#### **ORIGINAL PAPER**



# **Aerothermal characterization of the CALLISTO vehicle during descent**

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## **Abstract**

Aerothermal loads are a design driving factor during launcher development as the thermal loads directly infuence thermal protection system (TPS) design and successively the possible fight trajectory and mission profles. Recent developments in reusable launch vehicles (RLV) (e.g. SpaceX, Blue Origin) have added the dimension of refurbishment to the challenges the thermal design must consider. With the current European launcher roadmap moving towards a reusable frst stage aerothermal loads may signifcantly change. The CALLISTO vehicle is a fight demonstrator for future reusable launcher stages and their technologies developed by a tri-national consortium and planned to fy in 2025. For this vehicle the highest heat fuxes are mainly due to heating from hot exhaust gases and heated air in the proximity of the aft bay and on the exposed structures like legs and fns. In the presented study we conducted computational fuid dynamics (CFD) studies to determine the aerothermal loads on the vehicle during descent through the landing approach corridor for both phase B and phase C aeroshapes. A defning diference to previous aerothermal databases (ATD) is that the CALLISTO demonstrator is planned to execute a series of test fights with diferent energy levels, as well as a fnal demo fight. This leads to an large parameter space the fnal aerothermal database needs to cover. The database development is described in detail and analysed for integral and local loads, as well as interpolation uncertainties. The fnal phase C database allows interpolation of interface heatfluxes for the entire flight domain (Mach number, density  $\rho$ ) at varying angle of attack (AoA). Further the sensitivity of the plume-vehicle interaction to angle of attack, chemistry, thrust vector control (TVC) and engine throttling are investigated for a critical Mach number indicating further areas of improvement for future databases.

**Keywords** Retropropulsion · Reusable launcher · CFD · Thermal loads · Plume



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# **1 Introduction**

Aerothermal loads are a design driving factor during launcher development as the thermal loads directly infuence TPS design and trajectory. Recent developments in reusable launch vehicles (RLV) (e.g. SpaceX, Blue Origin) have added the dimension of refurbishment to the challenges the thermal design must consider.

For classical disposable launchers like the Ariane 5 [[1\]](#page-18-0) and 6, the TITAN 3C [[2\]](#page-18-1), but also the space shuttle launch and reentry  $[3]$  $[3]$  $[3]$ , the heat flux due to base heating during ascent needs to be considered for aft thermal protections system (TPS) and structural design. In all these confgurations the use of solid rocket boosters lead to a signifcant increase in heat fux due to plume radiation. With the current European long-term strategy [[4](#page-18-3), [5\]](#page-18-4) moving from the LH2/LOX powered Vinci and Vulcain 2.1 on Ariane 6, supported by solid rocket boosters, to a single-engine concept (Prometheus [[6,](#page-18-5) [7\]](#page-18-6)) based on LCH4/LOX with

The CALLISTO (Cooperative Action Leading to Launcher Innovation in Stage Toss-back Operations) vehicle is a fight demonstrator for future reusable launcher stages and their technologies. The program involves three countries and their space organizations: CNES for France, DLR for Germany and JAXA for Japan. The frst tests will be conducted in 2025 from CSG, Europe's Spaceport. This program includes products and vehicle design, ground segment set up, and post-fight operations for vehicle recovery and subsequent reuse  $[8-11]$  $[8-11]$  $[8-11]$ . It is a stepping stone on the European roadmap towards large-scale demonstrators like THEMIS [[12\]](#page-18-9) and subsequently full scale launchers such as Ariane next/[7](#page-18-6)  $[6, 7]$  $[6, 7]$  and planned to fly in 2025.

For the CALLISTO vehicle the highest heat fuxes are mainly due to heating from hot exhaust gases and heated air in proximity to the aft bay and on the exposed structures such as legs and fns. The development of the plume extension is diferent for the considered re-entry, when compared to Falcon 9, or the studies presented in [[13–](#page-18-10)[15](#page-18-11)]. As shown by Dumont et al. [[16\]](#page-18-12) the plume remains relatively concentrated at the aft end of the vehicle due to high atmospheric pressure and only very low fractions of actual exhaust gas species enclosing the vehicle. For the purpose of systems engineering and product development detailed aerothermal loads estimates are required. In the current study we conducted computational fuid dynamics (CFD) studies to determine the aerothermal loads on the vehicle during descent through the landing approach corridor. The CALLISTO general fight profle, vehicle confguration, vehicle aeroshape evolution and the relevant thermal interfaces as well as the fight domain and its changes from phase B to C are described in detail. The engine model and thermodynamic modelling approach are described and applied to preparatory 2D studies of the engine plume. A defning diference to aerothermal characterisation of other confgurations previously studied (RETALT/RETPRO/Falcon9) [\[13,](#page-18-10) [17](#page-18-13)[–19\]](#page-18-14) is that the CALLISTO demonstrator is planned to execute a series of test fights with diferent energy levels, as well as a fnal demo fight [\[10](#page-18-15)] which leads to a large parameter space the fnal database needs to cover. Based on these premises the database development for vehicle phase B and phase C aeroshapes are described and analysed for some of the most prominent interfaces. Further the sensitivity of the plume-vehicle interaction to angle of attack (AoA), chemistry, thrust vector control (TVC) and engine throttling are investigated. For the purpose of this study, the main focus is on the closed leg confguration, more details for the confguration right before touchdown can be found in Ertl et al. [[20](#page-18-16)]. Further comparisons of the impact of

# **2 CALLISTO confgurations, aeroshape and fight domain**

#### **2.1 General CALLISTO fight profle**

The CALLISTO vehicle and fight experiment aim to demonstrate the technologies and capabilities to realize a VTVL frst-stage launcher. The basic vehicle architecture is outlined in Fig. [1](#page-1-0). A few selected interfaces are shown in the drawing (from left to right): base-plate, aft-bay, automatic landing system (ALS),  $LH<sub>2</sub>$  tank (LH2), LOX tank (LOX), vehicle equipment bay (VEB), fight control system aerodynamic (FCSA) and the fairing. As an experimental vehicle, fight conditions are similar for certain fight phases but not the same as the ones encountered by full-scale VTVL frststage launcher (e.g. Falcon 9). Diferences arise in altitude, maximum Mach number and realizable trajectory/fight parameters. The main diference is the lack of a supersonic retro-propulsion phase as encountered in [[13](#page-18-10), [22](#page-19-0)].

The altitude and Mach number during fight, as well as heat fuxes in terms of Nusselt number on selected interfaces (as marked in Fig. [1](#page-1-0)) for a representative trajectory [\[23](#page-19-1)] are shown in Fig. [2](#page-2-0) based on preliminary 2D calculations. The Nusselt number is defned as:

$$
Nu = \frac{qL}{k * (T_{cc} - T_{\infty})}
$$
\n(1)

where q is the heat flux (units:  $W/m^2$ ), *L* the characteristic length  $(d = 1.1 \text{ m})$ , k the thermal conductivity (units: kg m  $s^{-3}$  K<sup>-1</sup>) of air and T<sub>cc</sub> the combustion chamber temperature (units: K) and  $T_{\infty}$  the wall temperature (units: K).

It can be seen that there are two main diferences when compared to a classical expendable launcher: First, aside from the heat fux on the baseplate which is due to convective base heating, the heat fux due to aerodynamic heating is minimal. This is due to the low supersonic and subsonic Mach numbers during the ascent and ballistic descent. The heat flux on the fairing of Ariane 5 is of the order of  $10-20$ 



<span id="page-1-0"></span>**Fig. 1** Overview of CALLISTO vehicle architecture (adapted from [[23](#page-19-1)])



(a) Representative trajectory. Red line marks the powered descent phase.



(b) Nu number on fairing, aft-bay and baseplate during example flight profile. (based on 2D model,  $T_w = \text{const.} = 300 \text{ K}$ )

<span id="page-2-0"></span>**Fig. 2** Representative CALLISTO fight profle and preliminary aerothermal characteristics (early Phase A)

kW∕m2 [\[24](#page-19-2)], while for the CALLISTO vehicle it is negative until the retro-boost maneuver. The second diference is the occurrence of high heat fuxes during the retro boost maneuver, leading to thermal loads 2–4 times higher than occurring during forward fight. More information on the CALLISTO fight profle and demonstration fight objectives can be found in  $[11, 25]$  $[11, 25]$  $[11, 25]$  $[11, 25]$ .

During fight four main fight regimes are present: powered vehicle forward fight, ballistic vehicle forward fight, ballistic vehicle return fight and vehicle retro boost during return fight. During the actual fight various vehicle attitudes (angle of attack, roll angle etc.) are possible. During forward fight the hot exhaust gases are entrained into the recirculation zone at the base of the vehicle, leading to high convective heat fuxes during powered ascent. The ballistic phases have no signifcant aerothermal implications due to the low Mach numbers of CALLISTO fight profle. This fight regime will be more important for large-scale demonstrators like THEMIS [[12\]](#page-18-9) which will reach higher Mach numbers and altitudes at a full-scale fight envelope [[4\]](#page-18-3). The interaction between the exhaust plume, the oncoming air and the vehicle leads to signifcantly higher heat fuxes, making this the fight phase with the highest thermal loads.

#### **2.2 CALLISTO vehicle confgurations**

During the descent trajectory multiple confgurations with regards to vehicle external parts (FCS/A: aerodynamic control surfaces, landing legs) and ground infuence exists. Due to the multitude of required calculations, calculations of non-critical points of the fight domain are conducted by using a simplifed 2D-axisymmetric outer mold line. An

<span id="page-2-1"></span>Table 1 Configurations considered for the aerothermal loads during reentry

Configuration	<b>FCS/A</b> status	Legs status	Engine status	
UFO(2D)	NA	Folded	Active	
<b>UFO</b>	Unfolded	Folded	Active	
<b>UUO</b>	Unfolded	Unfolded	Active	
UUO ground	Unfolded	Unfolded	Active	

overview of the considered confgurations is given in Table [1](#page-2-1) and visualized at the example of the phase B geometry in Fig. [3.](#page-3-0)

## **2.3 CALLISTO aeroshape evolution**

During the project, the CALLISTO aeroshape has changed in various ways. A comparison of previous outer mold lines with the shape CAL1B (phase *B* shape) can be found in [[23](#page-19-1)]. The evolution of the aeroshape from a late phase *A* (CAL1N) to the phase C aeroshape (CAL1B) is shown in Fig. [4.](#page-3-1) Previous aeroshapes considered diferent diameters and aft-bay shapes [[16\]](#page-18-12). From Phase *B* onwards the shape changes were mostly limited to detailed design of legs, cable ducts and piping as well as changes due to TPS application and product design. The major diference for CAL1C is the addition of cable ducts, piping and TPS. For this paper only aeroshapes CAL1B and CAL1C are considered. The aeroshape evolution and related aerodynamic properties are further detailed in [[21](#page-18-17), [26\]](#page-19-4). The frst project wide used aerothermal database was introduced with the CAL1B aeroshape. The vehicle length is 13.455 m for the CAL1C aeroshape and 1.1 m diameter [[20\]](#page-18-16).

<span id="page-3-0"></span>

<span id="page-3-1"></span>**Fig. 4** CALLISTO aeroshape evolution

# **2.4 CALLISTO thermal interfaces**

For use in the CALLISTO design process and loads defnition, thermal interfaces (tanks, legs, etc.) for the entire vehicle were defned. While the CAL1B aeroshape had 15 thermal interfaces, the CAL1C aeroshape had more than 50 thermal interfaces. The number of interfaces varies by confguration, with more interfaces being present for the legs open (e.g. UUO) confguration. A graphic of the thermal interfaces is shown in Fig. [5.](#page-3-2) The fairing and legs assemblies have multiple thermal interfaces not pictured here which are described more in detail in references [\[20,](#page-18-16) [27\]](#page-19-5). Additional sub-zoning of interfaces was performed for interfaces with locally high loads during postprocessing based on system design and product design requirements distributed via systems engineering [\[28\]](#page-19-6). For example, the fairing was zoned into 5 sections to allow better sizing of the TPS [[29\]](#page-19-7).

<span id="page-3-2"></span>and aerodynamic interfaces

# **3 CFD solver and models**

All numerical investigations in the framework of the present study were performed with the hybrid structured/ unstructured DLR Navier-Stokes solver TAU [[30](#page-19-8), [31](#page-19-9)], which is validated  $[32, 33]$  $[32, 33]$  $[32, 33]$  $[32, 33]$  for a wide range of steady and unsteady sub-, trans [[34](#page-19-12)]- and hypersonic [[35](#page-19-13)] fow cases. The TAU code is a second order finite-volume solver for the Euler and Navier–Stokes equations in the integral form using eddy-viscosity, Reynolds-stress or detached- and large eddy simulation for turbulence modelling. An improved Advection Upstream Splitting Method  $(AUSMDV [36])$  $(AUSMDV [36])$  $(AUSMDV [36])$  flux vector splitting scheme was applied together with Monotonic Upstream-centered Scheme for Conservation Laws (MUSCL [[37\]](#page-19-15)) gradient reconstruction to achieve second-order spatial accuracy. TAU allows for the computation of fows in thermal and chemical equilibrium and non-equilibrium. For cases with chemical non-equilibrium (e.g. in a rocket combustion chambers [[38](#page-19-16)]) the reacting flow can be modeled using finite rate chemistry [\[39\]](#page-19-17) or famelet modelling.

## **3.1 Engine conditions**

The Reusable Sounding Rocket (RSR) engine used for CAL-LISTO is developed by JAXA in cooperation with Mitsubishi Heavy Industries (MHI) and is based on  $LOX/LH<sub>2</sub>$  fuel. The RSR engine uses an expander bleed cycle, is restartable and throttable between 40 and 100 % nominal thrust [[40](#page-19-18)]. Further studies demonstrated an increased throttle range between 21 and 109 % [[41](#page-19-19)]. By-passing the turbopumps allows operation in "idle mode" [\[11\]](#page-18-8). A summary of the RSR engine which will be used in a modifed version for CALLISTO can be found in [\[42\]](#page-19-20). For CALLISTO operation up to 110 % thrust level is planned. All calculations or CAL1B are at nominal thrust level, while for CAL1C-based data 110% thrust level was assumed (see Table [2](#page-4-0), unless specifed otherwise).

## <span id="page-4-2"></span>**3.2 Thermo‑chemical models for retro‑propulsion plumes**

In order to study the infuence of turbulence modeling and post combustion within the plume, a brief 2D study on a subsonic retropropulsion flow field was conducted during an early phase  $B$  study. For an approximate 2D configuration based on CAL1B geometry [\[23](#page-19-1)] the infuence of the single equation Spalart-Allmaras  $[44]$  $[44]$  $[44]$ , two-equation  $(k-\omega)$ Menter SST [[45](#page-19-22)] and 5 equation Reynolds Stress Models (RSM) [\[46](#page-19-23), [47\]](#page-19-24) turbulence models were investigated along with plume chemistry based on frozen thermally perfect gas mixture and fnite rate chemistry modelling of the plume post-combustion. The fnite rate chemistry model used in this study is the reduced Jachimowski mechanism [[14](#page-18-18), [48](#page-19-25)].

The chemistry as well as the thermodynamic properties of the engine exhaust plume can be modelled in various ways. Four immediate approaches to model the thermo-chemical process from engine to plume can be defined:  $(1: FR-\gamma)$  the use of a perfect gas to describe both the air and the exhaust. This approach will lead to unphysical exit temperatures and flow features and cannot be recommended. (2: FR-CC) Two thermally perfect gas mixtures, one for the air and one for the combustion products, frozen at the combustion chamber. This approach does not take into account thermal equilibrium or no-equilibrium within the nozzle and therefore also produces unrealistic exit temperatures, gas composition and isentropic coefficient.  $(3: FR-N)$  Two thermally perfect gas mixtures as before, but frozen at the nozzle exit. This produces realistic engine exit conditions as the postcombustion for lean  $H_2$ /LOX engines is limited. At last the  $(4: NEQ-CC)$ approach to apply chemical non-equilibrium, basically modelling the reactive fow in the entire domain. This approach is the most realistic approach as it uses the least amount of assumptions. However, it is computationally expensive. An overview of the described modeling approaches is given in Table [3](#page-4-1). In all cases it is assumed that chemical equilibrium is present at engine chamber conditions (see Table [2\)](#page-4-0) based on NASA CEA [[49](#page-19-26)] results (Table [4](#page-5-0)).

While for supersonic retro-propulsion, the plume shape seems to be somewhat less sensitive to the turbulence modelling [[13,](#page-18-10) [22,](#page-19-0) [50](#page-19-27)] larger diferences appear for the subsonic case [\[51\]](#page-19-28). For this study, we investigated the infuence of thermodynamic modelling for two of the engine thermodynamic approaches (FR-CC and NEQ-CC) and diferent turbulence models. Equilibrium species concentrations and temperature are calculated using NASA CEA [\[49\]](#page-19-26) for the engine conditions given in Table [2](#page-4-0). Except for when full

<span id="page-4-0"></span>

<b>Table 2</b> Engine conditions [40, 42, 43]	Condition	110 %	Nominal $(100\%)$	40 %	20 %	Idle
	Thrust	44 kN	40 kN	16 kN	8 kN	ND
	Specific impulse (sea level)	ND	320 s	270 s	ND	ND
	Mixture ratio	ND	6	6.2	ND	ND
	Chamber pressure	ND	34 bar	16 bar	ND	ND
	Chamber temperature	Approx. 3500 K	ND	ND	ND	ND

<span id="page-4-1"></span>**Table 3** Possible chemistry models



 (FR: frozen, EQ: chemical equilibrium, NEQ: chemical non-equilibrium modelled using fnite rate chemistry)

<span id="page-5-0"></span>**Table 4** Case matrix

Turbulence modell		FR-CC NEO-CC Refer-	ences
Spalart-Allmaras original (SAO)	X	X	[44]
ko Menter-SST	X	X	[45]
Reynolds Stress Modell (RSM) Wilcox	X	X	[46]
Reynolds Stress Modell (RSM-SSG) SSG		X	[47]

chemistry is considered, air is assumed to be a thermally perfect gas of frozen composition  $(Y_{N_2}: 0.752, Y_{O_2}: 0.2315,$  $Y_{Ar}$ : 0.0128,  $Y_{CO_2}$ : 3.5e–5). Both thermodynamic properties and transport properties are converted from the CEA databases for use in DLR TAU.

The results are visualized for the plume temperature in Fig. [6](#page-5-1). The plume shape and temperature distribution shows that both post-combustion and turbulence model can play a large role in the (subsonic) retro-propulsion plume fow feld. However, compared to Kerosene or Methane, postcombustion is limited for hydrogen-fueled engines. For the centerline both the temperature and OH mass fraction as an indicator of post combustion are shown in Fig. [7](#page-6-0). Based on the temperature distribution on the centerline, the plume length can be between two to four reference diameters  $(d=1.1m)$ , with the two equation turbulence models and the RSM turbulence model predicting a signifcantly longer plume length. Naturally, the OH mass fraction is highest in the stagnation region between the plume and oncoming flow. The temperature increase on the centerline is approximately 500 K when compared to the frozen gas model. Other modelling approaches were considered and tested and as a good compromise FR-N was choosen for all successive calculations (unless otherwise noted). Regardless of the outcome of the turbulence study, lacking further experimental validation, the Spalart-Allmaras (SA) turbulence model [\[44\]](#page-19-21) is used as the baseline for all future calculations due to its inherent robustness for application in large fight parameter spaces.

# **4 Aerothermal database for systems engineering during phase B and C**

In this section, we describe the general approach to generating aerothermal data for the CALLISTO aerothermal databases. The databases are big in terms of parameter space (confgurations, fight conditions) as CALLISTO is expected to execute a series of test fights with diferent energy levels, as well as a fnal demo fight. This section is split up in



<span id="page-5-1"></span>**Fig. 6** Comparison of diferent chemical and thermodynamic models for the exhaust gas and and diferent turbulence models. Temperature scale in K. ( $M = 0.84700$ ,  $\rho = 0.94550$  kg/m<sup>3</sup>



<span id="page-6-0"></span>**Fig. 7** Comparison of Spalart-Allmaras, Menter SST and RSM (Wilcox and SSG) turbulence model with full chemistry

database generation for phase *B* and phase *C*. The phase *B* database covers the CAL1B geometry and is used as a preliminary database during systems engineering. The generated database based on 2D and 3D CFD data is investigated with regards to integral loads, aeroshape dimensionality, the impact of dimensionality on local loads and the estimation of interpolation errors. Based on lessons learned, the database generation approach was adapted for the phase *C* database. The phase C database serves as the input for system requirements [\[28](#page-19-6)] and covers a much larger parameter space in terms of altitudes (density  $\rho$  given in kg/m<sup>3</sup>), Mach numbers and angle of attack than the phase B database. Special cases like thrust vector defection, thrust level and post-combustion chemistry are investigated separately to understand the aerothermal loads sensitives to parameters not considered in the database.

## **4.1 CFD solver settings and grids**

For all calculations contained within the aerothermal database, the Spalart-Allmaras [\[44\]](#page-19-21) (SA) one-equation eddy viscosity model in the original implementation without the trip term and the turbulence suppression term in laminar regions was used [[44](#page-19-21), [52](#page-19-30)]. This SA model is essentially a low-Reynolds-number model and requires a mesh with a properly resolved boundary-layer region  $(O(y+) \sim 1)$ . An overview on the grid sizes for the diferent confgurations is given in Table [5.](#page-6-1) Number of grid points vary from several hundreds of thousands for the 2D model to several million for the 3D models. A visualization of the grid on the symmetry plane and vehicle surface of the 3D models is shown in Fig. [8](#page-7-0) for the CAL1B aeroshape. Grid refnement is applied to the near vehicle volumes and in the area of the plume. The nominal thermo-chemistry model for this study is based on a two species frozen gas model (frozen at nozzle exit) as

<span id="page-6-1"></span>**Table 5** Grid information

Aeroshape	Configuration	Number of grid points	Symmetry
Generic	UFO(2D)	$3.6 \times 10^{5}$	1 degree 2D slice
CAL1B	UFO	$5.6 \times 10^{6}$	Half symmetry 3D
CAL1B	UUO	$9.1 \times 10^{6}$	Half symmetry 3D
CAL1C	UFO	$23 \times 10^{6}$	Full 3D
CAL <sub>1</sub> C	UUO	$23 \times 10^{6}$	Full 3D

described in Sect. [3.2](#page-4-2). All heat fues are given in Terms of Nusselt number (Nu) based on aeroshell wall temperature and engine chamber temperature for reference temperature (compare table [2\)](#page-4-0).

## **4.2 Phase B aerothermal loads**

Due to the large parameter space of the landing approach, the basis of the aerothermal database originates from 2D computations. Based on the diferent confgurations the database is refned using more detailed high-fdelity 3D computations, especially at points where 3D flow effects play a major role. The two-dimensional calculations build the foundation for the database and allow it to cover a large and equal spaced parameter space in terms of density, Mach number and wall temperatures. A variation of generic trajectories depicting the landing approach show the crucial section of the fight corridor. More information on mission design and the approach and landing system can be found in Desmariaux et al. [[11](#page-18-8)].

At the points close to the majority of sample trajectories calculations in 3D UFO confguration were performed. In the fight domain were both legs closed and legs open confgurations are possible, both 3D UFO and 3D UUO

<span id="page-7-0"></span>**Fig. 8** Visualization of the grids used for CAL1B



(a) UFO configuration (b) UUO configuration



confguration are considered for computations. The fight domain and calculation matrix chosen for the aerothermal load estimation for phase *B* is shown in Fig. [9.](#page-7-1) All colored trajectories marked within this fgure are used in the same color scheme for the subsequent on-trajectory analyses. For the phase *B* database the 1976 standard atmosphere [\[53\]](#page-19-31) was used. For the subsequent phase C database the CSG atmosphere data was applied.

#### **4.2.1 Aeorothermal database generation CAL1B aeroshape**

The phase *B* aerothermal database is based on 75 2D CFD calculations and 13 high-fdelity 3D CFD calculations, all performed for 180 deg AoA.

The fnal database is assembled as follows:

- 1. 2D calculations are used as frst support points for all conditions (density and Mach number and temperature). The average interface heat fux is calculated.
- 2. UFO 3D calculations are performed for selected trajectory points. The average interface heat fux is calculated and replaces selected 2D support points.
- 3. A second database is generated where UFO 3D points are replaced by UUO 3D points. This second database is used to evaluate conditions with open legs using linear interpolation.
- 4. Wall temperature infuence on wall heat fux at the 3D conditions is estimated by applying the 2D gradient (dQ/ dT) to the 3D condition.

<span id="page-7-1"></span>

The average heat flux at any given trajectory point  $(M, \rho, T_w)$ on each interface can then be found by evaluating the following relation:

$$
Q(M, \rho, T_w) = Q(M_i, \rho_i, 180 \deg, 300K) + (dQ/dT)_{2D}(300K - T_w)
$$
  
<sub>2D/3D</sub> (300K)

## **4.2.2 Evaluation of integral loads and aerosphape dimensionality**

The integral rate of heat flow at all database points is shown in Fig. [10.](#page-8-0) The area-averaged heat fux is largely dependent on relative Mach number and density. The convective heat fux scales with Mach number and density, and reaches the maximum values at high relative Mach numbers and densities. The sample trajectories indicate the main region of interest. The star markers mark the moment of engine retro boost start and are in the Mach number region of between 0.5 and 0.85 with integral rates of heat flow of up to 2.5 MW at the moment of engine ignition. Generally, it can be diferentiated between trajectories with ignition at relatively low Mach numbers and high atmospheric density (low altitude) and ignition at higher Mach numbers and low densities-both scenarios lead to approximately the same order of magnitude of initial integral heat loads. The underlying trajectory design is related to a complex optimization process limited by thermal loads, structural loads, site regulations and demonstration fight objectives [[11,](#page-18-8) [54](#page-19-32)] and will not be further discussed in this study.

To evaluate the database and the infuence of the diferent 2D/3D configurations of the integral rate of heat flow and heat uptake along the diferent trajectories is estimated. The diferent confgurations include a pure 2D confguration (2D), a 2D confguration supported by 3D UFO calculations  $(2D + UFO)$  and a 2D configuration supported by 3D UFO and UUO calculations, which includes the confguration change to landing legs  $(2D + UFO + UUO)$  at different fight times (-5 s and the earliest possible due to database inclusion).

For this comparison, the integral heat flow is the heat flux integrated over the area of the vehicle, while the heat uptake is the integral heat fow integrated over time-representing the heat uptake of the vehicle, assuming no losses due to radiation or wall temperature variation. The (area) integral rate of heat transfer and the total energy transfer into the vehicle is shown in Fig. [11](#page-9-0)a and b respectively. Two observations can be made: frst, the maximum rate of heat fow varies signifcantly between trajectories, between 2 MW and 2.6 MW (for 2D database), secondly the diference between the purely 2D database and the 2D/3D database is rather small if the angle of attack is not taken into account. In terms of total heat energy transferred into the vehicle the range between possible trajectories is even larger with some trajectories presenting with almost double the total heat energy transferred into the vehicles than others.

#### **4.2.3 Impact of dimensionality on average local loads**

The aerothermal database contains the the average local on all considered aeroshape interfaces. These results are essential for the determination of the technical requirements passed on to product owners. In this section, the infuence of dimensionality on representative interfaces, namely the fairing, legs, aft-bay and baseplate are evaluated. The average local loads expressed in average Nu number on these interfaces are shown in Fig. [12.](#page-10-0) In the fgure results for a pure 2D database (2D), as well as a 3D supported database  $(2D + 3D$  UFO) are shown for selected trajectories. The flled circles indicate the max distance of the current fight condition to the next database support point. This distance is largest in the late stages of the return trajectory. For future databases, it was decided to refine the database especially close to the flown trajectories. For this database the angle of attack is not varied but fxed at 180 deg, therefore the diferences between 2D and 3D are mainly geometric. For for interfaces close to the aft end and with dimensions close to 2D axisymmetric shape (e.g the baseplate) only minimal diferences between 2D and 3D data is observed. The sections with larger distances

<span id="page-8-0"></span>





<span id="page-9-0"></span>**Fig. 11** Integral thermal loads assuming constant wall temperature ( $T_W$  = 300 K) for several different landing trajectories. Shown trajectories refer to trajectories shown in Fig. [9](#page-7-1). Comparison for angle of attack of 180 deg

to the 3D data do not appear to be afected negatively. For the aft-bay the thermal loads in dimensional unites are between 60 and 30 kW/ $m<sup>2</sup>$  which is a factor of up to 5 higher than thermal loads during supersonic reentry calculated for the Falcon 9 [[13](#page-18-10)] on the sidewall, as well as the base measured data on Ariane 5 [[24](#page-19-2)] during ascent. This means special consideration with regard to TPS selection and refurbishment may be necessary.

#### **4.2.4 Estimate of interpolation errors**

The errors due to database point spacing/scarcity and interpolation are estimated by comparing the CAL1B interpolated database (based on 2D data only) heat fux with values obtained on points that are directly located on the representative trajectory (see Fig. [13\)](#page-11-0). A comparison between the heat fuxes from the fight aerothermal database, its support points and the results from the landing aerothermal database for both the fairing and the baseplate are shown in Fig. [14](#page-11-1). It can be seen that the relative errors at conditions of high heat fux are fairly small, approx. between 5 to 10% (Support points 1–3) but increase quickly as the average thermal load the vehicle encounters is dropping rapidly towards the end of the trajectory. Averaged over all interfaces the max absolute error in Nu number is between 25 and 100 for all support points (compare Fig. [15](#page-11-2)). For phase *C* the 2D and 3D data spacing was signifcantly reduced, which should lead to smaller interpolation errors. Further, the number of the 3D support points around the majority of considered trajectories was increased by a factor of 3.

#### **4.2.5 Infuence of angle of attack**

The effect of the angle of attack was investigated at conditions close to database points 17 and 18 (compare Fig. [9](#page-7-1)). The overall total rate of heat fow as a function of the angle of attack is shown in Fig. [16](#page-11-3) for the UFO confguration. Generally speaking the maximum rate of heat flow into the vehicle is highest at 180 deg angle of attack. However, looking at the spatial distribution, varying the angle of attack can have a signifcant impact on local heating.

The surface distribution of the heat fux for varying angles are shown in Fig. [17.](#page-12-0) At 180 deg angle of attack equal heating due to the plume-vehicle interaction is present. Changing the angle of attack to 175 deg increases the thermal loads on the aft bay, tanks and fn section due to plume impingement on the vehicle. At larger angles of attack the thermal loads are concentrated on the aft bay section as a majority of the plume is diverted into the free stream and does not interact with the vehicle. The averaged heat fuxes on the thermal interfaces are shown in Fig. [18](#page-13-0), showing the same aforementioned trends. The infuence of the angle of attack was not included in the aerothermal database but the results prompted to include this variable for the phase C database.

## **4.3 Phase C aeorothermal loads**

The fight domain and calculation matrix chosen for the aerothermal load estimation for phase C is shown in Fig. [19.](#page-13-1) The number of CFD computations for phase C is increased due to larger parameter space covering a larger envelope of return fight options. Additionally, the asymmetric cable and duct components on CAL1C aeroshape require full 3D



<span id="page-10-0"></span>**Fig. 12** Comparison of local heat fux during representative trajectory  $(T_W = 300 K)$ . Lines indicate 2D database, dashed lines indicate 3D supported database, the flled circle indicates the maximum distance

to database support point. Shown trajectories refer to trajectories shown in Fig. [9.](#page-7-1) Comparison for angle of attack of 180 deg

computations compared to phase B where half symmetry could be assumed. Further for CAL1B aerothermal data the 1976 Standard Atmosphere was used, while for CAL1C aerothermal data the Guiana Space Centre (CSG) atmosphere data relevant for the test and demo fights were used. This change resulted in an overall lower mean heatfux due to diferences in ambient gas temperatures.

#### **4.3.1 Database generation CAL1C aeroshape**

The phase C aerothermal database is based on 153 2D CFD calculations and 30 high-fdelity 3D CFD calculations, all performed for 180 deg AoA. Additionally, multiple calculations both for UFO and UUO at diferent angles of attack were performed. The fnal database (compare Fig. [19\)](#page-13-1) is assembled as follows:

- 1. 2D calculations are performed as support points for a wide range of conditions (density and Mach number and temperature). Each support point calculation is performed for 3 diferent wall temperatures.
- 2. 3D calculations are performed on a fner grid close to possible trajectory fight points at a wall temperature of 300 K.



<span id="page-11-0"></span>**Fig. 13** Comparison between interface heat fux predicted from the landing corridor database and fight aerothermal database (representative trajectory) ( $T_W$  = 300 K)



<span id="page-11-1"></span>**Fig. 14** Absolute and relative errors on ATD points. ( $T_W = 300 K$ )



<span id="page-11-2"></span>**Fig. 15** RMS and max error on all interfaces ( $T_W = 300 K$ )



<span id="page-11-3"></span>**Fig. 16** Integral heat transfer rate on UFO confguration at varying angle of attack ( $T_W$  = 300 *K*, *M* = 0.8)



<span id="page-12-0"></span>**Fig. 17** Heat flux on UFO configuration at varying angle of attack ( $T_W = 300 K$ ). Streamlines are colored by gas temperature in *K*, surface heat fux is given in terms of Nu number. Black lines indicate Mach number, but no scale is given

3. A study of selected AoA is performed for each 3D confguration at a single selected reference trajectory point at a wall temperature of 300 K.

The heat flux distribution at any given trajectory point  $(M, \rho, \alpha, T_w)$  for each data point on each interface can then be found by evaluating the following relation:

<span id="page-13-0"></span>



<span id="page-13-1"></span>**Fig. 19** Calculation matrix for the phase *C* databas. Freestream data is based on CSG atmosphere



The single terms from left to right (C1–C5) are:

The 3D data at the closest trajectory point to the chosen evaluation point  $(M, \rho, \alpha, T_w)$ :

$$
Q(M_i, \rho_i, 180deg, 300K) \tag{C1}
$$

where the subscript *i* refers to the nearest 3D data point.

The AoA dependency is based on the diference between the heat fux at 180 deg AoA and the selected angle, normalized by the mean interface heatfux at this trajectory point:

$$
\Delta Q(AoA) = \Delta Q(M_a, \rho_a, \alpha, 300K) / Q(M_a, \rho_a, 180deg, 300K)
$$
\n(C2)

where

$$
\Delta Q(M_a, \rho_a, \alpha, 300K) = Q(M_a, \rho_a, \alpha, 300K)
$$
  
-  $Q(M_a, \rho_a, 180deg, 300K)$  (4)

and the subscript *a* refers to AoA data at a reference UFO/ UUO trajectory point and the mean interface heat fux is defned as follows:

$$
\overline{Q_i(180deg)} = \overline{Q(M_i, \rho_i, 180deg, 300K)}
$$
 (C3)

To account for the wide range of conditions the data is scaled based on the 2D data with a scaling factor. This scaling factor is the ratio of the mean interface heat fux of the evaluated interpolated trajectory point to mean interface heat fux of the nearest (3D data) trajectory point:

$$
K = \overline{Q_{2D}(M, \rho, 180deg, 300K)}/\overline{Q_{2D}(M_i, \rho_i, 180deg, 300K)}\tag{C4}
$$

Finally, the wall temperature infuence on wall heat fux is estimated by applying the interpolated 2D gradient (dQ/ dT), which is based on three wall temperatures to the chosen evaluation point 3D conditions:

$$
Q_{est}(T_w) = (dQ/dT)_{2D}(300K - T_w)
$$
 (C5)

For systems engineering purposes the heat fux distribution is averaged for each interface and saved to a database fle. This database creation method was choosen as it is very robust and should minimize additional uncertainties due to interpolation artifacts.

#### **4.3.2 Local loads during fight**

The local loads on selected interfaces are shown in Fig. [20](#page-14-0) for both CAL1B and CAL1C databases. While for CAL1B aerothermal data the 1976 Standard Atmosphere was used, CAL1C aerothermal data assumes Guiana Space Centre (CSG) atmosphere data relevant for the test and demo flights. The change in atmosphere profile was also applied to the relevant trajectory data. This change resulted in a generally overall lower mean heatflux due to differences in ambient gas temperatures. However, due to higher ground ambient temperatures higher loads are seen right before touchdown.

#### **4.3.3 Special cases**

Special cases not covered in the aerothermal database are shown for the UFO confguration in the following fgures



<span id="page-14-0"></span>**Fig. 20** Comparison of CAL1B database and CAL1C database for selected trajectories (UFO confguration). Shown trajectories and their line colors refer to trajectories shown in Fig. [9](#page-7-1)

<span id="page-15-0"></span>

<span id="page-15-1"></span>**Fig. 22** Heat flux on UFO configuration for nominal and TVC deflection ( $T_W = 300$  K,  $M = 0.8$ ,  $\rho = 0.72065 \text{kg/m}^3$ ). Field contours are colored by gas temperature in K, surface heat fux is given in terms of Nu number. Black lines indicate Mach number, but no scale is given

for the impact of chemistry, thrust vector control and throttle level.

For 170 deg angle of attack the infuence of post combustion chemistry is visualized in Fig. [21.](#page-15-0) While the load distribution is similar, diferences in local loads, slightly lower loads on the aft bay region and slightly higher loads on the fn and fairing can be observed at these fight conditions. Similar to the 2D preparatory studies presented in the beginning slightly higher gas temperatures are present within the core and past the aft. This results in the higher thermal loads sensed by the downstream interfaces.

The effect of thrust vector deflection (5 deg thrust vector) on the thermal loads and the plume defection are compared to reference conditions in Fig. [22](#page-15-1). While there a local changes present, leading to higher thermal loads towards the general load cases are roughly comparable to a case without TVC adjusted for the efective wind angle (similar to adjustment in aerodynamic forces [\[26](#page-19-4)]). Further analysis is required to quantify the added uncertainty from using such an approximation.

The RSR engine supplied by JAXA/MHI is restartable and throttable between 21 and 109% thrust. The efect of engine throttling is visualized in Fig. [23](#page-16-0) for levels between 20% and 110% compared to nominal. Reducing engine thrust, respectively reducing engine mass fow rate leads to a direct reduction in heat fuxes on all interfaces. The database only uses data with a nominal thrust level, therefore a conservative treatment of this efect is ensured in the database. Reducing the engine thrust levels to idle mode can lead to nozzle unchoking and is therefore not consider, however, no signifcant thermal loads are expected.

## **5 Summary**

Aerothermal loads are a design driving factor during launcher development as the thermal loads directly influence thermal protection system design and trajectory. For the purpose of characterizing the aerothermal properties and loads of the CALLISTO vehicle during the design cycle, aerothermal databases are generated periodically based on the current aeroshape and flight domain. In this study the CALLISTO general flight profile, vehicle configuration, and the relevant thermal interfaces are described for both phase *B* (CAL1B) and *C* (CAL1C) aeroshapes. Additionally the flight domain which defines the numerical effort is minutely detailed. Due to the large parameter space of the landing approach, the basis of the aerothermal database originates from 2D computations and is refined using more detailed high fidelity 3D computations near the critical trajectory points. The database development for vehicle phase *B* and phase *C* are described and analysed for some of the most prominent interfaces. Due to the collaborative nature of the



<span id="page-16-0"></span>**Fig. 23** Heat flux on UFO configuration for varying thrust level ( $T_W$  = 300 K,  $M = 0.8$ ,  $\rho = 0.72065 \text{kg/m}^3$ ). Field contours are colored by gas temperature in K, surface heat fux is given in terms of Nu number. Black lines indicate Mach number, but no scale is given

CALLISTO design process loads definition and respective thermal interfaces (tanks, legs, etc.) for the entire vehicle are defined. While the CAL1B aeroshape had 15 thermal interfaces, the number of interfaces for the CAL1C aeroshape had more than 50 thermal interfaces due to its detailed description involving no symmetry and many of the final mechanical extensions (cable ducts, pipes, etc.). While the phase B aerothermal database is based on 75 2D CFD calculations and 13 high fidelity 3D CFD calculations, the extend of the phase *C* aerothermal database was tripled to 153 2D CFD calculations and more than 40 high fidelity 3D CFD while the number of grid points increased equally. Studies of the phase *B* database showed that for interfaces close to the aft end and with dimensions close to 2D axisymmetric shape (e.g the baseplate) only minimal differences between 2D and 3D data is observed near 180 deg AoA. Interpolation errors for a coarse trajectory were estimated to be approx. between 5 to 10% (support points 1–3) at trajectory points with high thermal loads but also increase quickly as the average thermal load the vehicle encounters is dropping rapidly towards the end of the trajectory. At high subsonic

speeds, the maximum thermal loads are up to 5 times higher in average than found for configurations like the expendable Ariane 5 during ascent or the reusable Falcon 9 during supersonic reentry. Finding that the angle of attack can have a significant impact on the local heating during a phase *B* study prompted to include this parameter as an independent variable for the phase *C* database. The final phase *C* database presented allows interpolation of interface heatfluxes for the entire flight domain at a varying angle of attack (between 180 deg and 160 deg). Further, the sensitivity of the plume-vehicle interaction to angle of attack, chemistry, thrust vector deflection and engine throttling are investigated for a critical Mach number (close to max. Mach number for engine restart) indicating further area of improvement for future databases.

# **Appendix**

See Table [6.](#page-17-0)

<span id="page-17-0"></span>**Table 6** Gerlinger reaction mechanism



Units in cm, mol, cal, s

 ${}^aH_2O = 6.0$ 

 ${}^{b}H_2 = 2.0, H_2O = 6.0^{\circ}H_2O = 5.0$  ${}^{d}H_2$  = 2.0, H<sub>2</sub>O = 16.0

$$
{}^eH_2O = 15.0
$$

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## **Declarations**

**Conflict of interest** The authors declare no competing interests.

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