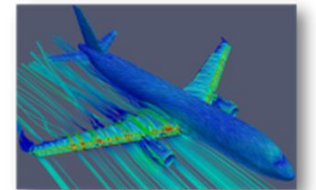
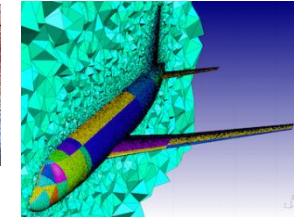
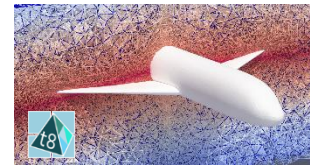


- Parametric aircraft geometry modeler implementing the XML- based CPACS Schema



- Established for preliminary design of aircrafts in DLR, universities and industry

- Provides “single source of truth” geometry model for MDAO processes



- Open source and joint development

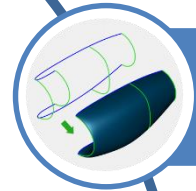
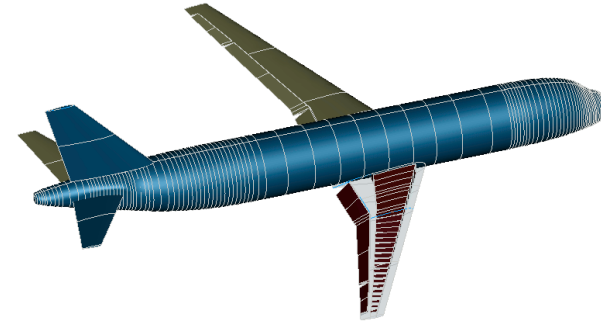
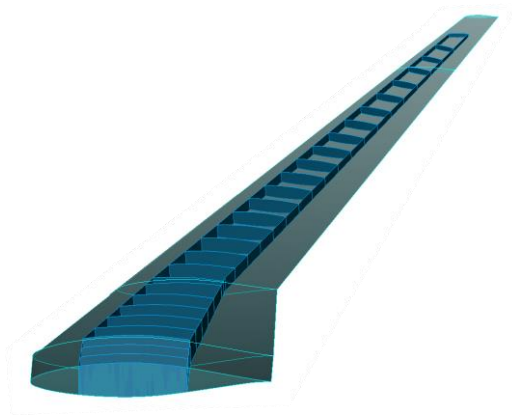
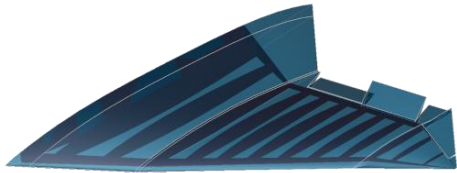


- Based on over 15 years expertise in geometry modeling

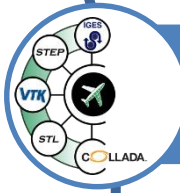




TiGL- Features



Advanced NURBS-based modelling algorithms for wings, fuselages, flaps, nacelles, e.t.c.



Geometry export to common CAD formats



Language bindings to C, C++, Matlab, Java and Python



A 3D-Viewer based on OpenGL



Gordon Surfaces → better quality than Coons Patches

Results, Coons vs. Gordon, Wing

Coons Patches



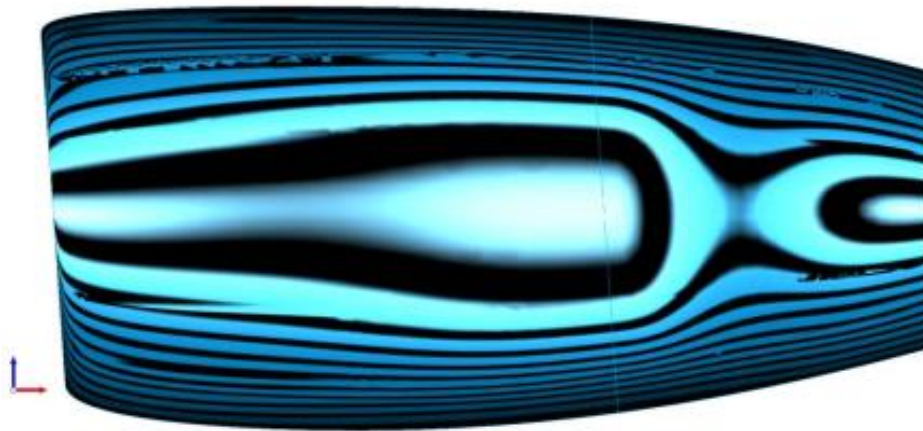
Gordon Surface



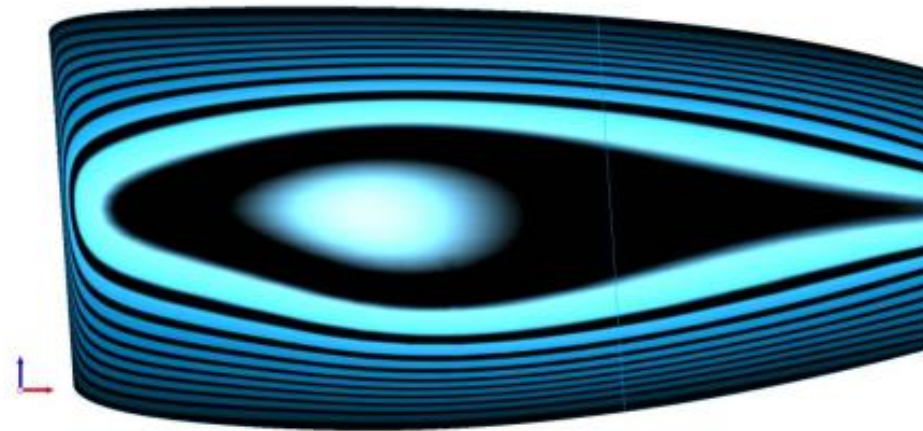
Gordon Surfaces → better quality than Coons Patches

Results, Coons vs. Gordon, Nacelle

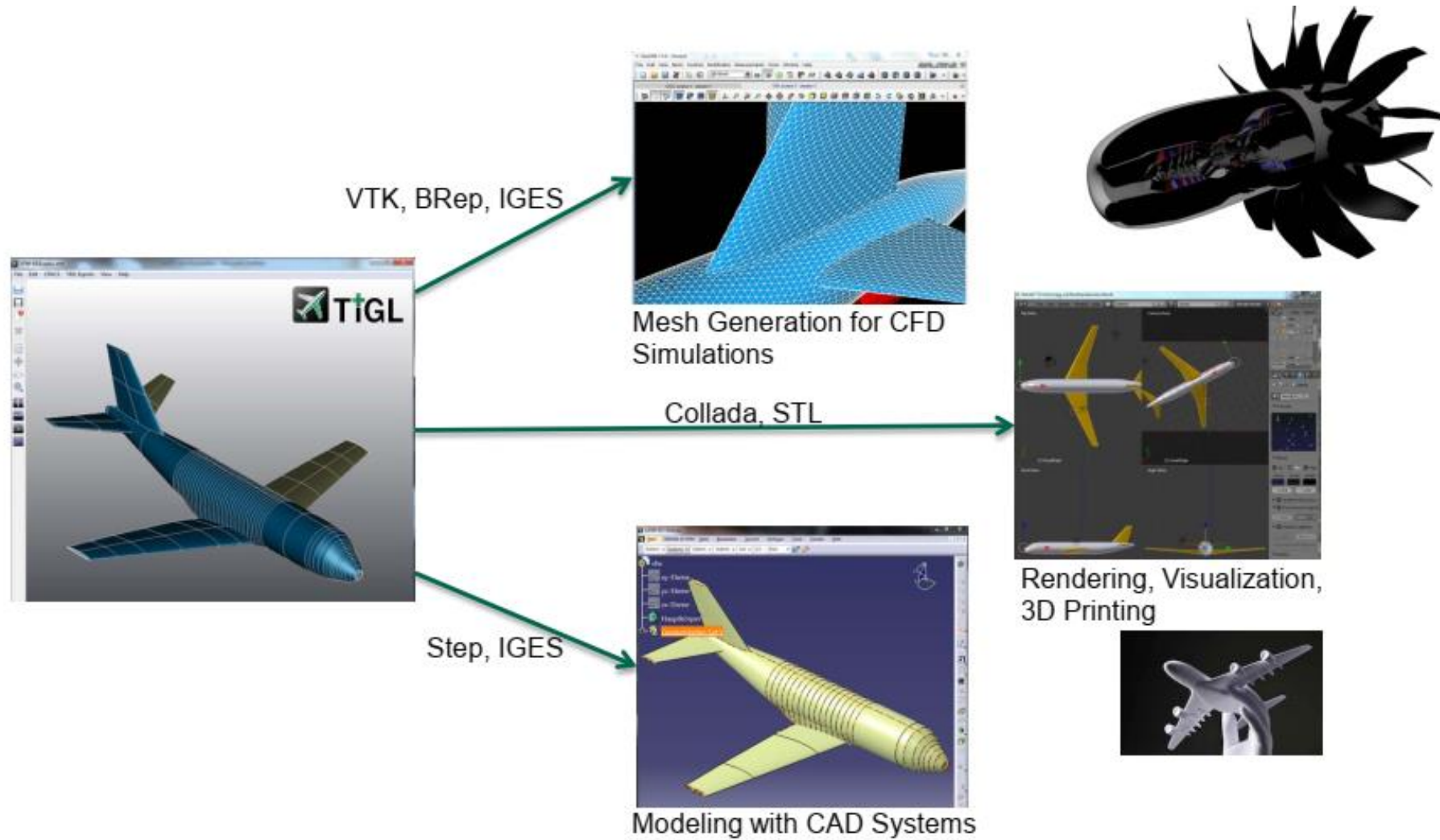
Coons Patches



Gordon Surface



TiGL: How it is used

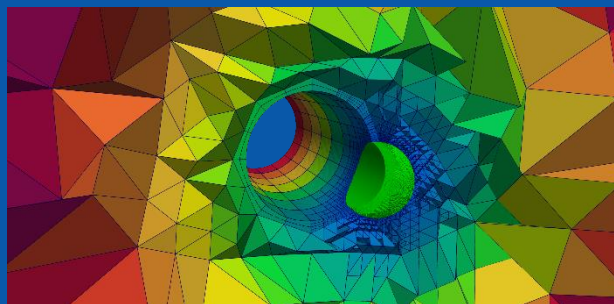


t8code

Dynamic adaptive mesh refinement (AMR)



- Enables solvers to use AMR
- Refine, Coarsen, Load-balance, Ghost, ...
- 1D, 2D, 3D
- Tetrahedra, Hexahedra, Prisms, Pyramids, ...
- Extremely efficient and low memory footprint
- Scales to 1 Trillion elements
- Scales to 1 Million MPI processes



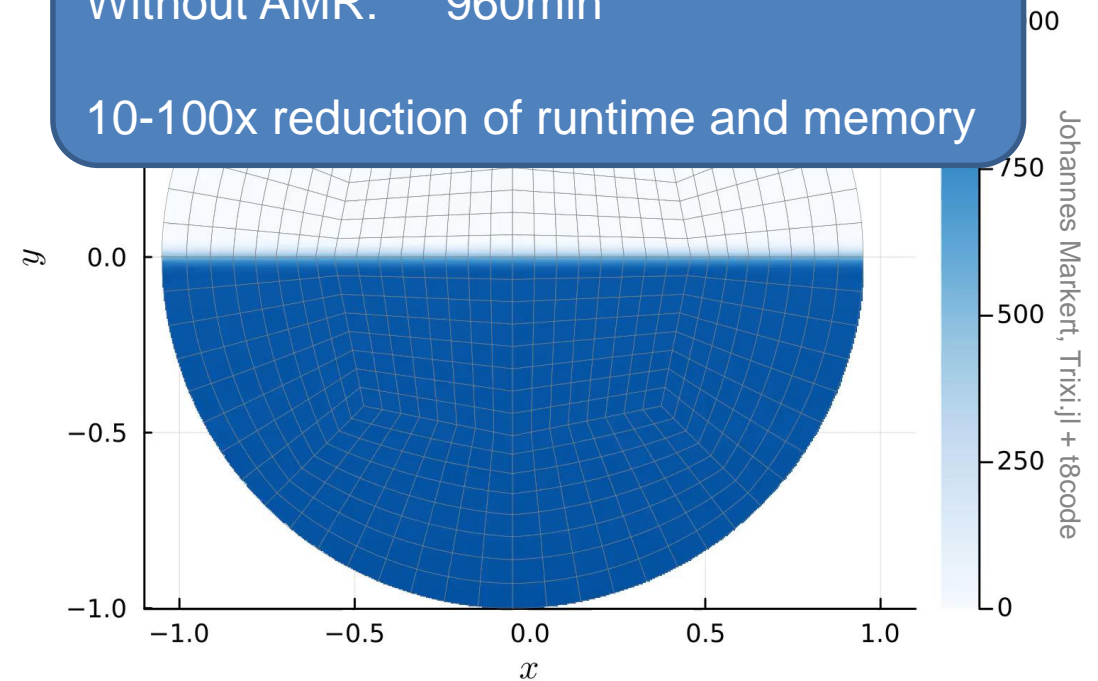
Better results at lower cost

Hydrogen tank sloshing - HYTAZER

Fluid Density | 4th-order DG | $t = 0.00$

With AMR: 45min
Without AMR: 960min

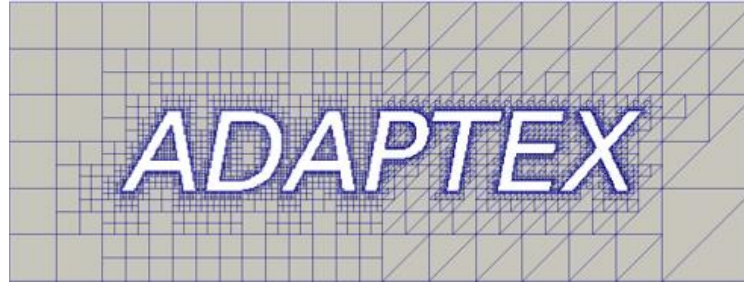
10-100x reduction of runtime and memory



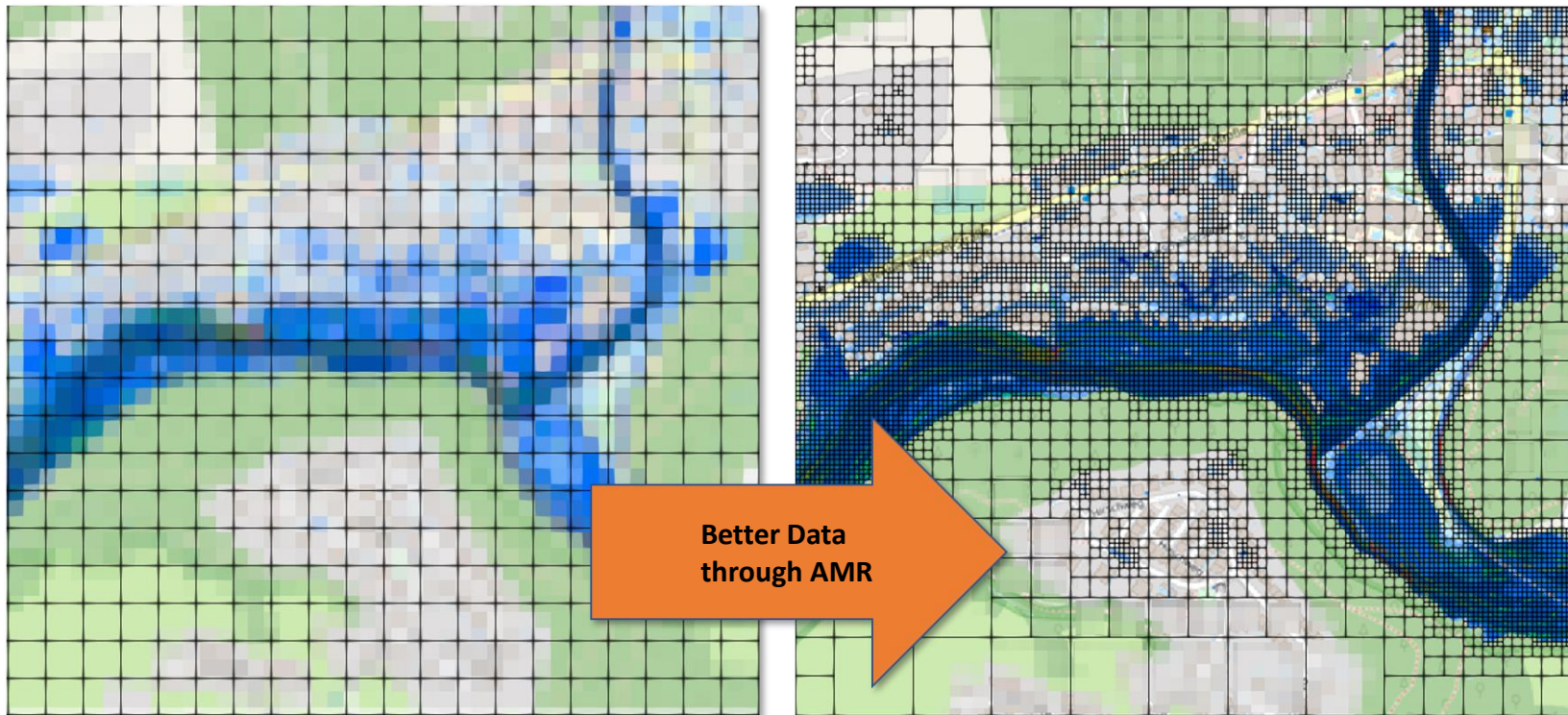
Pilot Lab Exascale Earth System Modelling

- Data management with space filling curves, e.g. for adaptive grid refinement
- Machine learning in model parametrizations and transfer functions





Flood analysis and prediction → operational forecasting system



Hydrotec GmbH

- Simulations of rainfall and local flooding
- Consulting for cities and communities on flood prevention measures

Coupling with t8code (DLR-SC)

- Parallelisation
- Increase resolution and decrease runtime
- Increase simulation areas (whole regions vs. cities)
- 200k€ support by DLR Technology Marketing
- Will result in commercial licence for t8code

Multibody Aeromechanics Comprehensive simulation – MAECOsim

Comprehensive Aeromechanics Code from DLR



- Simulation of the complete rotorcraft
→ Core tool for helicopter design
- Spans multiple disciplines
 - Structural mechanics & aerodynamics
 - Rotor dynamics & aero-elastics
 - Flight mechanics
- Restrictions in other software:
(commercial / proprietary)
 - Severe modeling limitations
 - Difficulty to extend third-party codes
 - Very costly, US-only, license restrictions

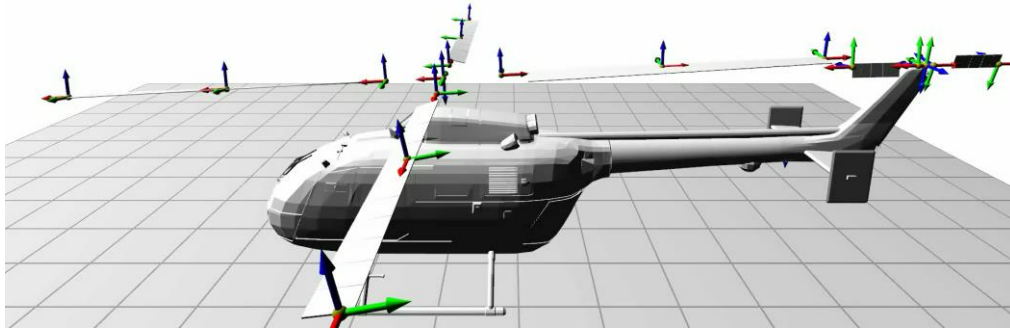


↑ Aerodynamic forces (simplified)

Flexible & complex mechanical parts

Multibody Aeromechanics Comprehensive simulation – MAECOsim

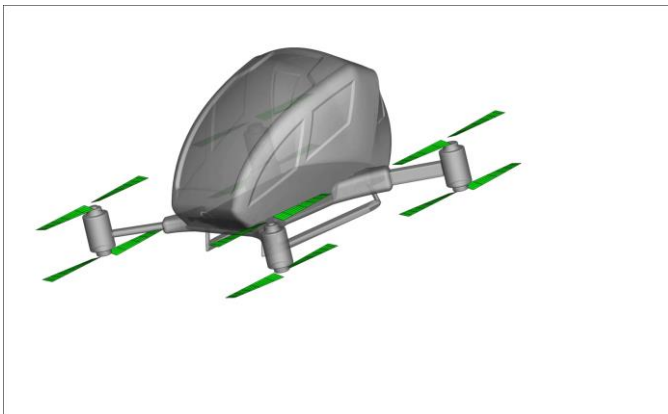
Collaboration and role of DLR-SC



Visualization in the VAST-GUI

- Development with DLR-FT since 2016
 - Currently ~9 core developers
 - Part of various projects (CHASER, ARCADE, ROME, LuFo eVOLve, ...)
 - Modular and generic design
 - Medium fidelity models integrated (flexible multibody dynamics, simple aerodynamics)
 - High fidelity → coupling with other DLR- / commercial software (CODA, SIMPACK)

- Contribution of DLR-SC:
 - Software quality (Automatic tests, +++)
 - Tailored numerical methods (flexible rotor blades, trim, solver for coupling disciplines)



Configuration with multiple rotors



Multibody Aeromechanics Comprehensive simulation – MAECOsim

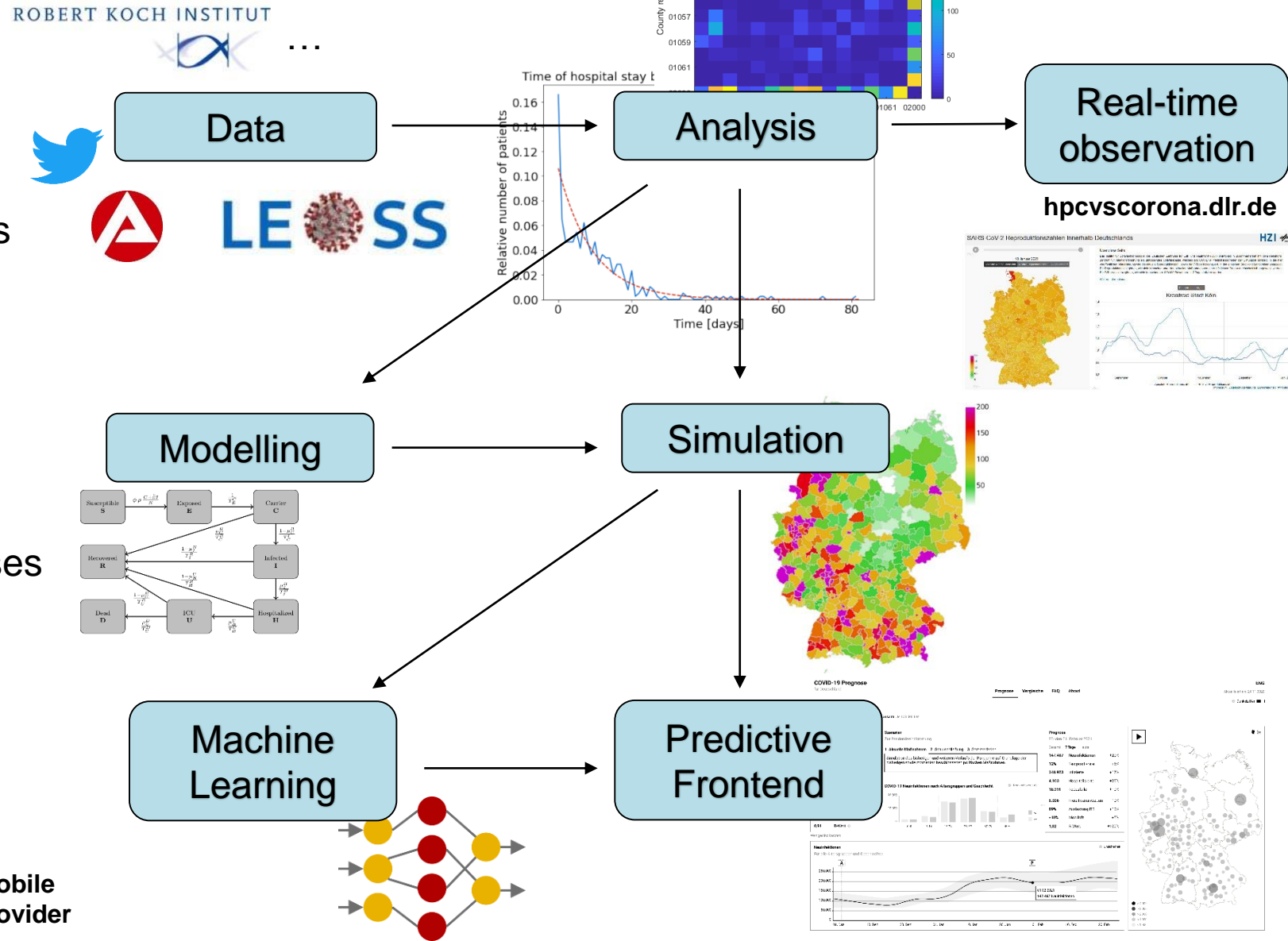


- Aktuelle Entwicklung: Anbindung an AVES
- AVES (Bild rechts; im DLR in Braunschweig): Flug-Simulator mit beweglichem Cockpit
- Simulation in Echtzeit:
 - Inputs für uns: Steuerbewegungen des Piloten
 - Outputs von uns: Bewegung des Cockpits
- Ziel bspw. Training und Erprobung des Flugverhaltens von neuen Hubschraubern / speziellen Konfigurationen



Pandemic Simulation

- Start of research 03/2020
- Extension of epidemiological models by hardware-efficient software and high-performance computing
- Integration of geographic and demographic heterogeneity
- Applicable to other infectious diseases
- Modular open-source software
- Cooperation partners:
**HZI, LEOSS (University of Cologne),
 EO Data Science**
 HGF project LOCI: HZI, FZJ, CISPA, UFZ, RKI; a mobile phone provider

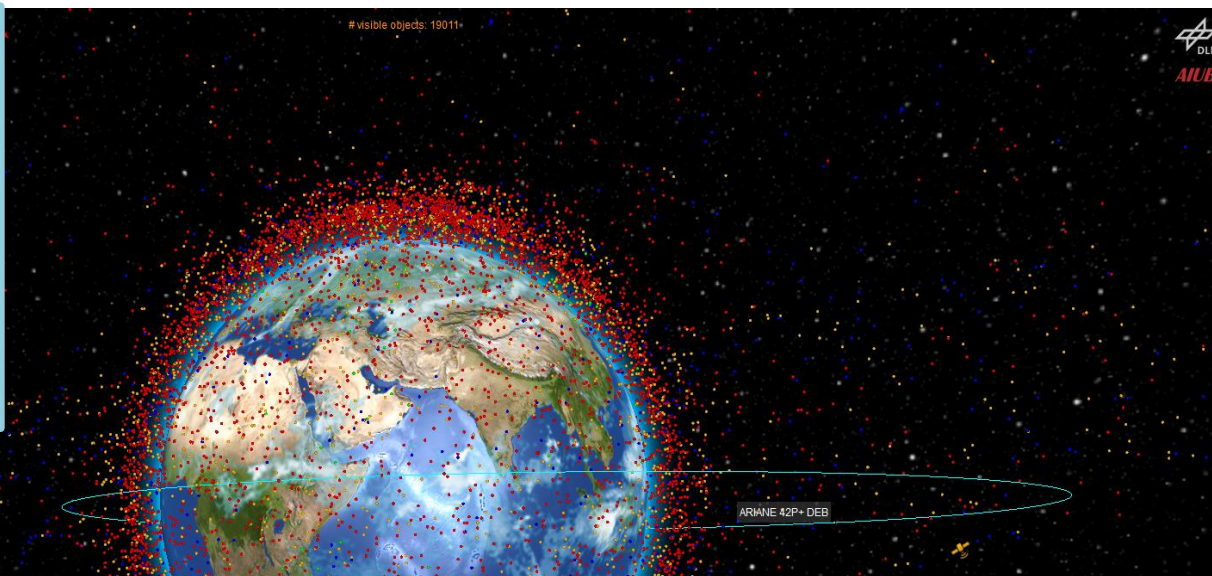


Weltraumschrott

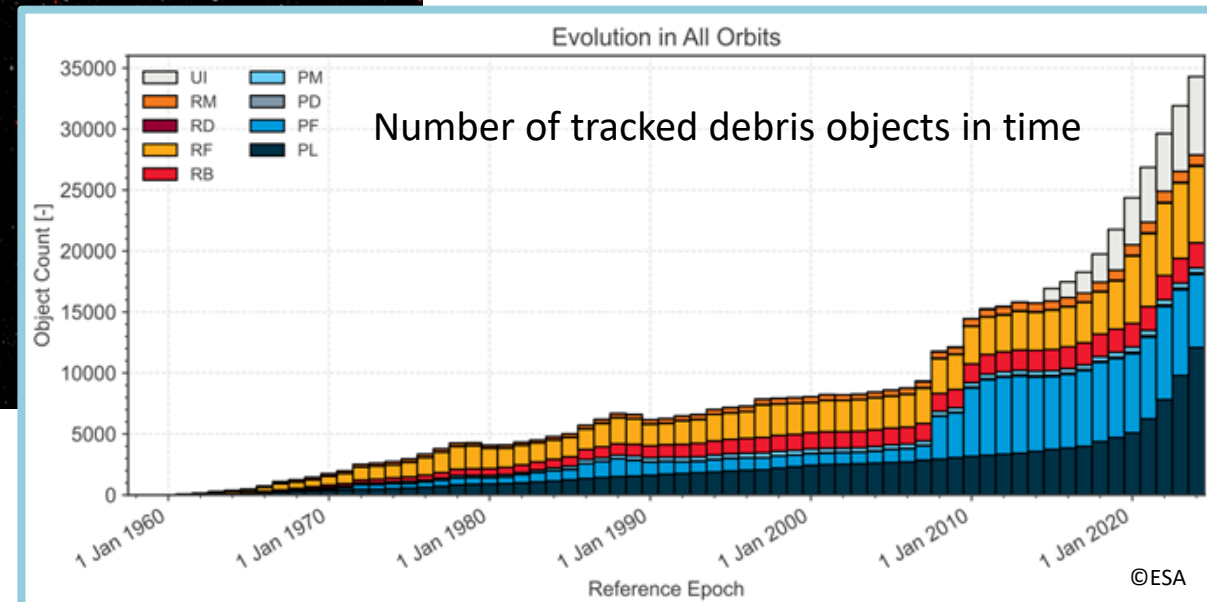
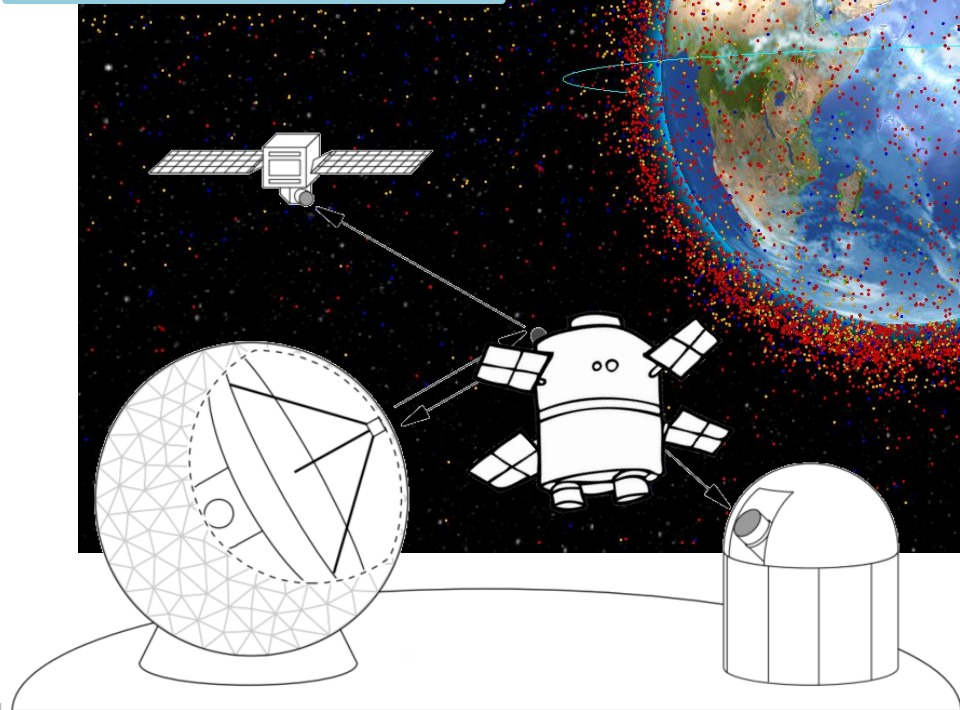


Picture from
<http://kidsnews.hu/2018/03/az-urszemetro/>

BACARDI – Backbone Catalogue of Relational Debris Information



- Catalogue of space objects
- **Detection of new objects**
- Collision avoidance
- Re-entry prediction



Paralleles Maschinelles Lernen



Knowledge for Tomorrow

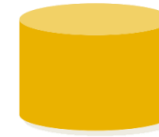


Big Data & High-Performance Machine Learning

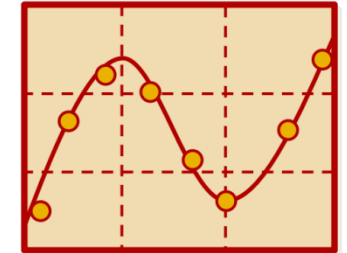
- Software framework **HeAT** = **H**elmholtz **A**nalytics **T**oolkit
- Python framework for **parallel**, **distributed** data analytics and machine learning
- Developed within the Helmholtz Analytics Framework Project since 2018
- AIM: Bridge data analytics and **high-performance computing**
- **Space research:**
 - Rocket engine combustion
 - Space debris analysis
 - Satellite data analysis



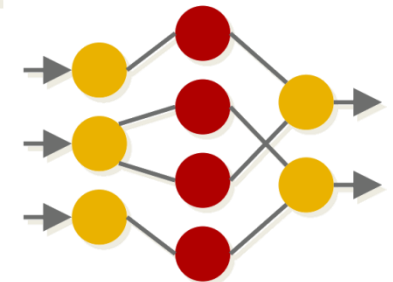
Data



Analysis



Distributed
Tensors



Training

Performance of Tensor Methods (HDS-LEE)

pipeline passed coverage 96.80%

C++20

Shell Python

• Tensor-Train (TT) - Format:

- Erweiterung der Singulärwertzerlegung (SVD) auf \mathbb{R}^d
- verlustbehaftete Kompression

• Anwendungen:

- Data-Science
- Simulation mit Unsicherheiten
- Simulation von Quantensystemen

• Grundoperationen und parallele Algorithmen

- **TT-SVD: große Daten mit TT approximieren**
- Addition, Rekompresseion, lineare Gleichungslöser, ...

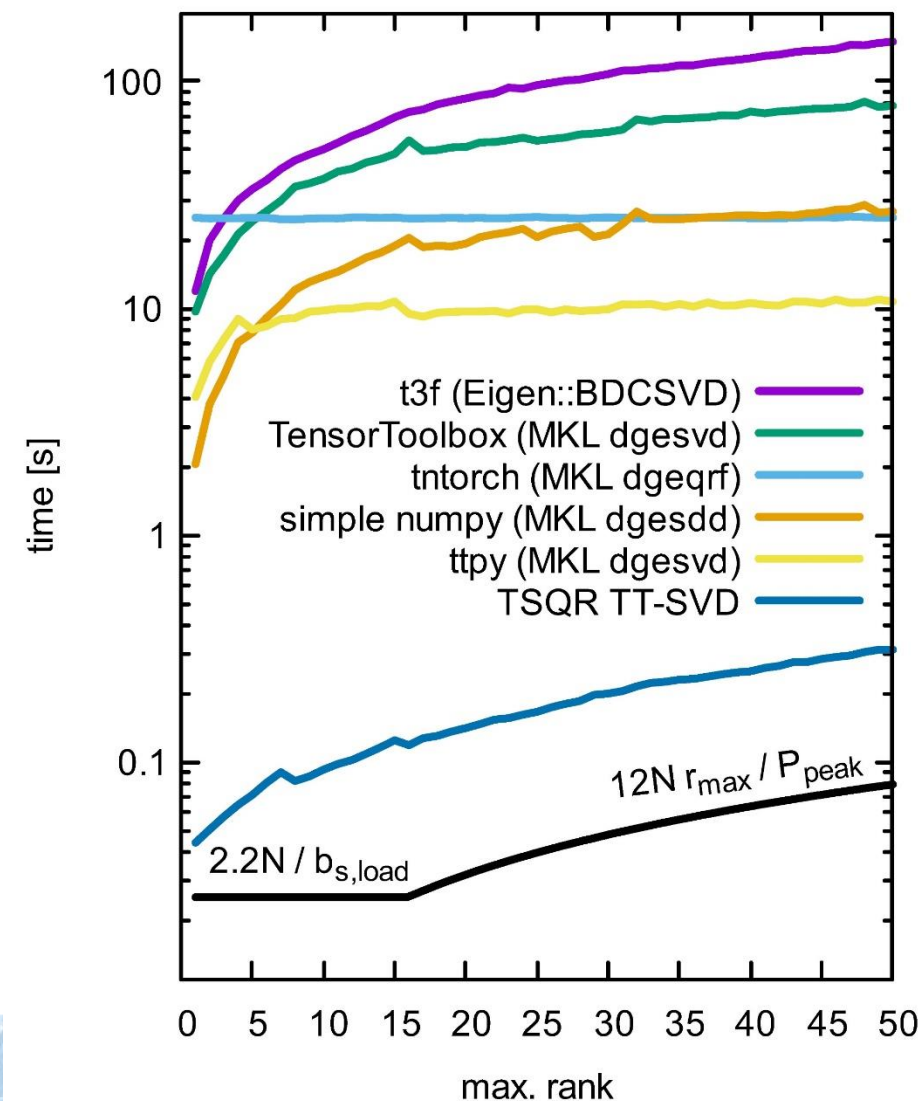
• Performance-Modellierung aller relevanten Operationen

→ detaillierter Vergleich Modell vs. Messung (für jede Funktion)

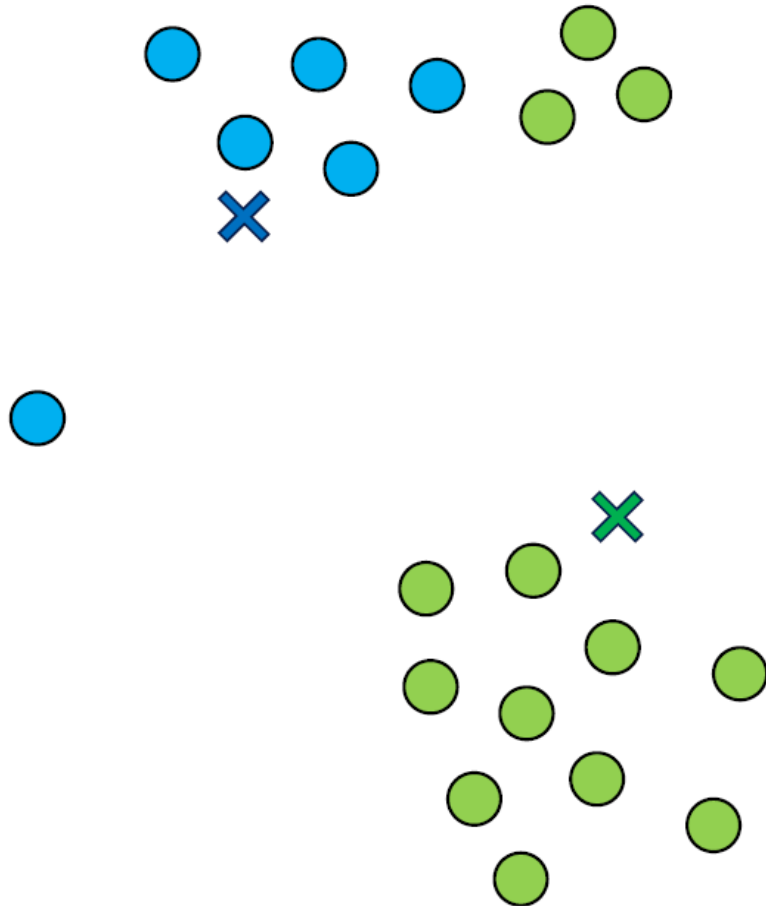
• Komplexes Zusammenspiel von Genauigkeit und Performance

<https://gitlab.dlr.de/sc/hpc-open/pitts> (LOC: 22k + 19k unit tests)

TT-SVD von 2^{27} -Tensor



Example: k-means



Numpy vs. HeAT

Compute **new centroid positions** by averaging

```
>>> matching_centroids.shape
(18, 1, 1)
```

```
>>> data.shape
(18, 2, 1)
```



```
>>> for i in range(self.n_clusters):
>>>     new_centroids[:, :, i:i+1] = ((data*selection).sum(axis=0, keepdims=True) /
                                         selction.sum(axis=0).clip(1.0, sys.maxsize))
```



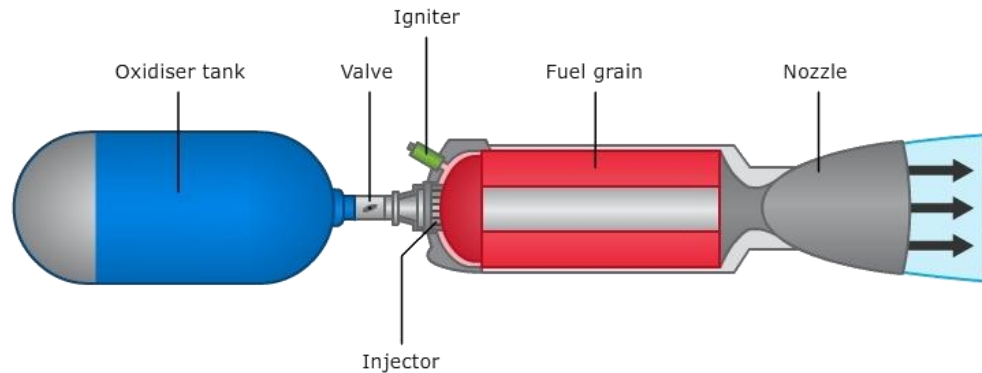
```
>>> for i in range(self.n_clusters):
>>>     new_centroids[:, :, i:i+1] = ((data*selection).sum(axis=0) /
                                         selction.sum(axis=0).clip(1.0, sys.maxsize))
```

```
>>> new_centroids.shape
(1, 2, 2)
```

HeAT hides parallelism, looks like sequential NumPy code.

A real world example: Rocket engine combustion analysis

- **Goal:** Cost reduction of rocket engines, be competitive with e.g. Space-X



Hybrid rocket engine

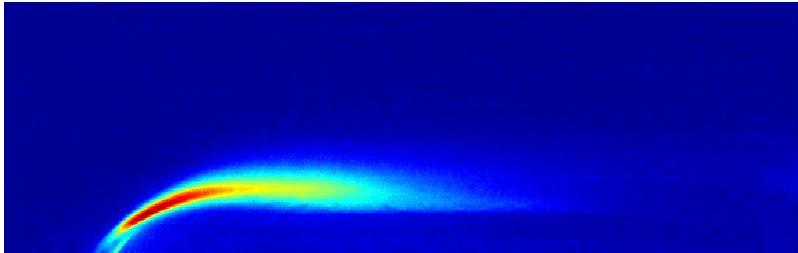
- Pressurized fluid oxidizer
- Solid fuel
- A valve controls, how much oxidizer gets into the combustion chamber

- Advantages
 - Cheap
 - Controllable

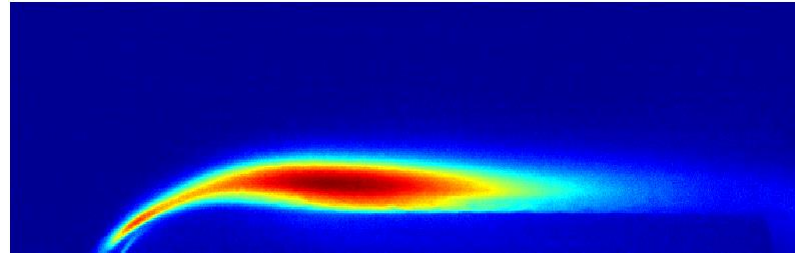


A real world example: Resulting Clusters, $k = 7$

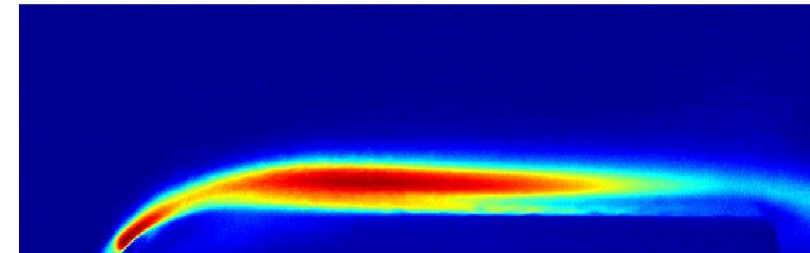
Centroid 0



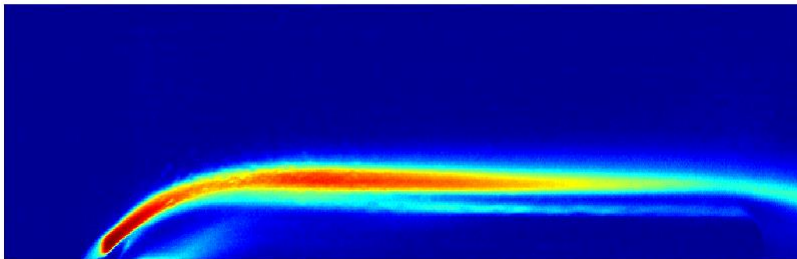
Centroid 1



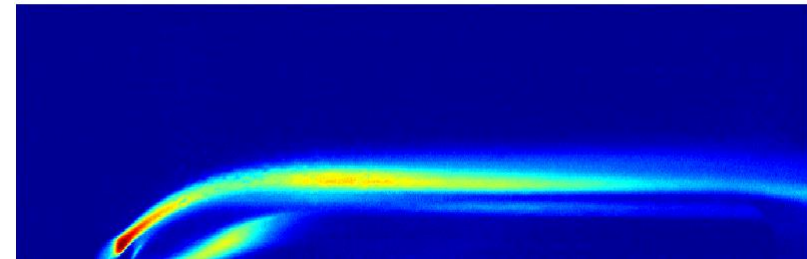
Centroid 2



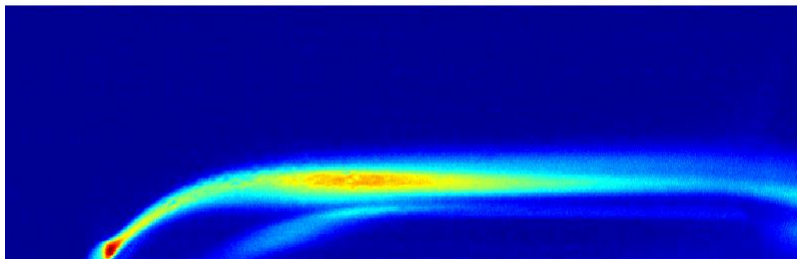
Centroid 3



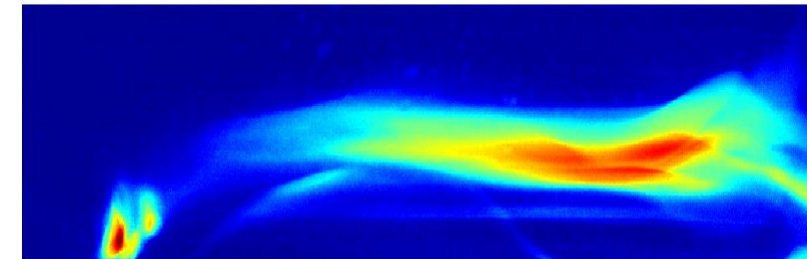
Centroid 4



Centroid 5

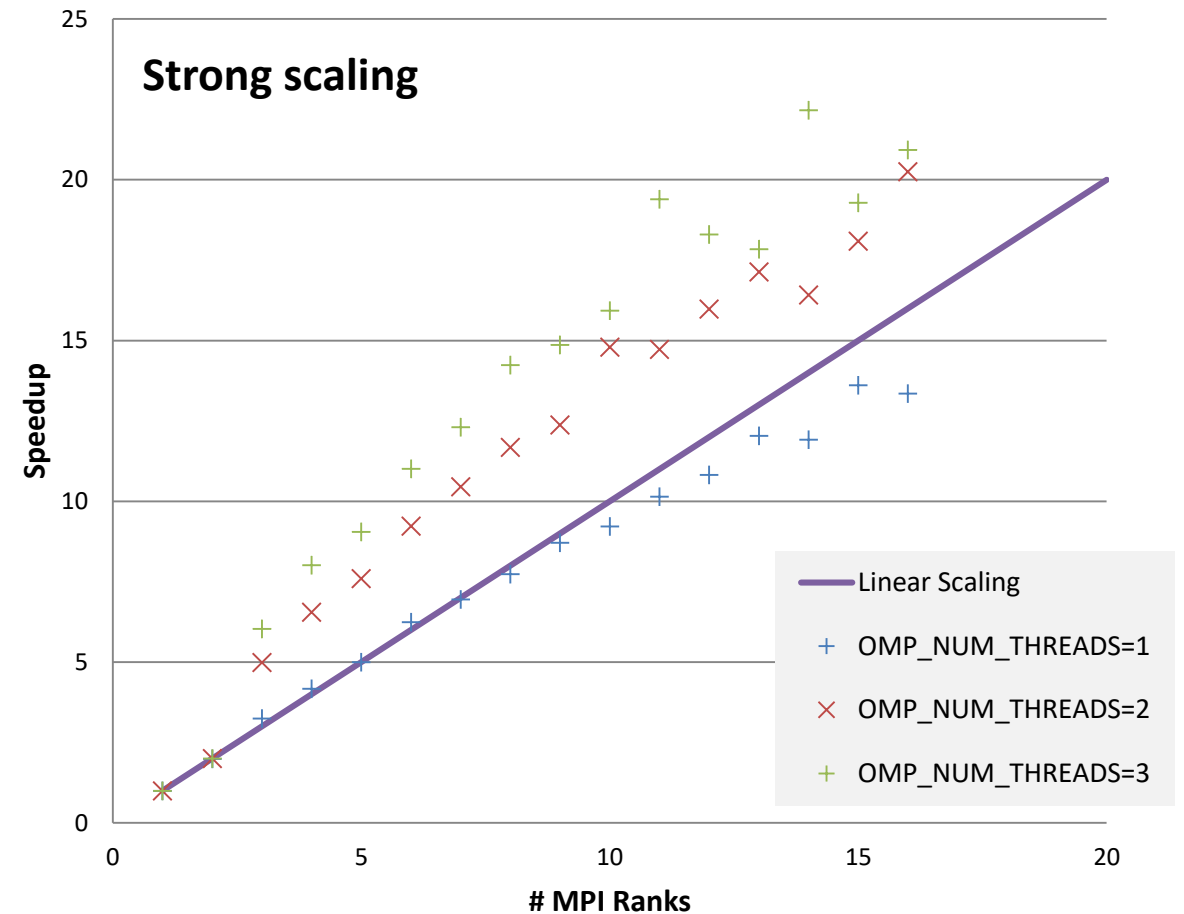


Centroid 6



A real world example: Computational Performance

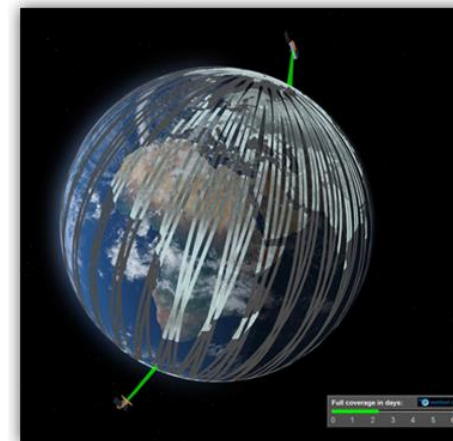
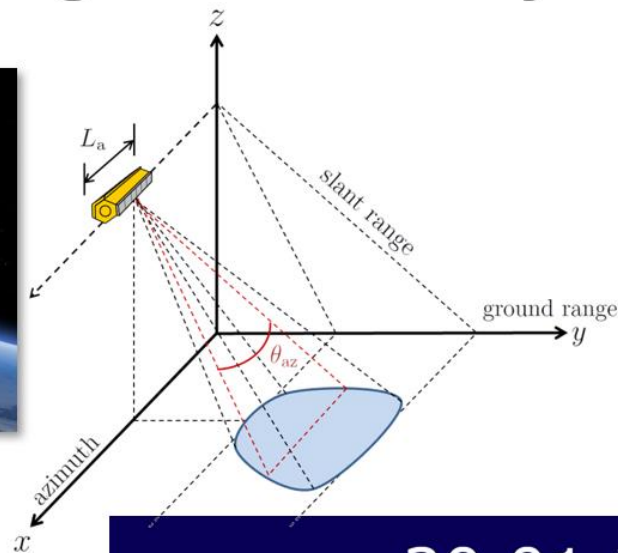
- Hybrid shared memory + distributed memory setting
- CPU only
- Variation of 1 ... 16 MPI total ranks
- Variation of 1 ... 3 local threads per process
- Strong scaling analysis: How does the computing time reduce with number of ranks?
- Results look promising, testing on larger systems + distributed GPUs also successful



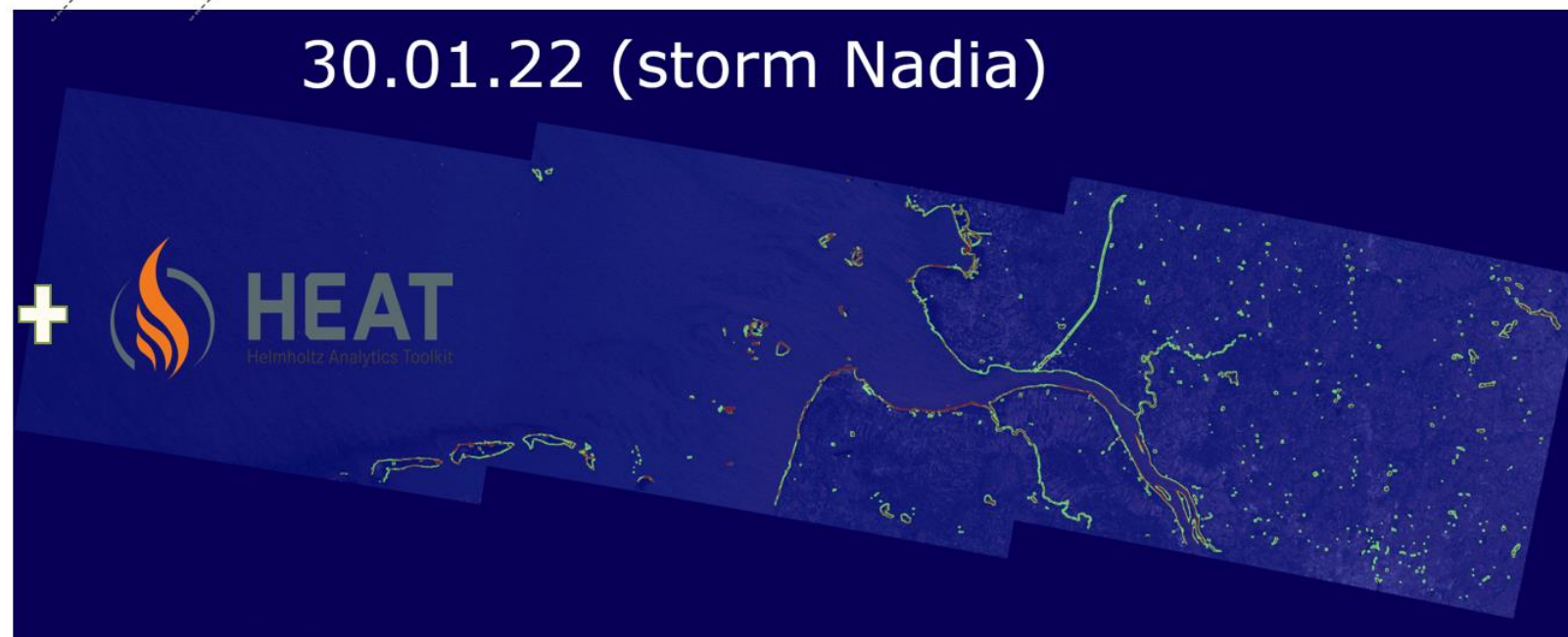
RESIKOAST - Large-scale anomaly detection on North Sea coast



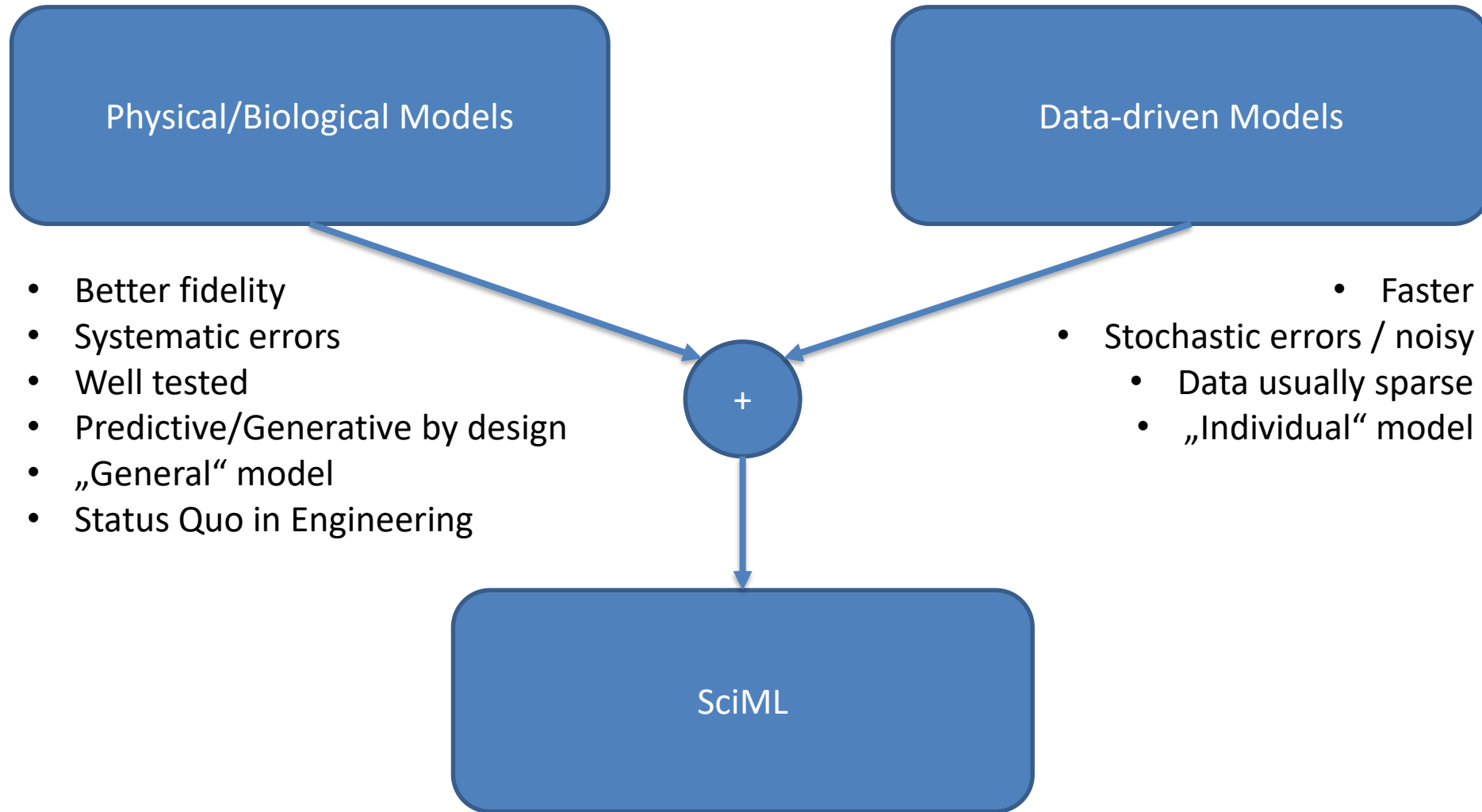
Sentinel-1



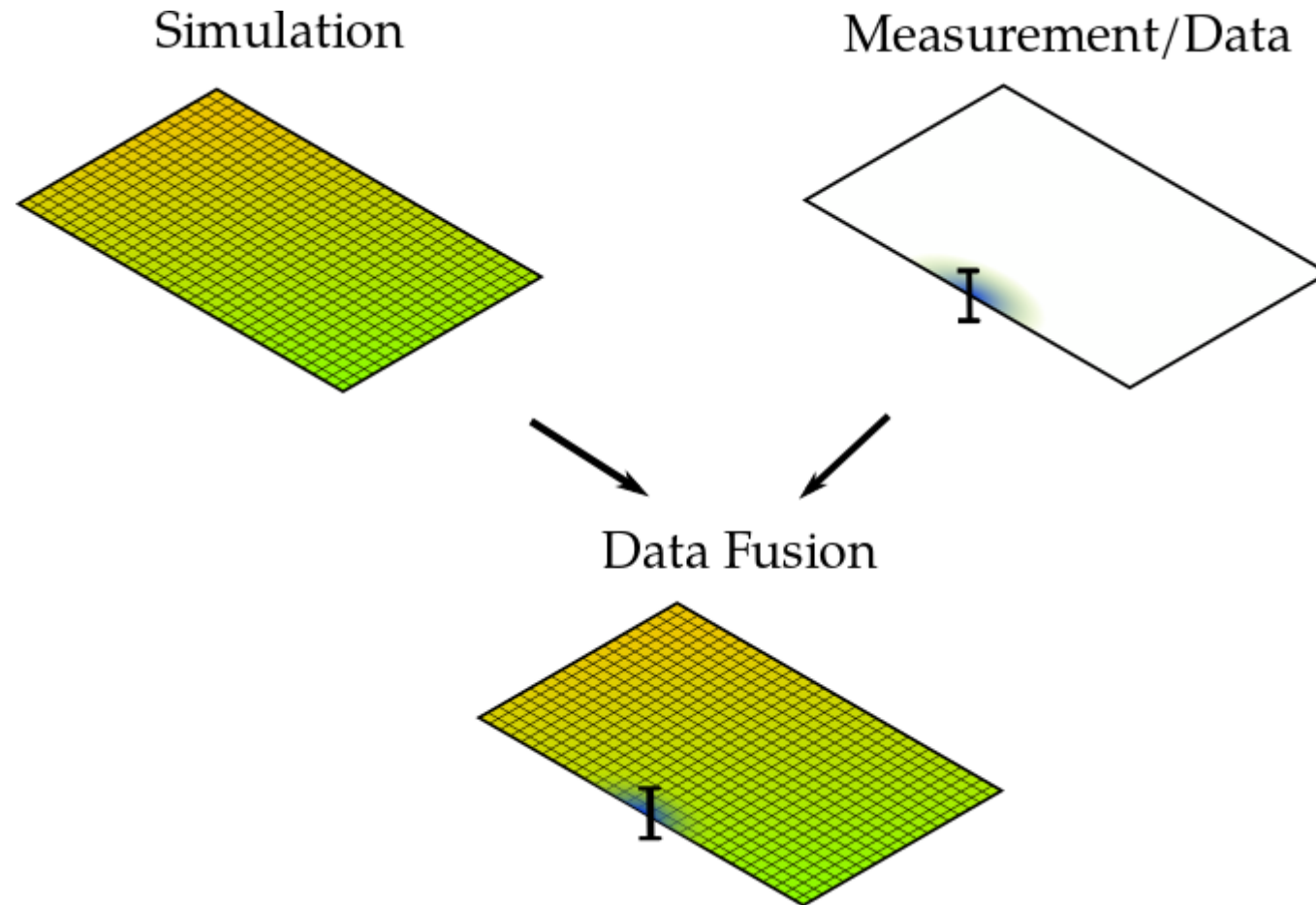
- SAR- Data
- Water-Mask
- ML-Methods:
 - Local-Outlier-Factor
 - Autoencoder
- HPC



SciML Modellbildung



Uncertainty Quantification



TIARA - Trustworthy physics Informed Ai foR Aerospace and transportation

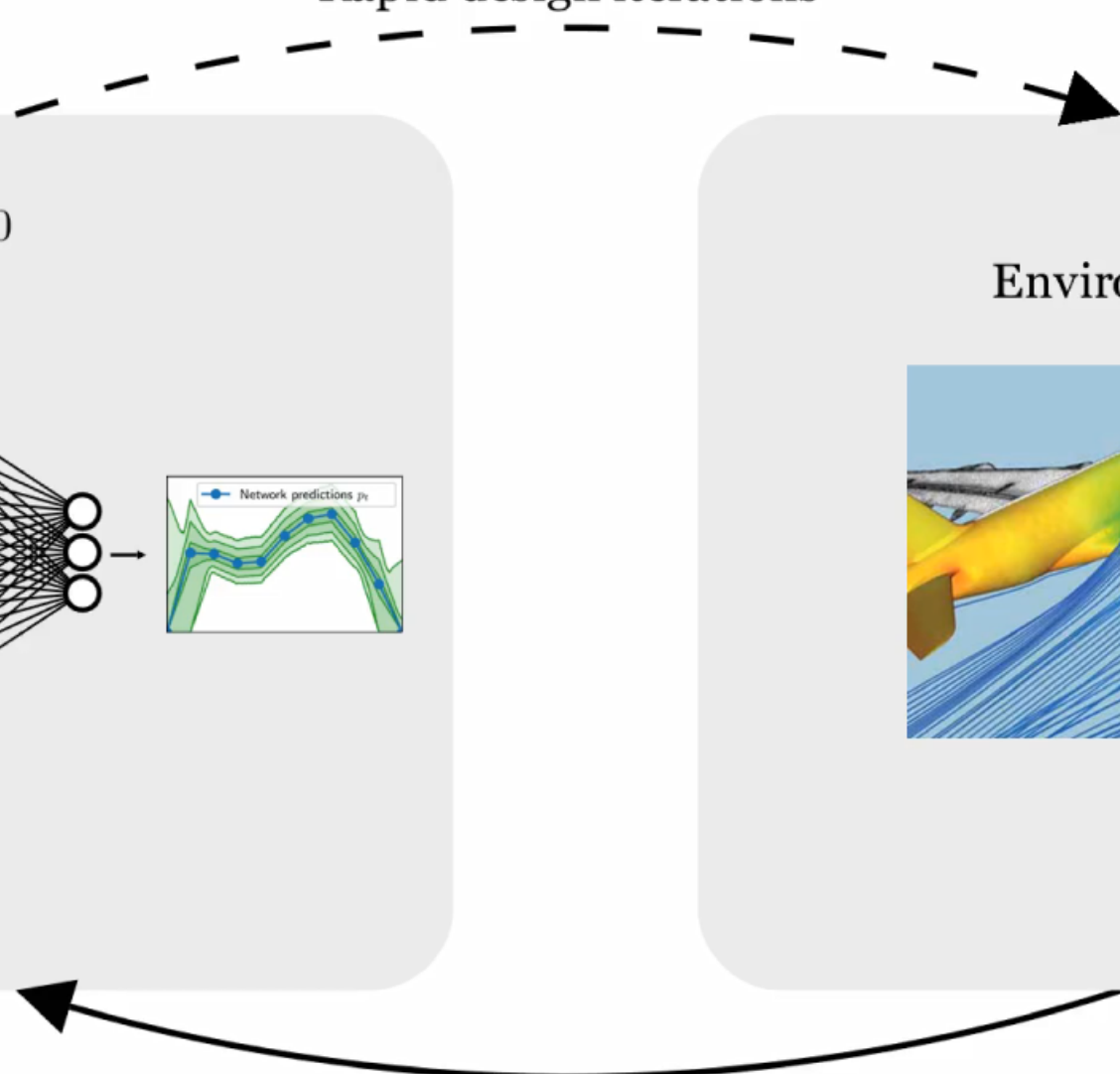
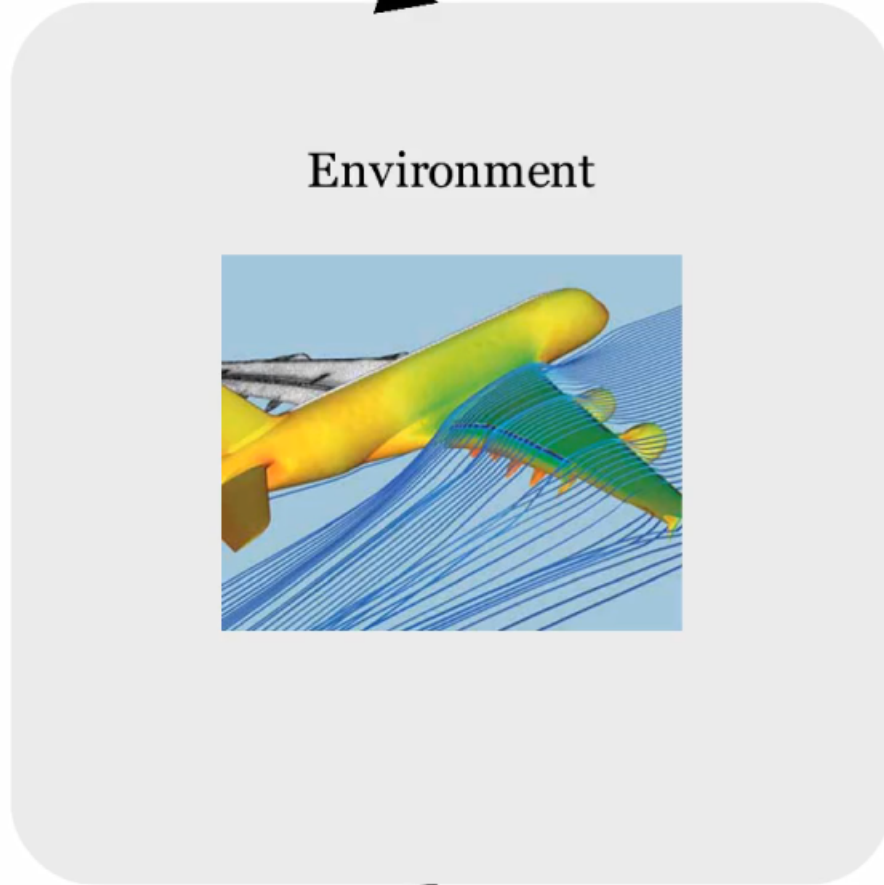
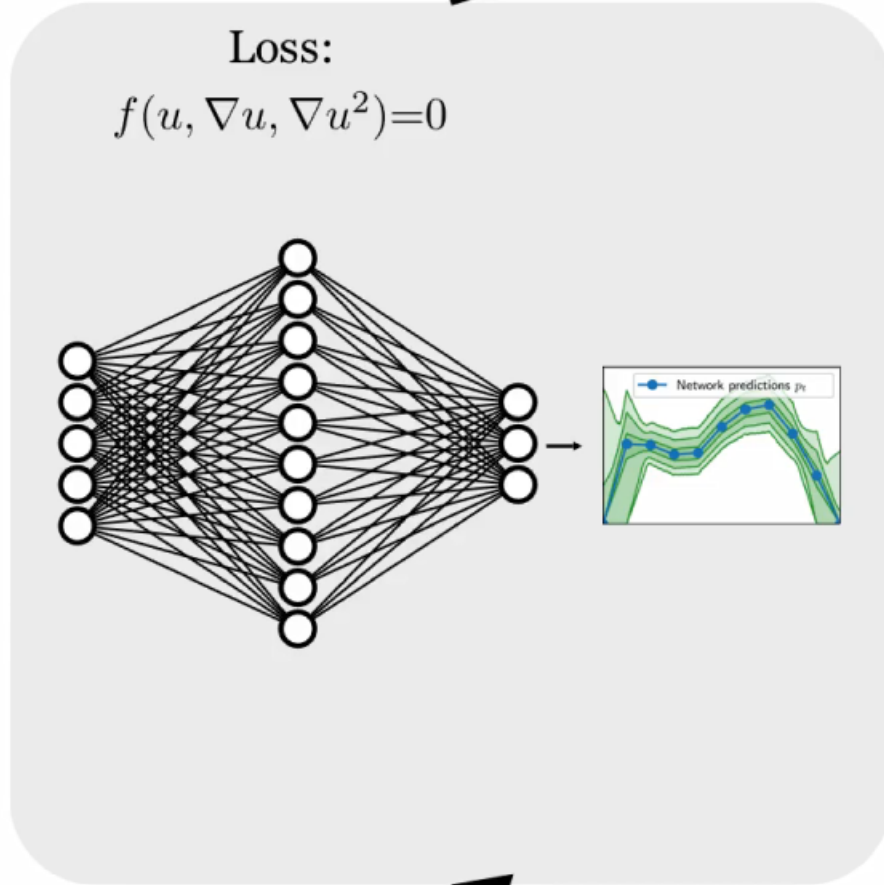
- Modeling of technical systems is often complex and expensive.
- Need for **trustworthy** surrogate models.



DALL-E /
ChatGPT

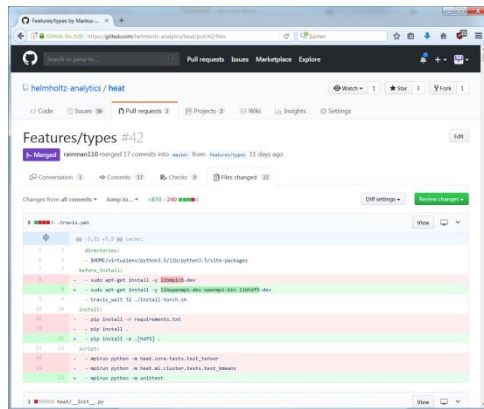
TIARA

Rapid design iterations

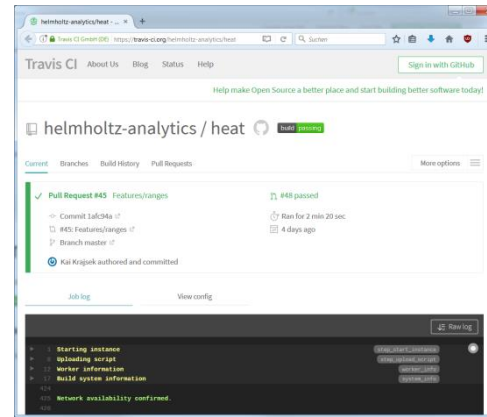


Transparent development process

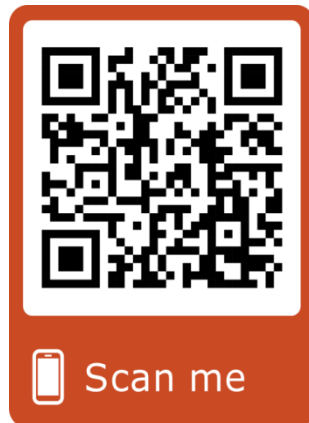
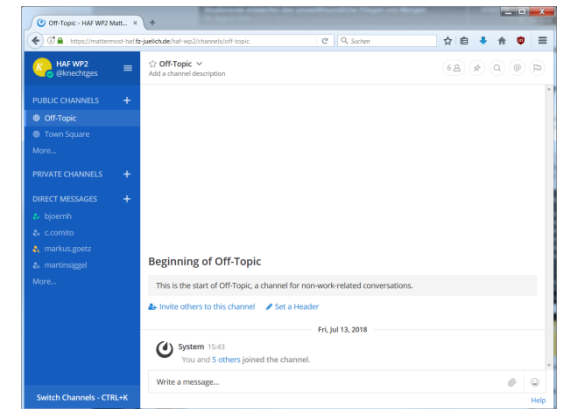
Github for code review,
issue tracking,
sprint planning



Travis for continuous integration



Mattermost for discussions



Join us there!

<https://github.com/helmholtz-analytics>



<https://github.com/helmholtz-analytics>



Many thanks for your attention!

Questions?

Dr.-Ing. Achim Basermann

German Aerospace Center (DLR)

Institute of Software Technology

Department Head High-Performance Computing

Achim.Basermann@dlr.de

<http://www.DLR.de/sc>

