

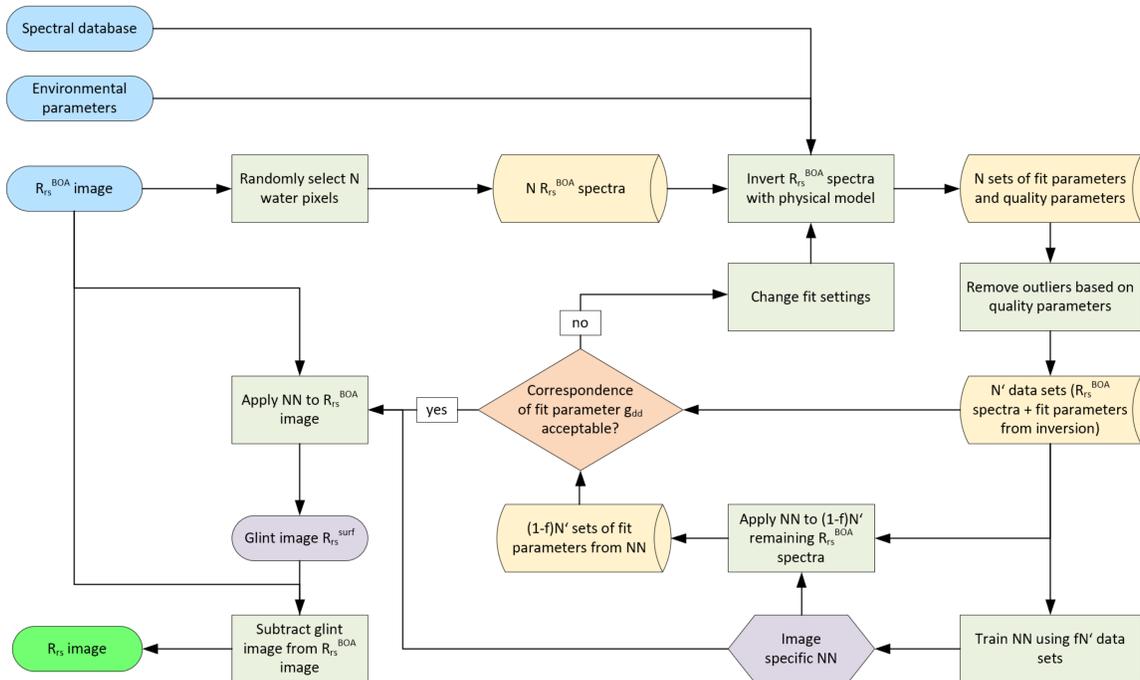
# Combining physical modelling and AI for removing sun glint from atmospherically corrected imagery

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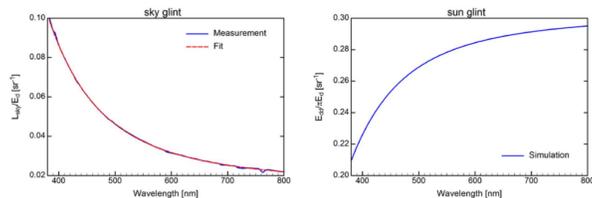
Flow chart illustrating the computation and correction of glint from an atmospherically corrected image.  $N$  water pixels are inverted using a physical model. Pixels which cannot be fitted reasonably (outliers) reduce  $N$  to  $N' \leq N$ . A fraction  $f$  of the  $N'$  data sets is used to train a NN, the remaining  $(1-f)N'$  data sets serve for validation.

## Physical model

The irradiance model of Gregg and Carder (1990) is adopted to decompose the sky radiance reflected at the water surface ( $L_{sky}$ ) into a direct component from the sun ( $E_{dd}$ ; sun glint) and two diffuse components caused by Rayleigh ( $E_{dsr}$ ) and aerosol ( $E_{dsa}$ ) scattering (sky glint):

$$L_{sky}(\lambda) = g_{dd} E_{dd}(\lambda) + g_{dsr} E_{dsr}(\lambda) + g_{dsa} E_{dsa}(\lambda).$$

The  $E$ 's are computed using analytic equations. The  $g$ 's are the relative contributions of the  $E$ 's to the illumination of a pixel.  $g_{dsr} = 1/\pi$  and  $g_{dsa} = 1/\pi$  is set, approximating isotropic sky radiance, while  $g_{dd}$  is determined for each pixel by inverse modelling.



Typical spectra of sky glint and sun glint.

The water surface reflects a fraction  $\rho_L$  of  $L_{sky}$ . Normalizing with the downwelling irradiance ( $E_d$ ) yields the glint in reflectance units  $sr^{-1}$ :

$$R_{rs}^{surf}(\lambda) = \rho_L \frac{L_{sky}(\lambda)}{E_d(\lambda)}.$$

Atmospheric correction of satellite imagery over water provides the sum of  $R_{rs}^{surf}$  and remote sensing reflectance ( $R_{rs}$ ) at bottom of atmosphere (BOA):

$$R_{rs}^{BOA}(\lambda) = R_{rs}(\lambda) + R_{rs}^{surf}(\lambda).$$

Hence, the corrected image in units of  $R_{rs}$  is obtained by subtracting  $R_{rs}^{surf}$  from  $R_{rs}^{BOA}$ .

## AI

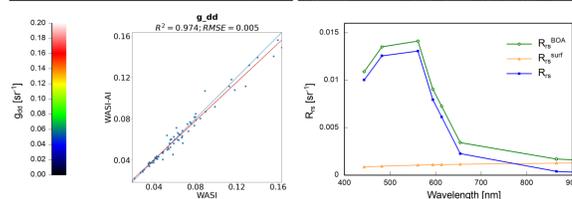
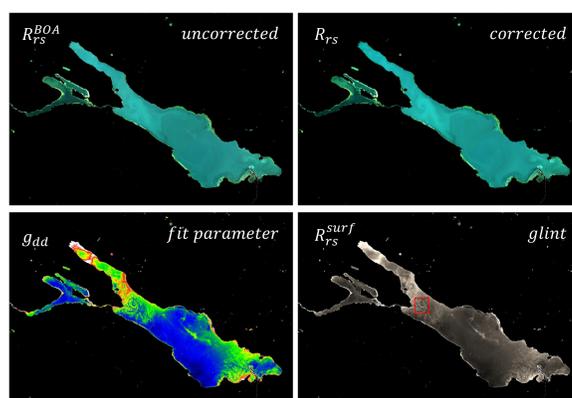
Around 800 pixels are inverted with the physical model, then the spectra together with the fit parameter  $g_{dd}$  are used to train a neural network (NN). This image specific NN is applied to all water pixels to get  $R_{rs}$ .

## Implementation in WASI

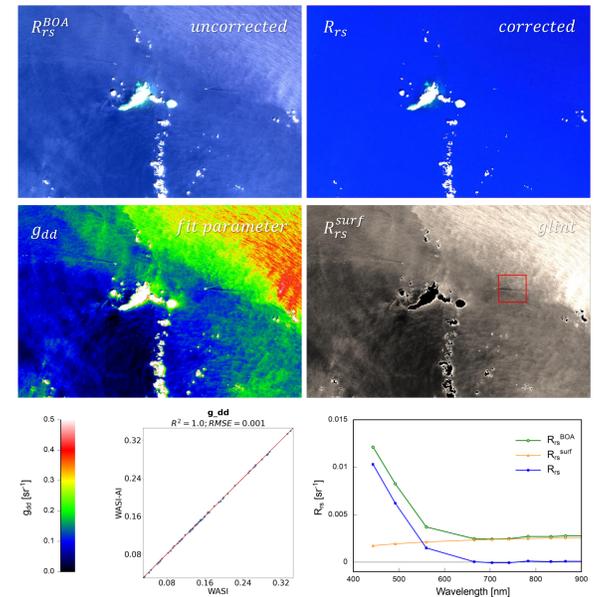
The method is implemented in version 7 of the software WASI. Download:

<https://ioccg.org/resources/software/>

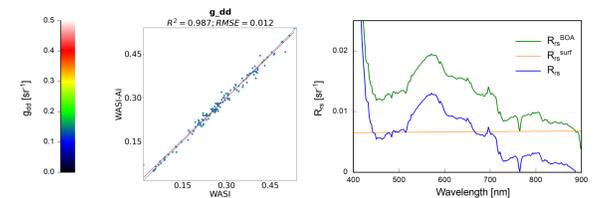
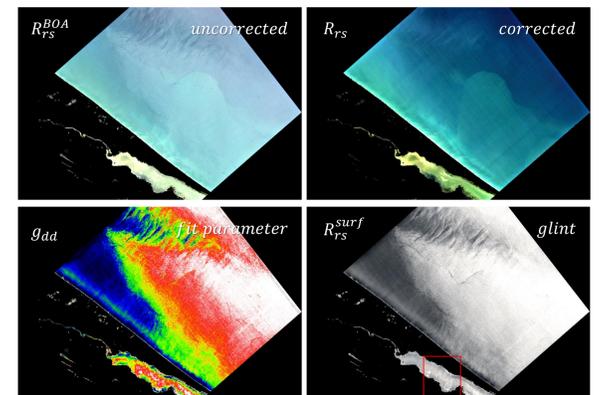
## Examples



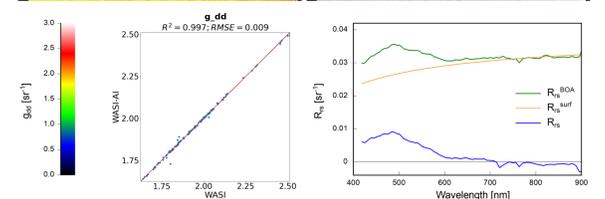
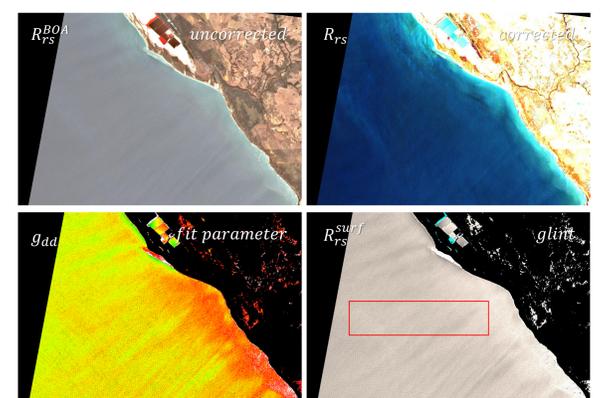
Landsat-9 image from Lake Constance, Germany/Austria/Switzerland, 2022-08-02. Little sun glint. The spectra  $R_{rs}^{BOA}$ ,  $R_{rs}^{surf}$ ,  $R_{rs}$  are averages from the area marked in the glint image.



Sentinel-2A image from Ventotene and Santo Stefano islands, Italy, 2023-06-26. Medium sun glint. The glint patterns caused by waves disappear completely, including the waves from ships.



DESI image from Tam Giang Lagoon, Vietnam, 2023-05-03. High sun glint. Subtracting the bright glint image makes sensor artifacts (stripes) in the dark ocean visible.



ENMAP image from Western Australia, 2024-01-27. Extreme sun glint. The grayish appearance of the recorded image is caused by the very bright, slightly reddish glint overlaying dark blue water.