

Google Test, HDF5 revisited and Polyhedral Cells in FSDM

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Knowledge for Tomorrow



Using the Google Test framework

- Goal: **Use the Google Test library for all unit tests in FSDM**
 - Rewrite existing tests as Google Tests
 - Write additional unit tests
- Challenge: **Google Test is not 'MPI Aware'**
 - A test may **fail** on rank 1, but not on rank 0 and will be reported as **PASSED** in the output (**false positive**).
 - Assertions in parallel programs can cause **deadlocks**

Example output

```
[-----] 1 test from testFSMeshIOHDF5SimpleNoGlobalIDs
[ RUN    ] testFSMeshIOHDF5SimpleNoGlobalIDs.IOConsistency
[       OK ] testFSMeshIOHDF5SimpleNoGlobalIDs.IOConsistency (48 ms)
[-----] 2 tests from SimpleNoGlobalIDs
[ RUN    ] SimpleNoGlobalIDs.otherProcNumbers
/localdata2/source/fsdm/fsdm/tests/src/testFSMeshIOHDF5_SimpleNoGlobalIDs.cpp:666: Failure
Value of: 1
Expected: 0
[  FAILED ] SimpleNoGlobalIDs.otherProcNumbers (43 ms)
[ RUN    ] SimpleNoGlobalIDs.exportVTK
[       OK ] SimpleNoGlobalIDs.exportVTK (12 ms)
[=====] 59 tests from 27 test cases ran. (42048 ms total)
[  PASSED ] 58 tests.
[  FAILED ] 1 test, listed below:
[  FAILED ] SimpleNoGlobalIDs.otherProcNumbers

1 FAILED TEST
```

```
// Check dimension of intArray
ASSERT_EQ (intArray.NDims(), 1);
// broadcast intArray from proc 0
intArray.Broadcast(mClac, 0);
```

← If some processes fail here

← The rest is stuck here



Using the Google Test framework

- Solution: **We extended the functionality of Google Test**
 - Test results are synchronized between the MPI processes.
A failure on one processes implies a failure on all
—————> **No more false positive test**
- Implemented new Macros **ASSERT_EQ_MPI**, **EXPECT_EQ_MPI**, etc.
 - MPI synchronized
 - If one process fails, every process fails

```
// Check dimension of intArray  
ASSERT_EQ_MPI (intArray.NDims(), 1);  
// broadcast intArray from proc 0  
intArray.Broadcast(mClac, 0);
```

← If some processes fail here, all will fail

← Either all processes call this, or none

—————> **No more deadlocks**



Using the Google Test framework

- Googletest with MPI is available for FSDM since this summer.

————→ **Use it!**

- But take care:

```
if (procID == 0) {  
    ASSERT_EQ_MPI (intArray.NDims(), 1); ← Process 0 waits forever  
}
```

- In this case, use **Expect_EQ** instead

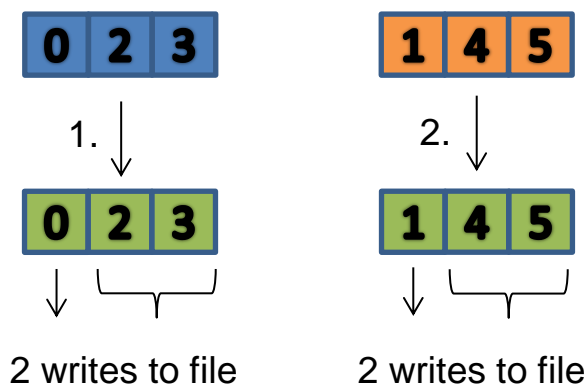
- See also: [thirdparty/gtest-gmock-1.8.0-mpi/MPIGuide.md](#)



Enhancing HDF5 export with parallel data merge

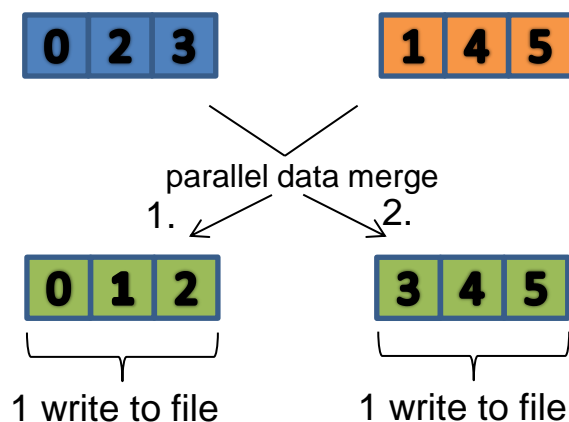
- **One process** collects the mesh IDs and data and **writes connected** chunks to the HDF5 file

- Before:



worst case: as many File I/O operations as data items

- Now:



Always writes chunks of size C.
Reduces File I/O operations drastically



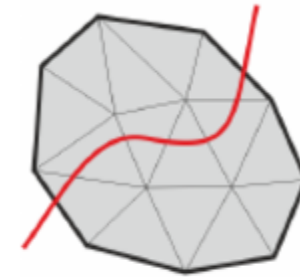
Polyhedral Cells in FSDM

- **Motivation:**

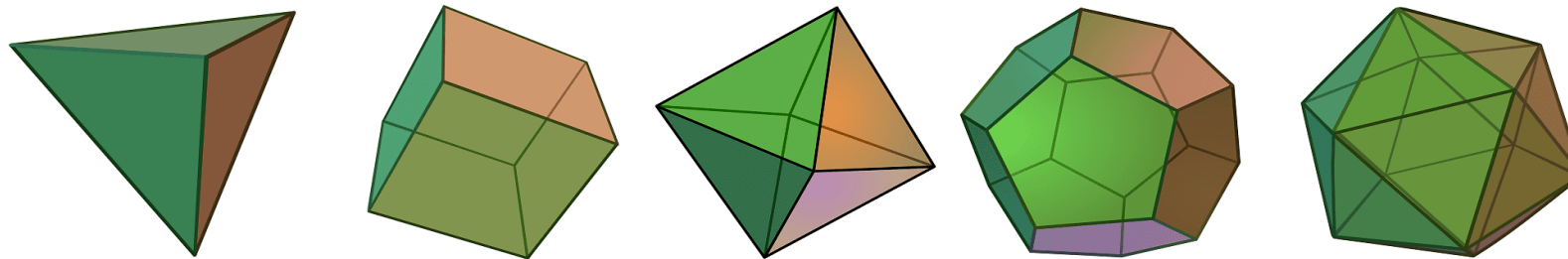
- A geometry cuts our mesh (consisting of simplex elements)
- Simplex elements degenerate to polyhedral elements

- **Problem:**

- FSDM expects elements to have a fixed maximum number of
 - Corners
 - Faces
 - Edges
- Disrupts current strategy of saving and addressing elements



Cutting configuration

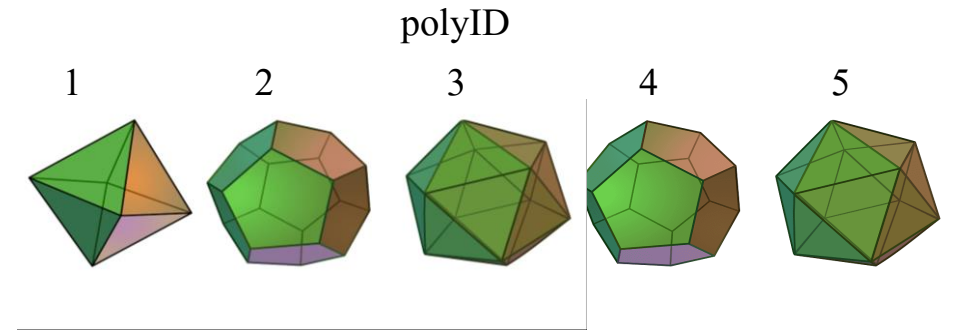


Figures from Wikipedia and from https://www.researchgate.net/figure/Illustration-of-different-methods-for-incorporating-cuts-into-a-tetrahedral-mesh-a_fig3_273890104



Polyhedral Cells Implementation Strategy

- New cell type `CT_Poly`
- Arbitrary number of faces, edges and corners
- All polyhedral cells get an identification number `polyID`



```
void
```

```
FSPolyCellInfo::PolySetFaceNodes (intT PolyId, intT Face, FSIntArrayT & Nodes)
```

```
{
```

```
    mPolyFaceNodes(PolyId, Face) = Nodes;
```

```
}
```

- New class `FSPolyCellInfo` derived from `FSCellInfo`

<code>FSCellInfo</code>	<code>FSPolyCellInfo</code>
<code>intT GetNFaces(FSMeshEnums::CellType t)</code>	<code>intT GetNFaces(FSMeshEnums::CellType t, FS_intT PolyId)</code>
<code>static const intT cNFaces[FSMESH_NCELLTYPES+1]</code>	<code>FSIntArrayT mPolyNFaces</code>
<code>intT cFaceNodes[FSMESH_NCELLTYPES+1][FSMESH_NMAXCELLFACES]</code> <code>[FSMESH_NMAXFACENODES];</code>	<code>FSRegister<FSIntArrayT> mPolyFaceNodes</code>



FSPolyCellInfo

- Challenge: PolyCellInfo has to be instantiated and initialized

Before:

- FSCellInfo::GetNCorners (FSMeshEnums::CT_Tri3);
- No instantiation needed. Independent of the mesh.

Now: FSPolyCellInfo mCellInfo (numPoly);

```
mCellInfo.PolySetNCorner (3, 5)
```

```
.  
.
.
```

```
mCellInfo.GetNCorners (FSMeshEnums::CT_Poly, 3);
```

- Instantiation needed. Depends on the mesh.

```
/*          0
 *          ,'. e4
 *      e0, '  \
 *          ,'. 4
 *      1 |      /
 *      e1 |      / e3
 *          \_____/
 *          2 e2 3
 */
```

polyID = 3, # corners = 5



Polyhedral Cells

Status of Implementation

- Implemented construction routines for the polyhedral cells «FSPolyCellInfo»
- Implemented three construction tests (two in 2d and one in 3d)
- Started with a new cell pool «FSUnstructPolyCellPool»

```
// Build a simple pentagon as Polyhedron
TEST(testFSPolyCellInfo, pentagon) {
    FSPolyCellInfo PCellInfo(1);

    /*
     *          0
     *          . . . e4
     *    e0,1 . . .
     *          . . . 4
     * 1 |      /
     * e1 |    / e3
     *    |____/
     *    2 e2 3
     */

    PCellInfo.PolySetNCorners(0, 5); // Set number of Corners
    PCellInfo.PolySetNNodes(0, 5);   // Set number of Nodes (same as corners)
    PCellInfo.PolySetNEdges(0, 5);   // Set number of edges
}
```



Conclusion

- Enhanced Google Test with MPI.
- Integrated Google Test into FSDM.
- Implemented parallel data merge for HDF5 output
 - Next step: Benchmarks
- Started working on polyhedral cells



Snippets

```
void
FSPolyCellInfo::PolyPrepareRegisters ()
{
    mPolyEdgeNodes.Prepare();
    mPolyFaceCorners.Prepare();
    mPolyFaceNodes.Prepare();
    mPolyFaceTypes.Prepare();
    // We now add empty data to each register, in order
    // to be able to fill them later possibly out of order.
    for (intT i = 0; i < mNumPolys; i++) {
        for (intT j = 0; j < mPolyNEdges[i]; j++) {
            mPolyEdgeNodes.Add(i, FSIntArrayT(0));
        }
        for (intT j = 0; j < mPolyNFaces[i]; j++) {
            mPolyFaceTypes.Add(i, FSMeshEnums::CT_Undefined);
            mPolyFaceCorners.Add(i, FSIntArrayT(0));
            mPolyFaceNodes.Add(i, FSIntArrayT(0));
        }
    }
}
```

