

Modeling of dynamically moving control surfaces for realistic aircraft configurations

20. STAB-Workshop

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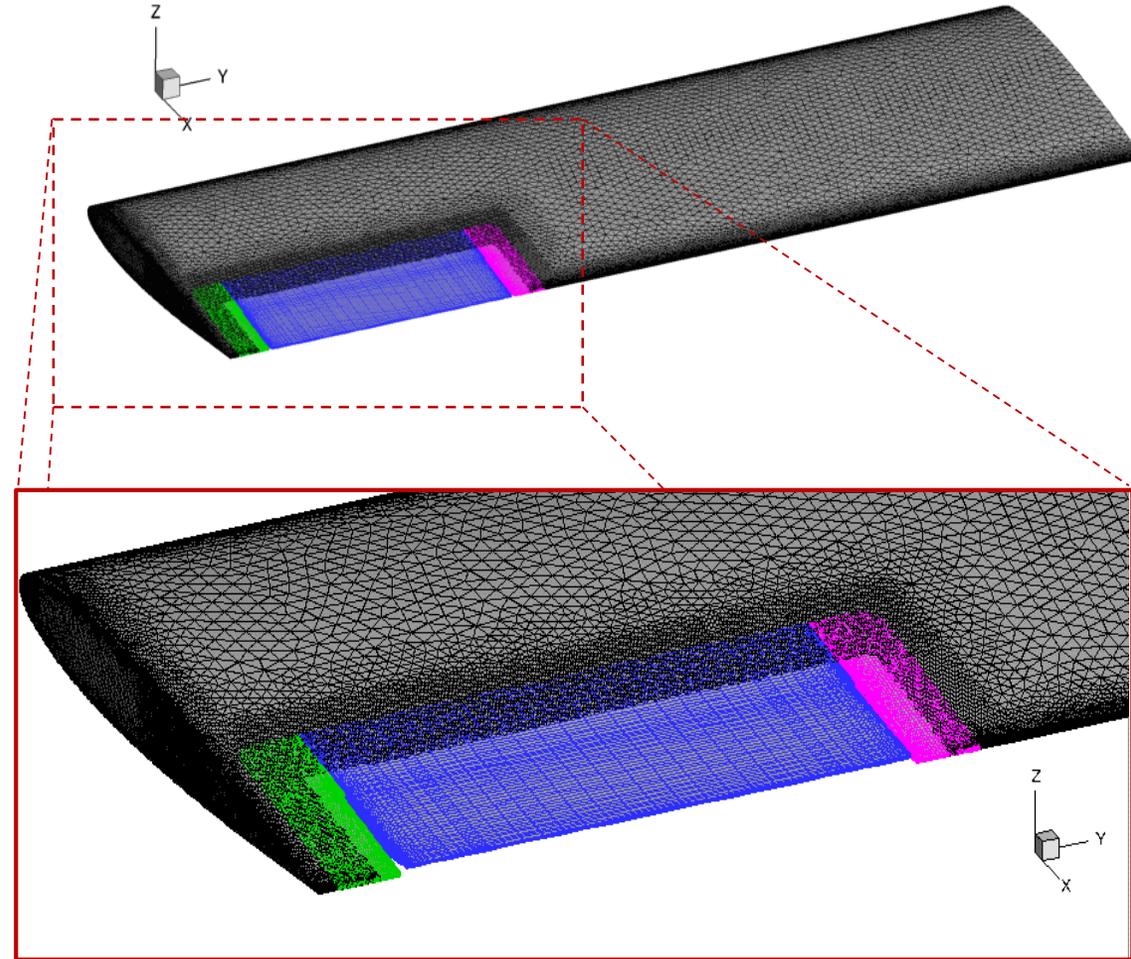
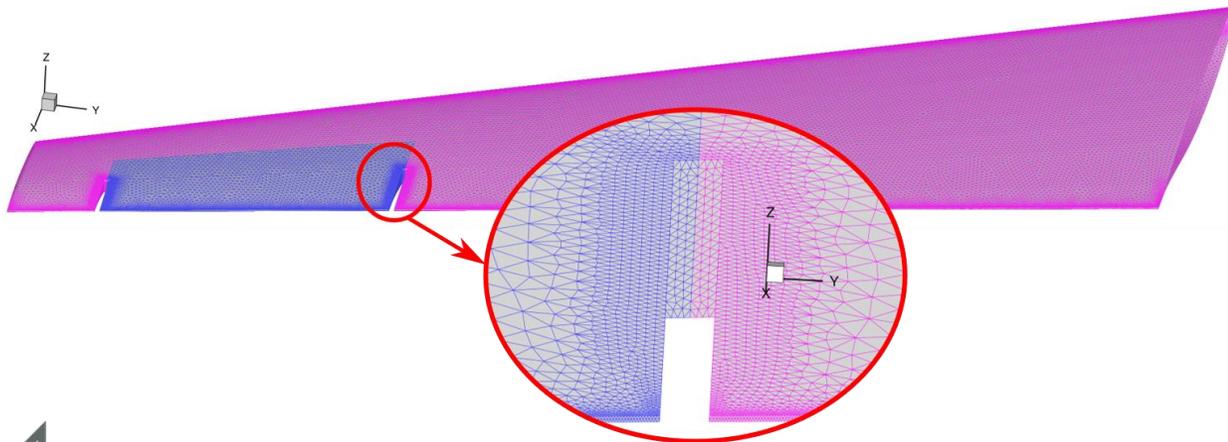
17th November 2021

Knowledge for Tomorrow



Motivation

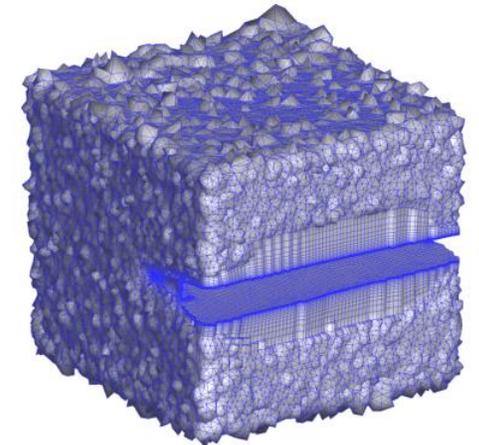
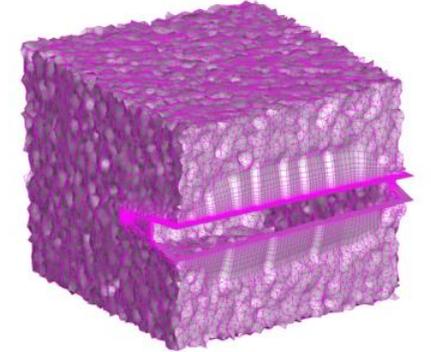
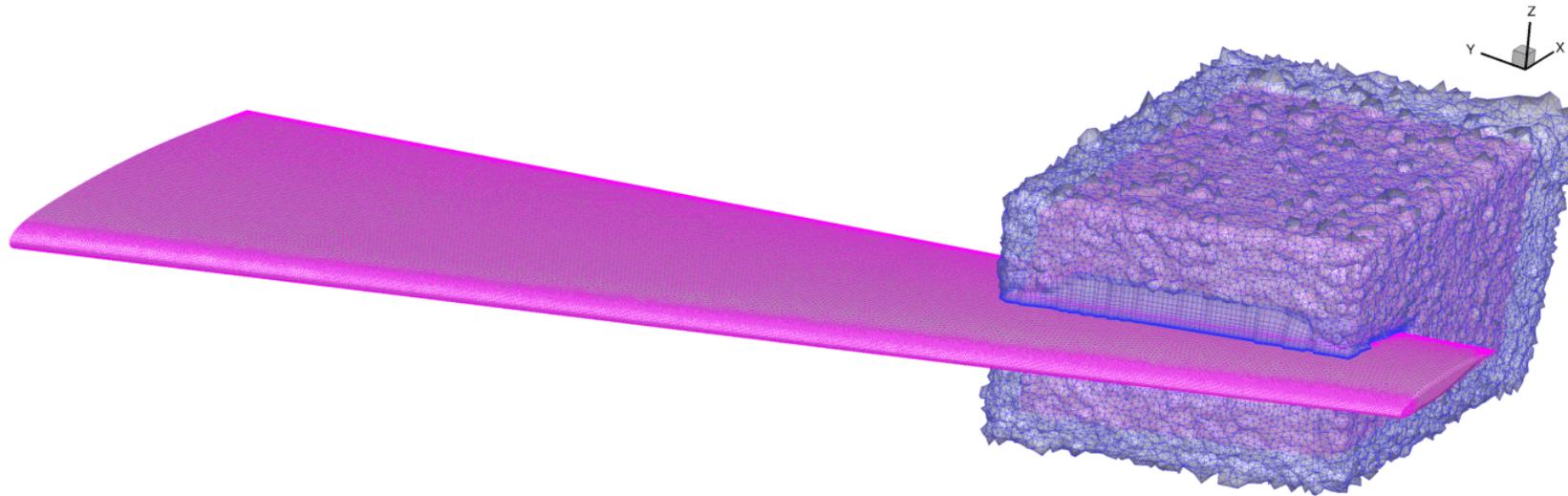
- Virtual aircraft
- Simulate flight maneuvers over the entire flight envelope
- Consider gap between lifting and control surfaces
- Methods to simulation dynamically moving control surfaces
 - Mesh deformation + overset (Chimera) grids
 - **AutoLap: automatic overlapping region generator**
 - Mesh deformation + sliding interfaces
 - **Sliding interfaces are considered as a Riemann problem, which is solved with a Riemann solver.**



Control surface modeling

Combination of mesh deformation and overset grids

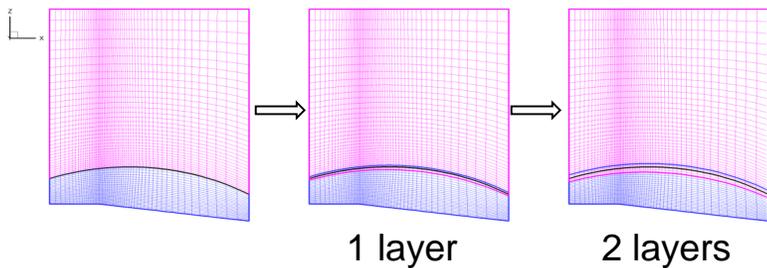
- Generating valid Chimera grids is often cumbersome
- [AutoLap](#) was developed in order to facilitate the generation of these grids



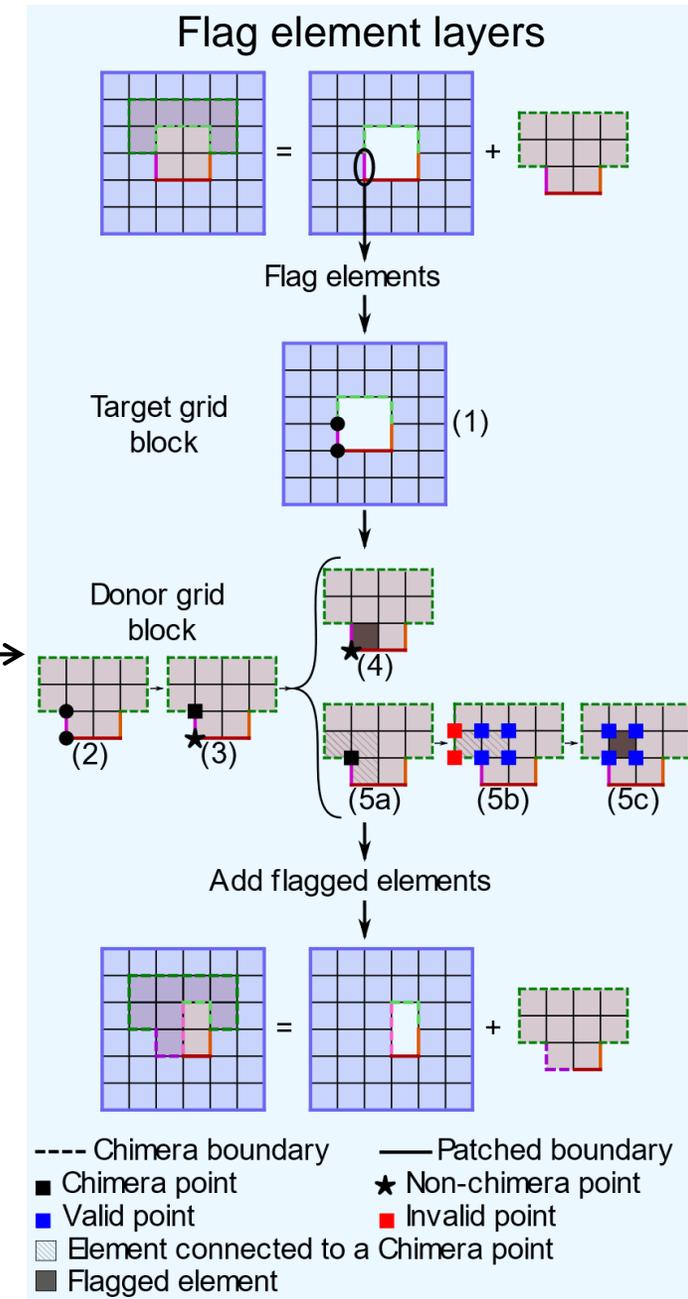
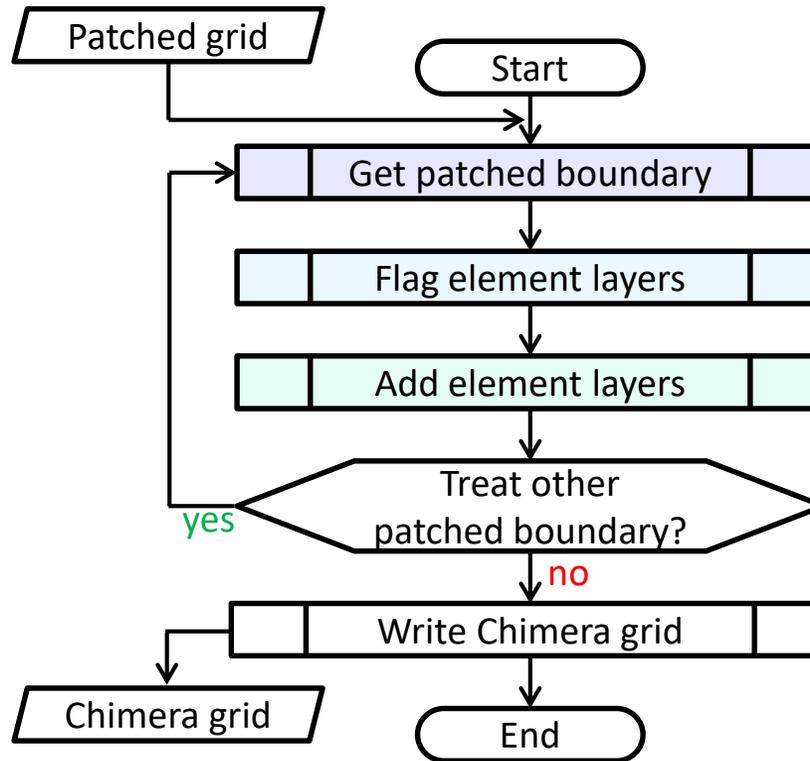
Control surface modeling

Combination of mesh deformation and overset grids - AutoLap

- AutoLap creates overlapping regions based on information available on the donor grid block.
- Elements are flagged layer by layer based on the neighboring elements.



- Boundary condition of the treated patched boundary changes to Chimera.

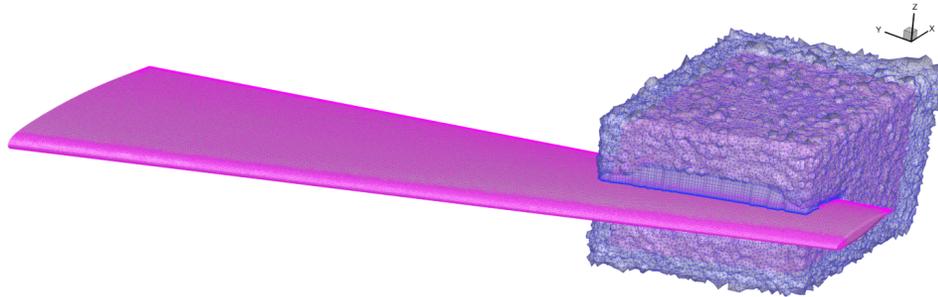


Control surface modeling

Combination of mesh deformation and overset grids - AutoLap

AutoLap - Advantages

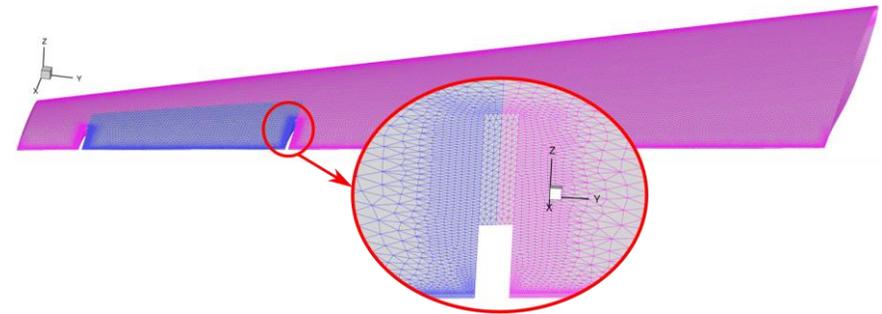
- Mesh generation is facilitated



- User can easily chose the number of cell layers to be added to each patched boundary
- Fast to get configurations in which all donor points are found.

AutoLap - Disadvantages

- Refinement of the spanwise gap region.

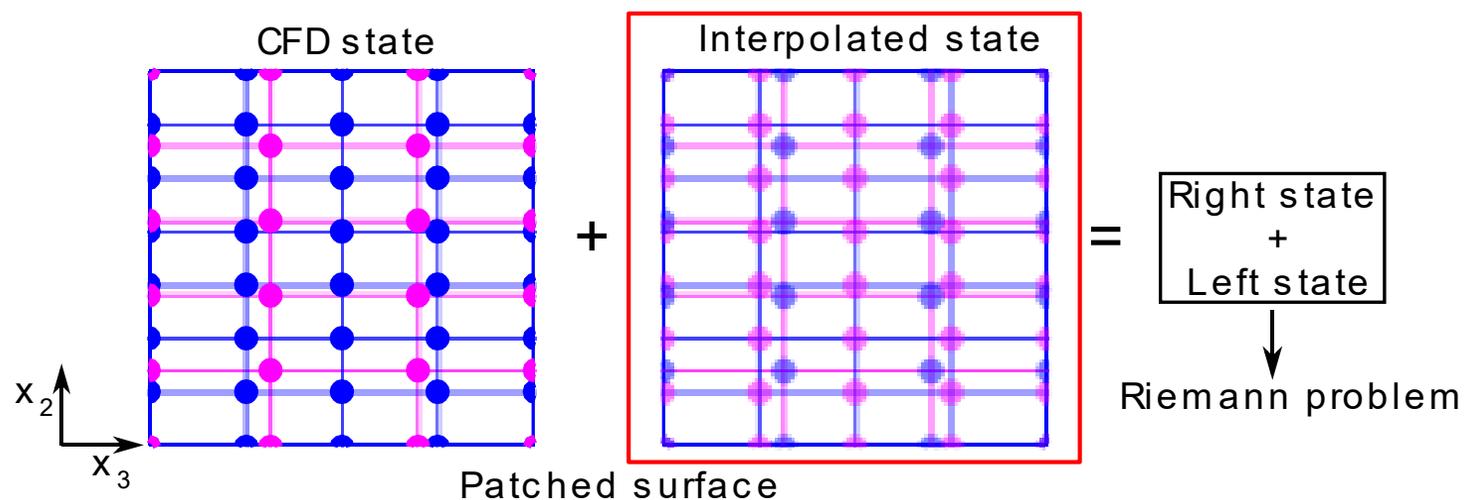
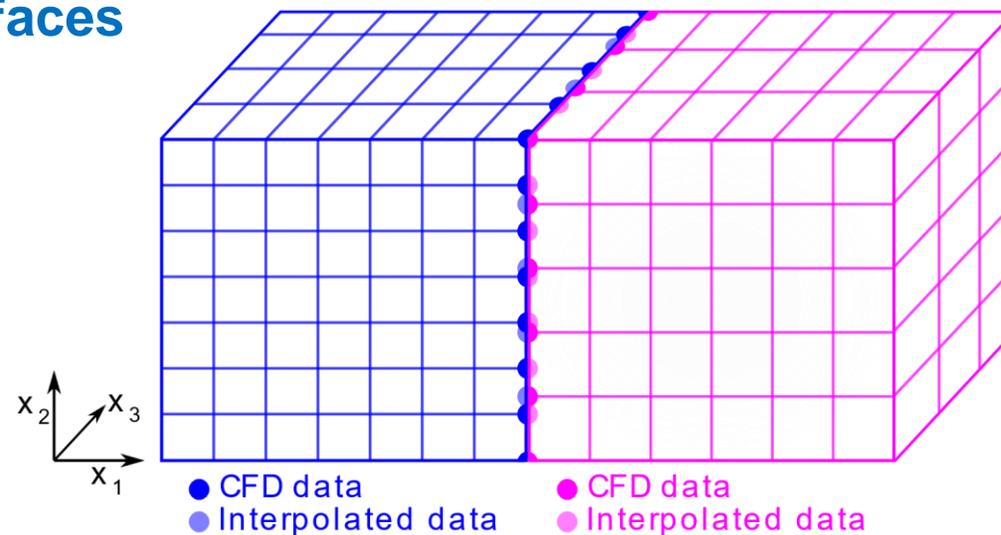


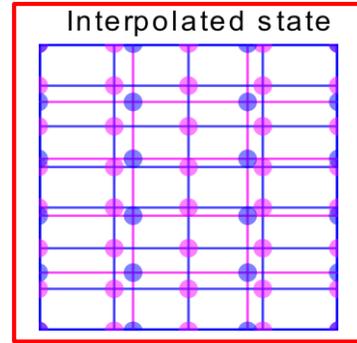
Control surface modeling

Combination of mesh deformation and sliding interfaces

Sliding interfaces in DLR CFD Solver TAU

- Sliding boundaries are treated as a Riemann problem
- Each cell vertex stores 2 states:
 - Current CFD solution
 - Interpolated state
- Flux is computed with a Riemann solver



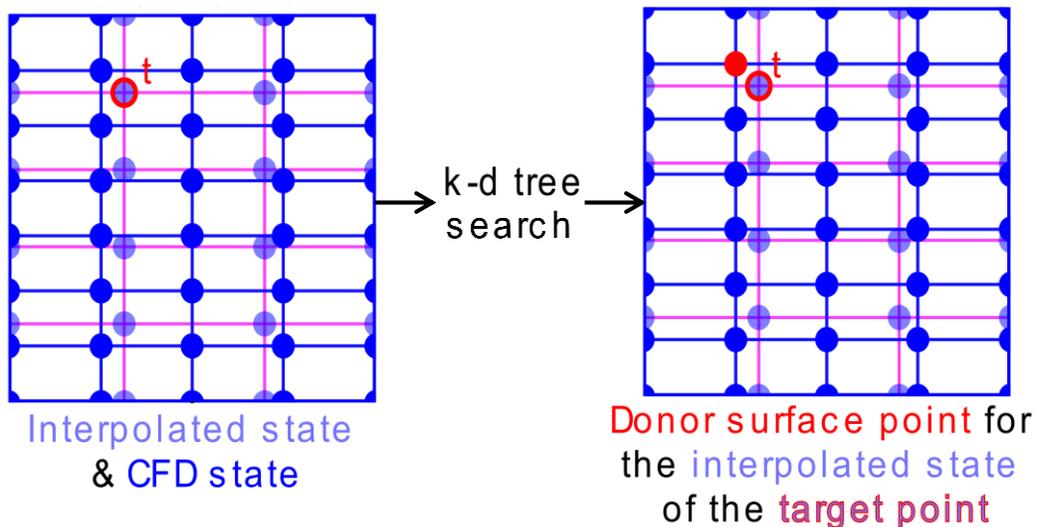


Control surface modeling

Combination of mesh deformation and sliding interfaces

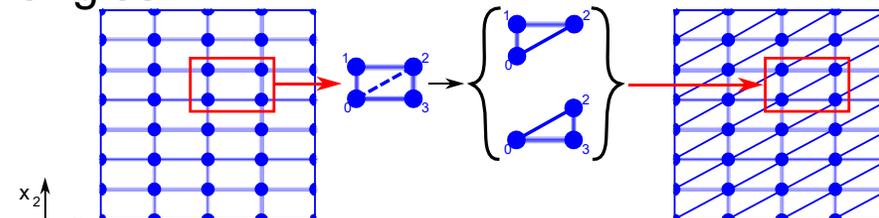
Coarse grids

- Interpolated state
 - 0th order interpolation from the nearest neighbor located on the partner patched surface
 - k-d tree to find nearest neighbor

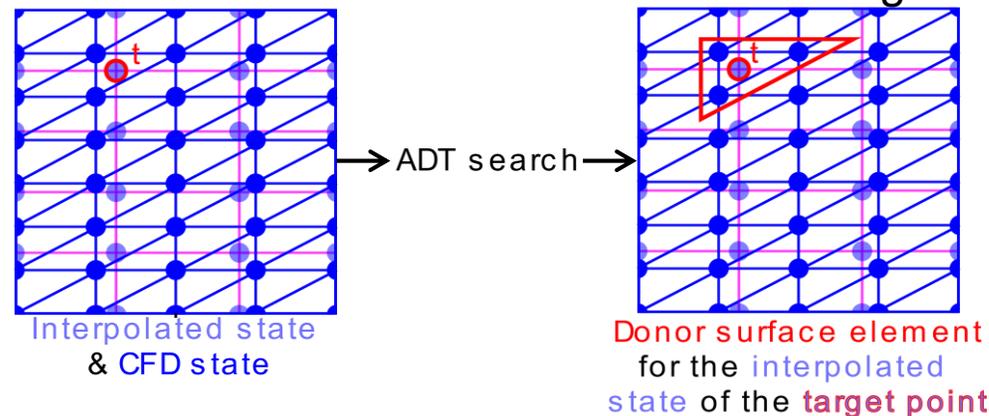


Fine grid

- Interpolated state
 - 1st order linear interpolation
 - Decomposition of all surface elements into triangles



- ADT to search for the donor surface triangle



Control surface modeling

Combination of mesh deformation and sliding interfaces

Linear interpolation – fine grid

- Unit normal vector of the surface triangle:

$$\vec{n}_{12} = \frac{\vec{v}_1 \times \vec{v}_2}{\|\vec{v}_1 \times \vec{v}_2\|}, \vec{n}_{23} = \frac{\vec{v}_2 \times \vec{v}_3}{\|\vec{v}_2 \times \vec{v}_3\|}$$

- Check whether \vec{v}_t is orthogonal to \vec{n} :

$$\vec{n}_{12} \cdot \vec{v}_t = 0, \vec{n}_{23} \cdot \vec{v}_t = 0$$

- Check whether the target point lies inside the surface triangle:

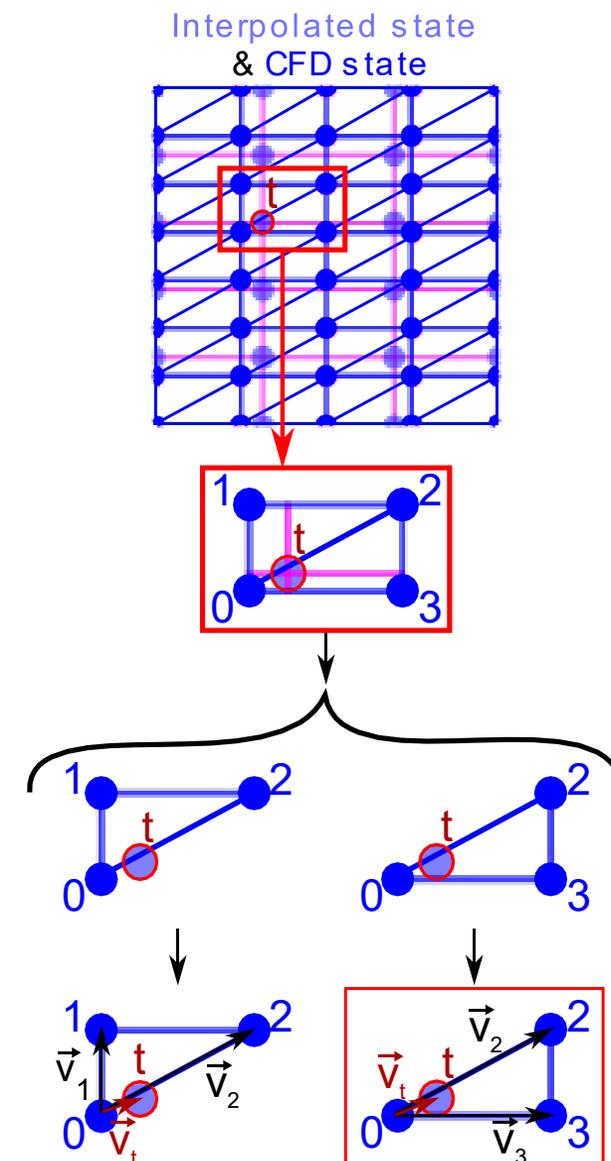
$$c_1 \vec{v}_1 + c_2 \vec{v}_2 = \vec{v}_t, c_2 \vec{v}_2 + c_3 \vec{v}_3 = \vec{v}_t$$

$$c_1 < 0, c_2 \geq 0 \text{ and } c_1 + c_2 \leq 1$$

$$c_2 \geq 0, c_3 \geq 0 \text{ and } c_2 + c_3 \leq 1$$

- Interpolate the primitive variables:

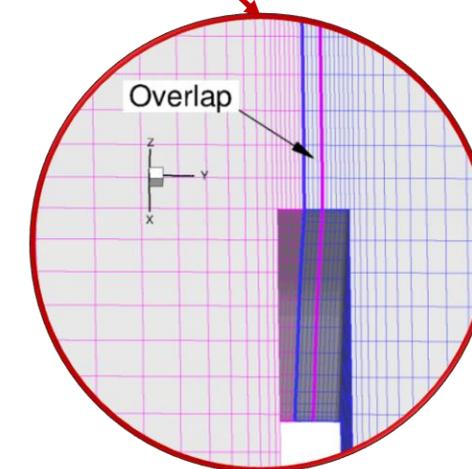
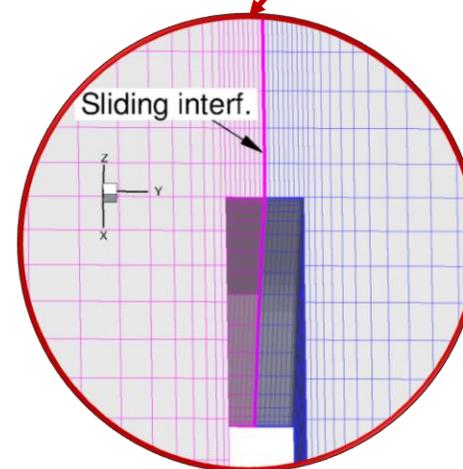
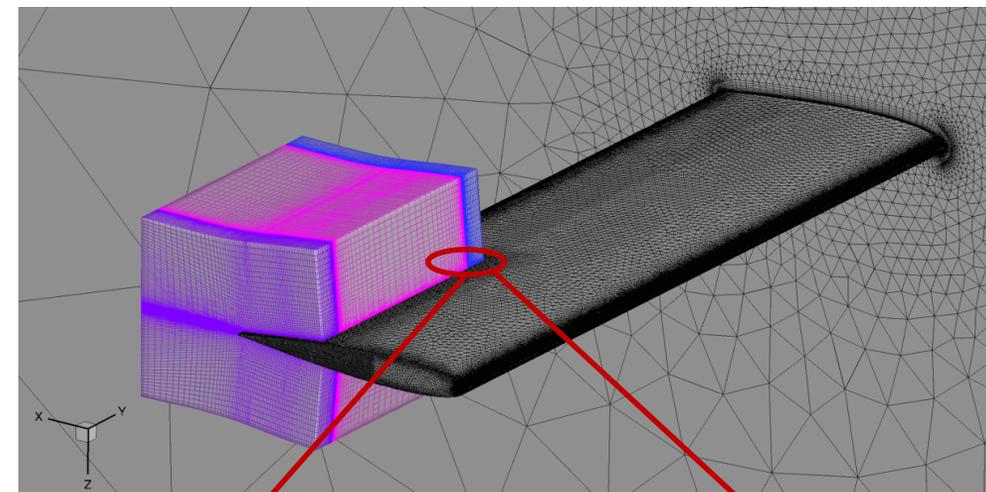
$$u_t = u_0 + c_2(u_2 - u_0) + c_3(u_3 + u_0)$$



Test cases

NACA0012 Wing with a generic aileron

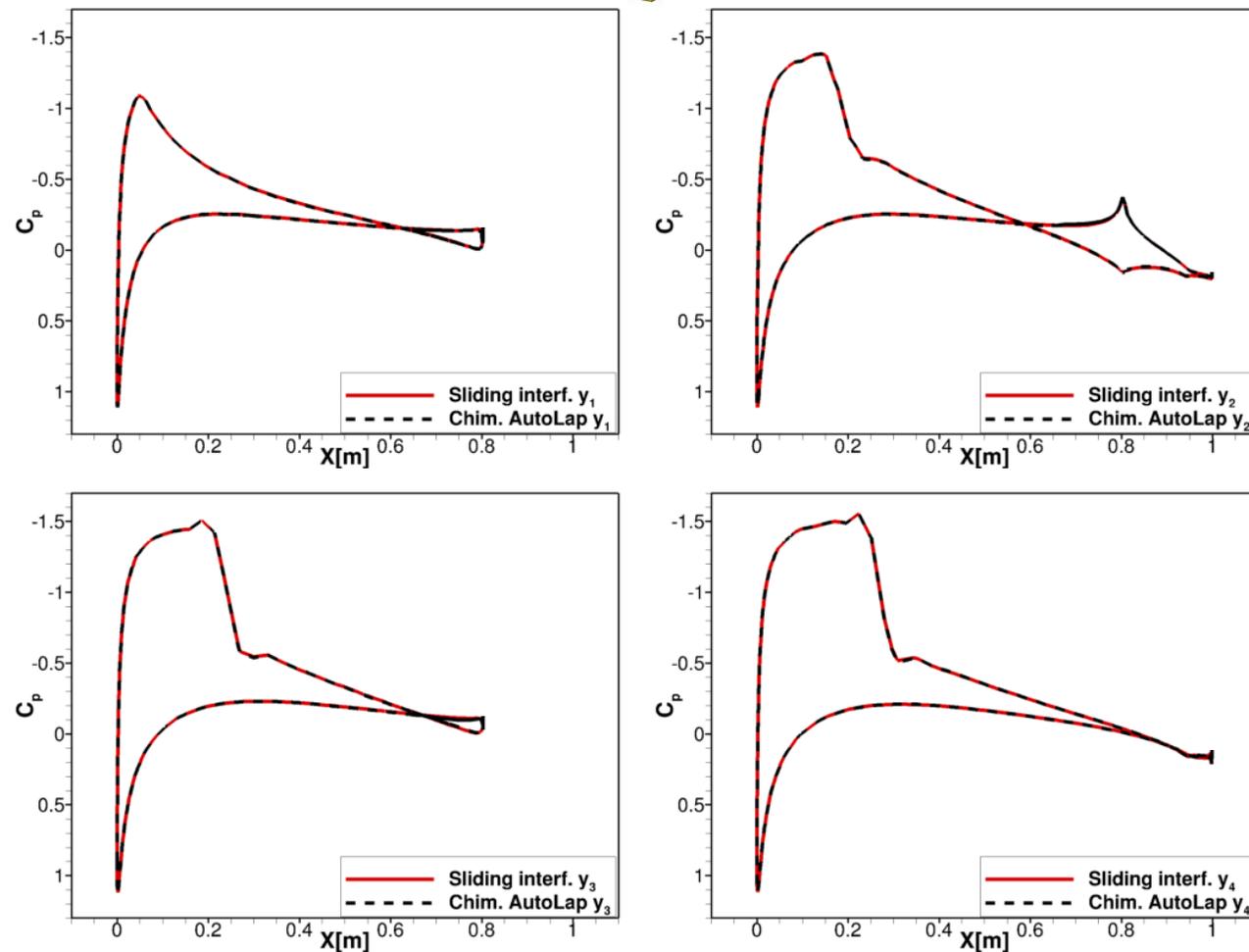
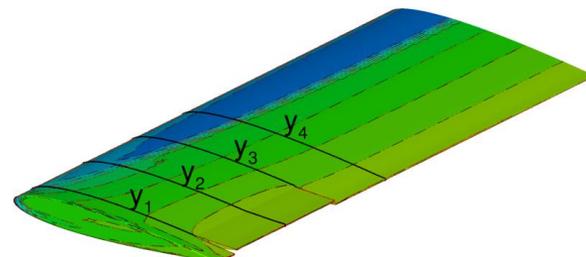
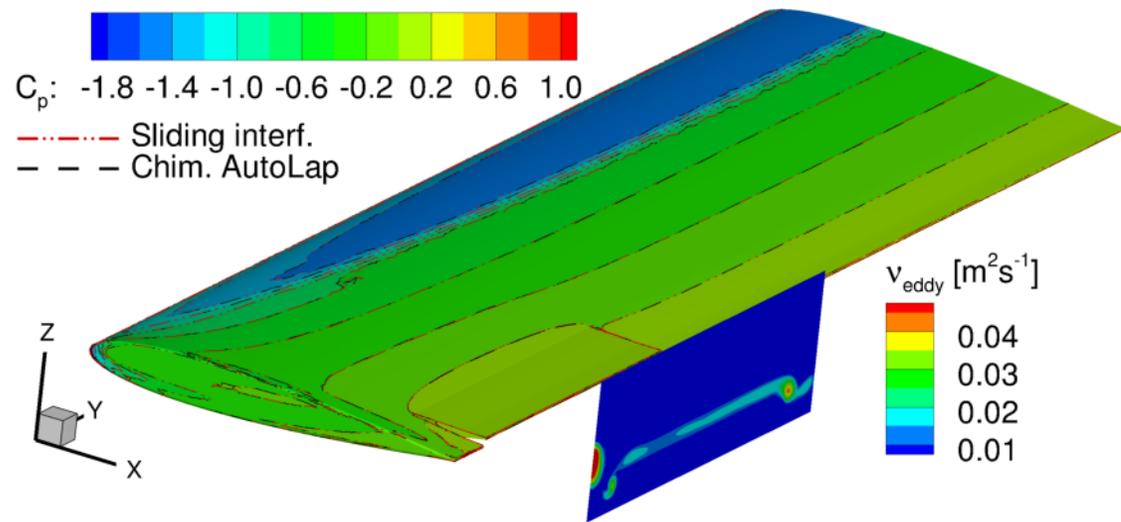
- Hybrid grids:
 - Wing grid (unstructured)
 - Inner gap grid (structured)
 - Outer gap grid (structured)
 - Aileron grid (structured)
 - Hole geometry
- Patched grid: 3 975 183 grid points
- Chimera grid: 4 046 039 grid points
- Free stream flow conditions:
 - $Ma_\infty = 0.7$, $Re_\infty = 7 \times 10^6$ und $Pr_\infty = 0.72$, $\alpha = 5^\circ$.
- 2nd order central discretization of the inviscid flux with added matrix dissipation
- Spalart-Allmaras turbulence model in the negative form.



Test cases

NACA0012 Wing with a generic aileron

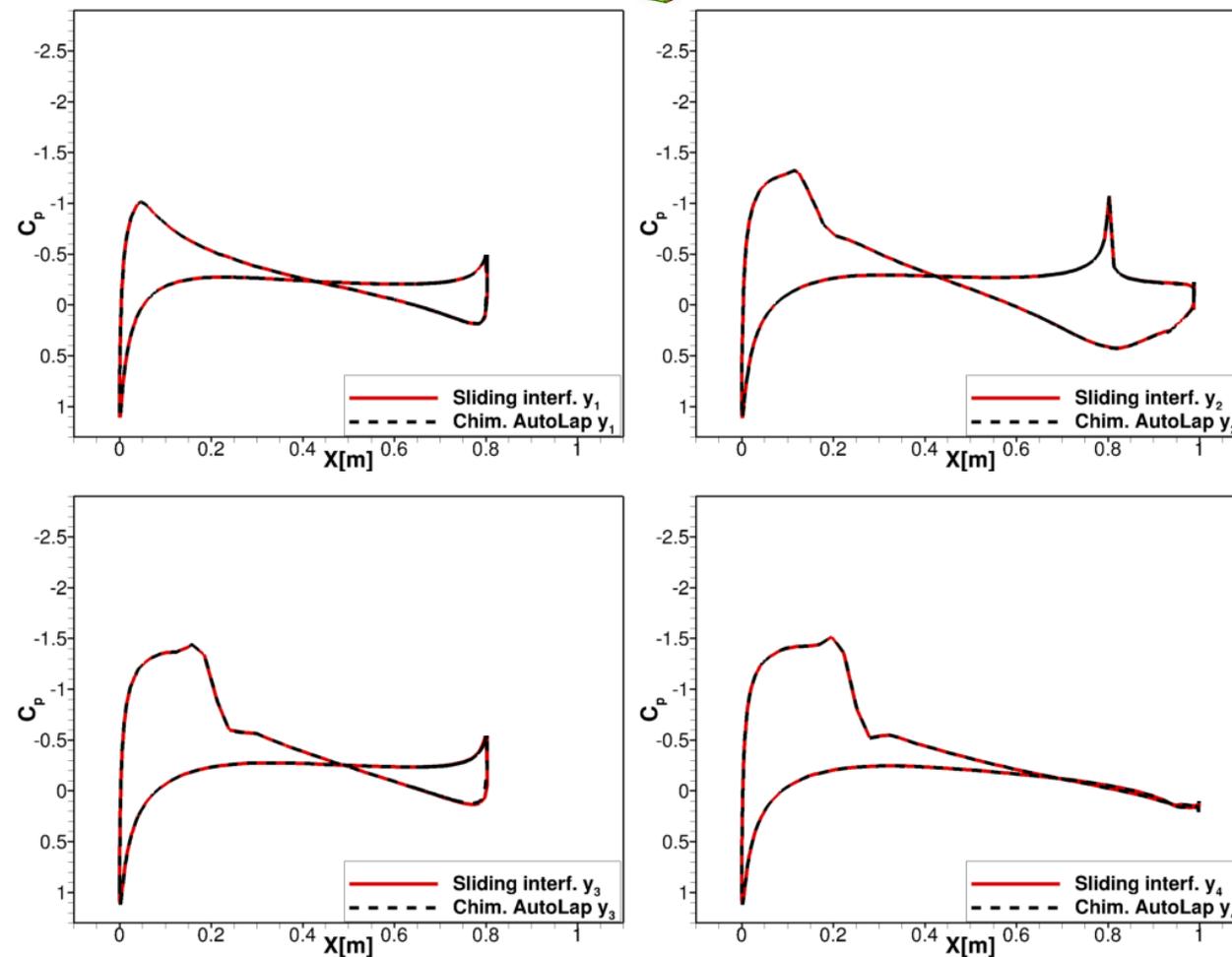
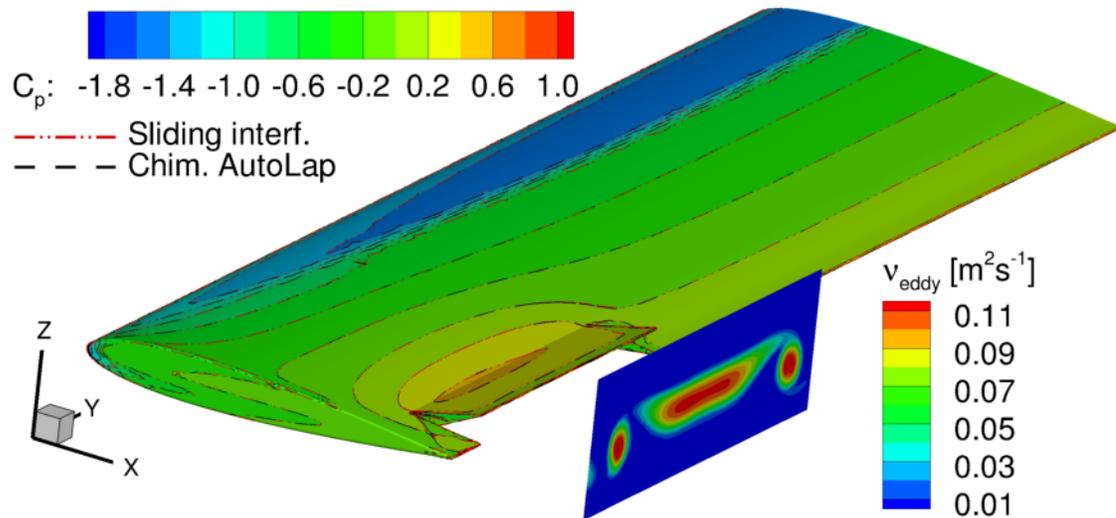
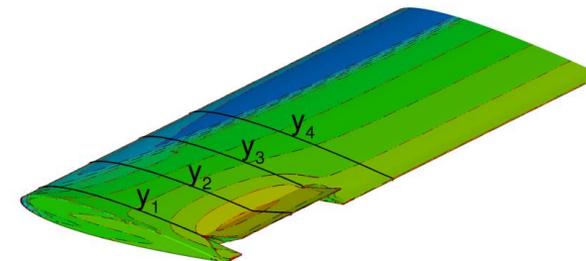
Aileron deployed by $\delta = -5^\circ$



Test cases

NACA0012 Wing with a generic aileron

Aileron deployed by $\delta = -20^\circ$



Test cases

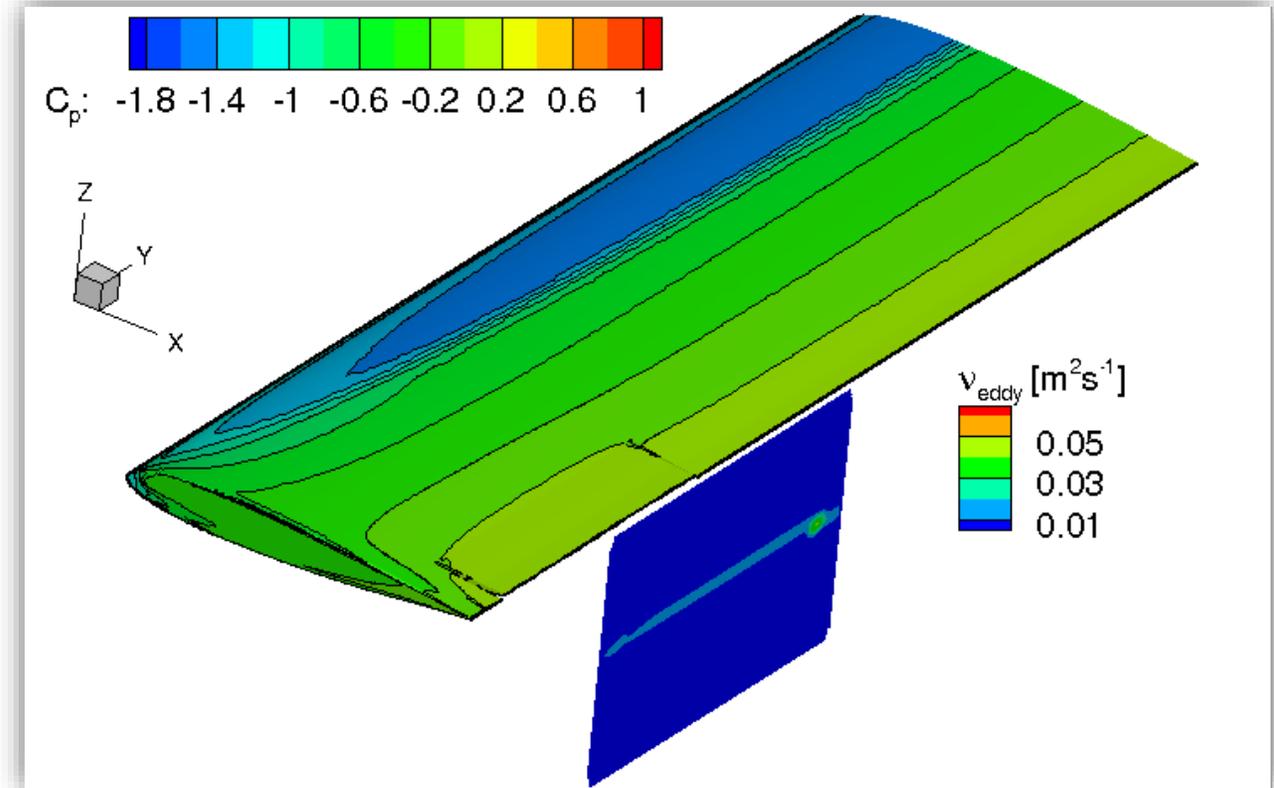
NACA0012 Wing with a generic aileron

Dynamic aileron deployment

- Aileron oscillatory deployed by:

$$\delta = 20^\circ \sin(2\pi t)$$

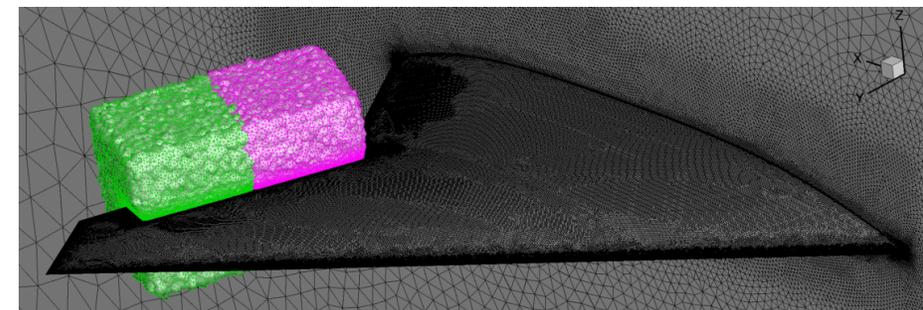
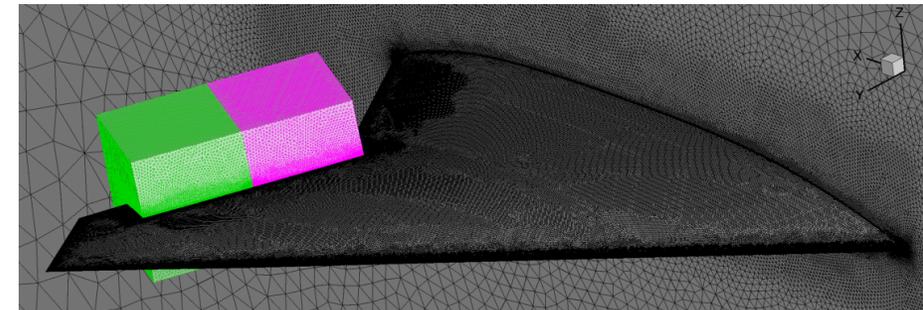
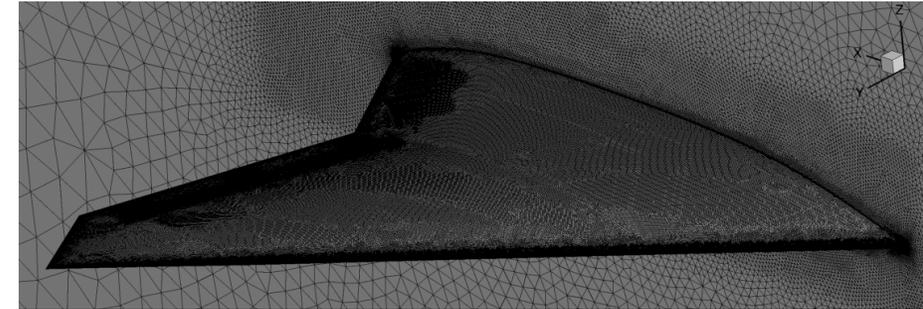
- Mesh deformation according to a thin-plate-spline algorithm
- 2nd order dual time integration



Test cases

MULDICON configuration with inner and outer elevons

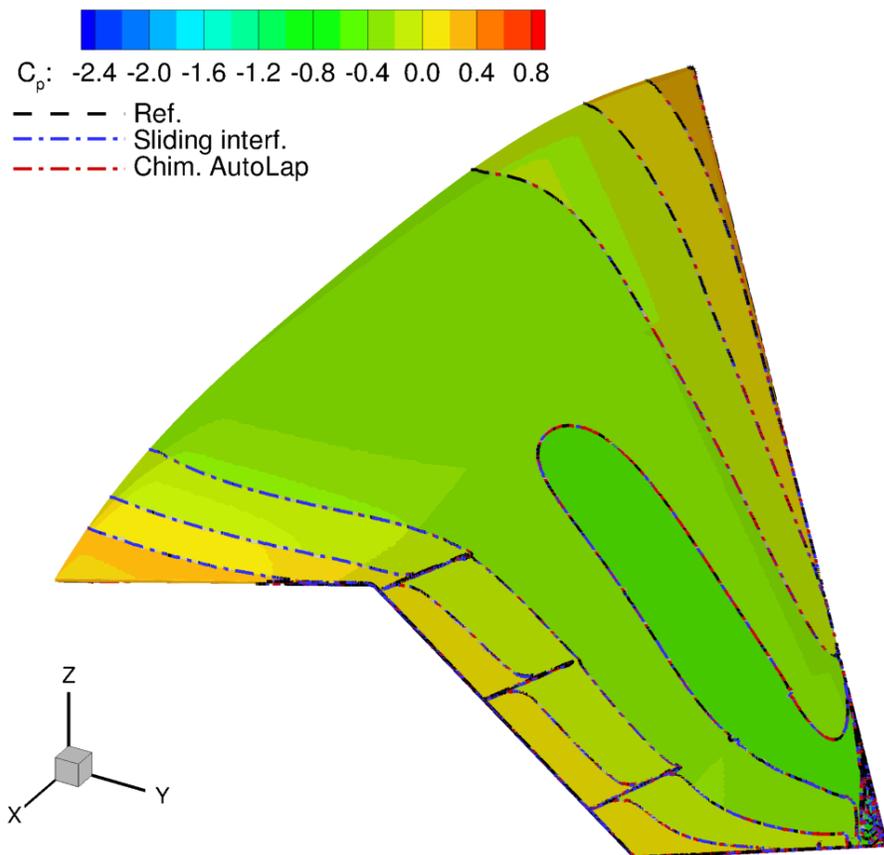
- Unstructured grids
 - Reference grid - 18 147 849 grid points
 - Patched grid - 18 241 885 grid points
 - Chimera grid - 18 610 306 grid points
- Patched and Chimera grids:
 - UCAV grid
 - Inner elevon
 - Outer elevon
- Free stream flow properties:
 - $Ma_\infty = 0.4$, $Re_\infty = 55.8 \times 10^6$ und $Pr_\infty = 0.72$,
 $\alpha = 2^\circ$.
- 2nd order central discretization of the inviscid flux with added scalar dissipation
- Spalart-Allmaras turbulence model in the negative form.



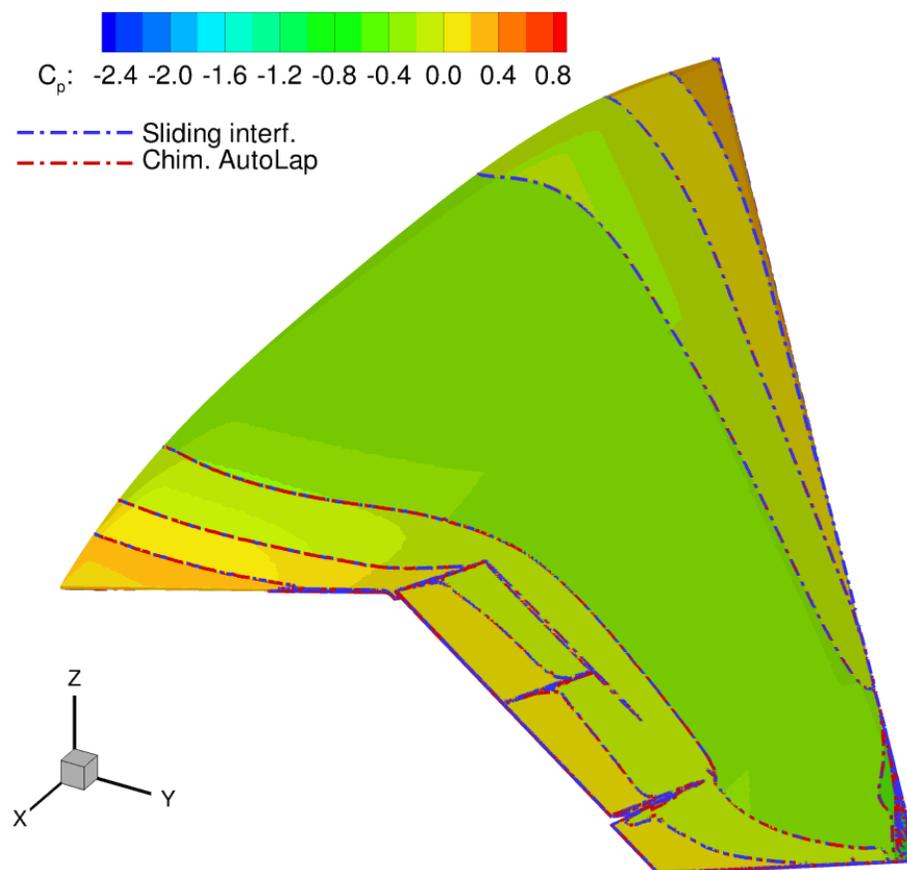
Test cases

MULDICON configuration with inner and outer elevons

Elevons not deployed



Elevons deployed by $\delta_{RIB} = -5^\circ$ and $\delta_{ROB} = -5^\circ$

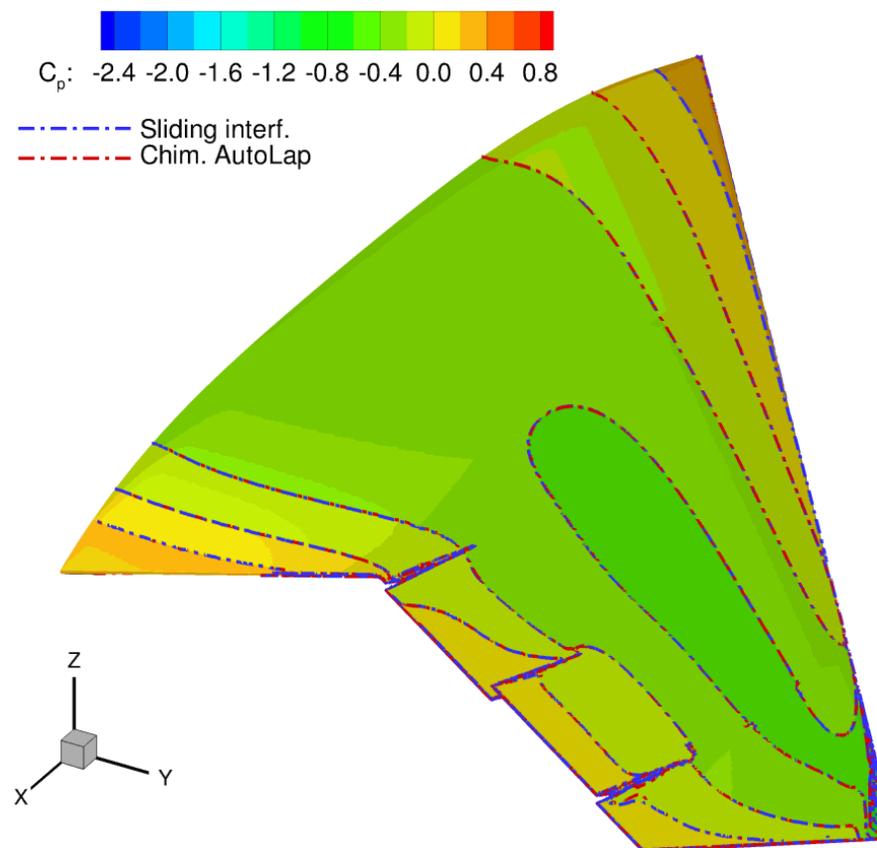
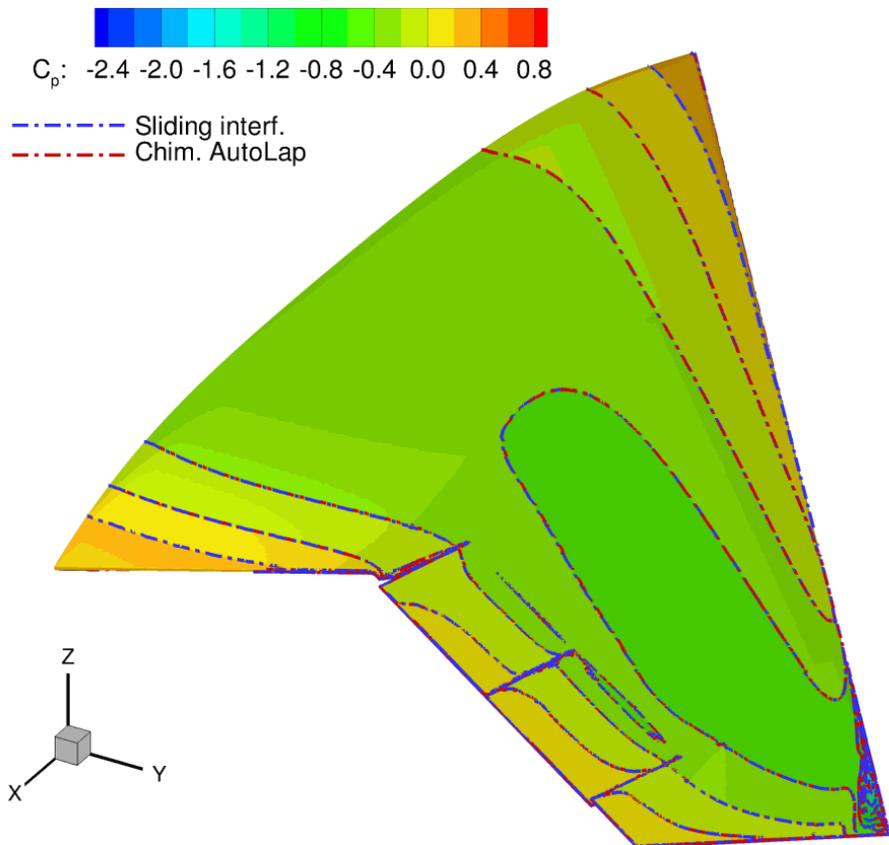


Test cases

MULDICON configuration with inner and outer elevons

Elevons deployed by $\delta_{RIB} = 5^\circ$ and $\delta_{ROB} = 5^\circ$

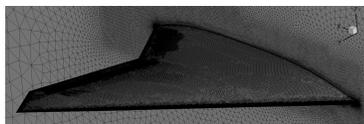
Elevons deployed by $\delta_{RIB} = 5^\circ$ and $\delta_{ROB} = -5^\circ$



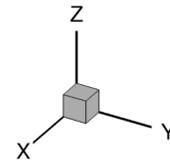
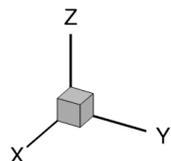
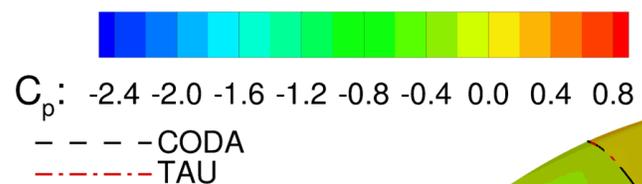
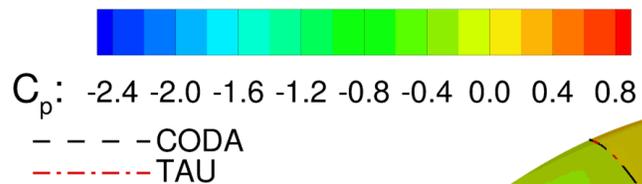
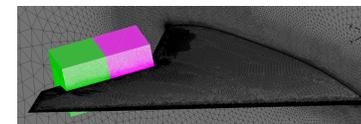
Sneak peek

Comparison between TAU and CODA for the control surface modeling

Reference grid



Patched grid



Conclusions and outlook

- The simulation of moving control surfaces is particularly challenging for realistic aircraft configurations.
- AutoLap was developed to facilitate the grid generation of overset grids.
- A new sliding interfaces algorithm has been implemented in TAU, eliminating the need for overlapping regions between the grid blocks.
- Both AutoLap and the sliding interfaces algorithm were successfully tested for two configurations.
- A first comparison between TAU and CODA was accomplished successfully.
- In the near future, the control surfaces of the MULDICON configuration and of the future fighter demonstrator (FFD) will be dynamically deployed with TAU and CODA.

