

# Evolution of SUMO's Simulation Model

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TRB Workshop 172 – Simulation: Looking Back and Looking Ahead  
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# Content

- Past
- Future



**The past**

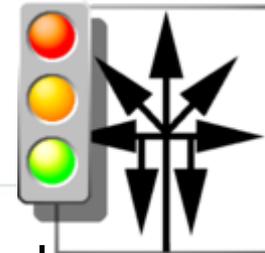
Centered on SUMO

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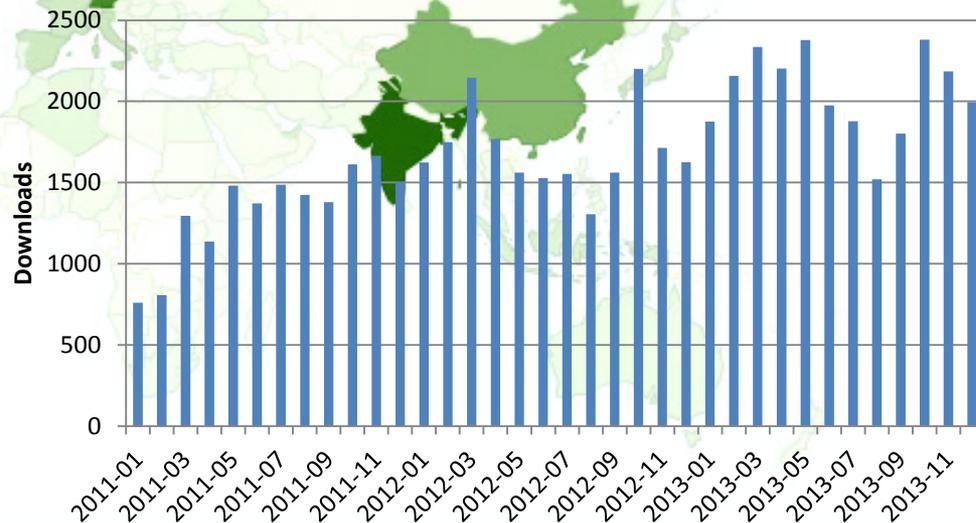


# The SUMO primer

## (Simulation of Urban MObility)



- SUMO is DLR's open source traffic micro-simulation research tool
  - Used by a growing community of researchers world-wide
  - It is very often used by communication people
  - It is under development since 2001
  - Can be accessed via <http://www.sumo-sim.org>
  - Right now, there is a fairly stable download rate of >1,500 per month
- Finally: next SUMO 2014 conference on 15. / 16. May 2014 in Berlin, Germany

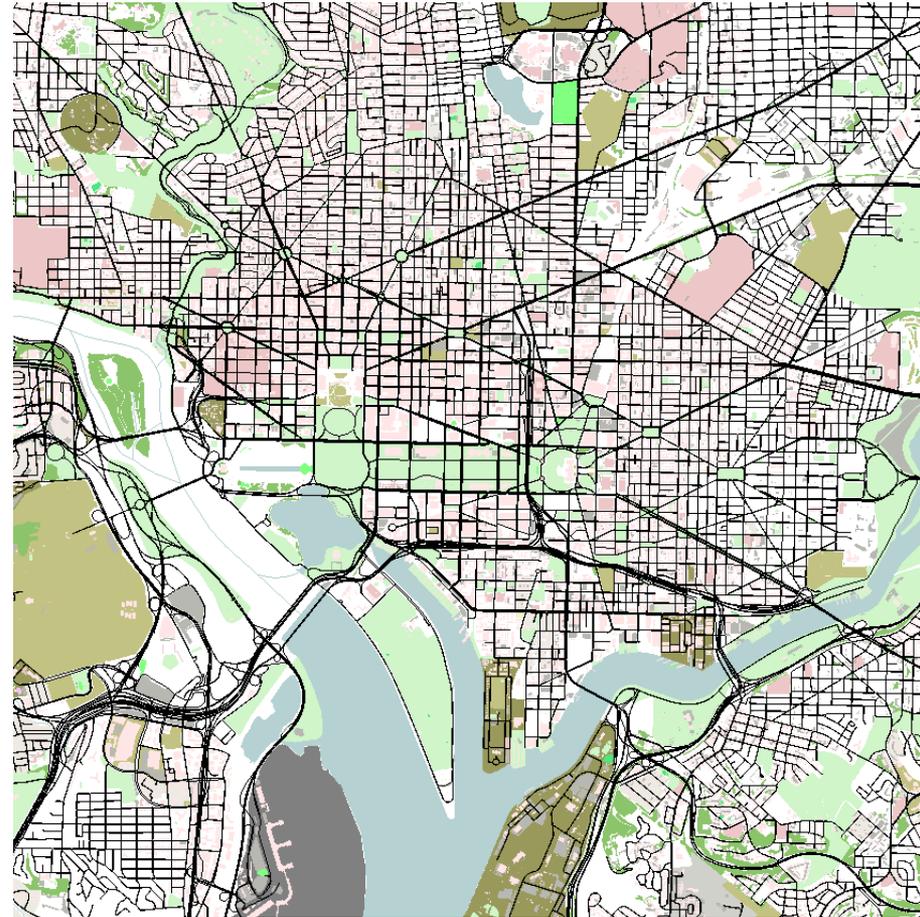


Source: sourceforge.net

# Traffic Simulation Challenges

(from **our** point of view)

- Flexibility
  - more than just cars
  - choice of models
  - (fast) multi scenario simulation
- Interoperability
  - platform independence
  - communication facilities
- Extensibility
  - rich interface to arbitrary programming languages
  - open source
- Validity
  - Tests, tests, tests



# Testing

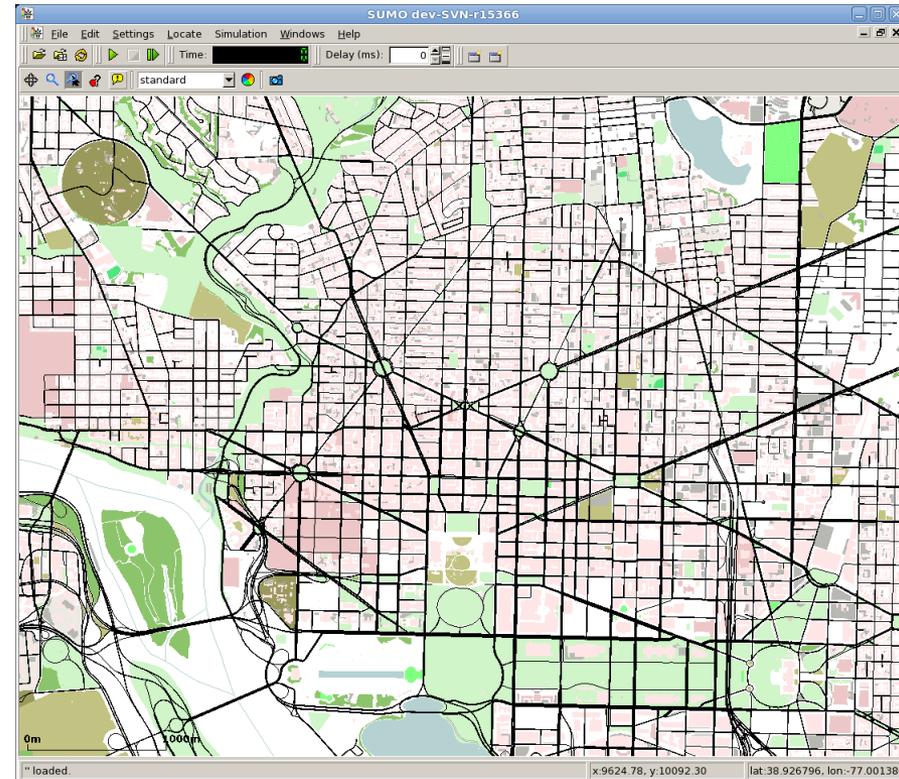
- SUMO is tested every night using about 3000 tests
- But most of them cover trivialities (is the vehicle inserted at position 100 if we define it to do so?)
- Testing for a proper behavior of a set of vehicles is less trivial
- Probabilistic → test results may (should?) change in every run, but what is acceptable given a scenario?
- Still interesting work to be done, Vincenzo Punzo would name it the modeling of uncertainty



# SUMO – Simulation of Urban MObility

## Powerful Components

- SUMO: without graphical interface
- SUMO-GUI: with graphical interface
- NETCONVERT: Importer for road networks
- OD2TRIPS: Importer for O/D-Matrix
- JTRROUTER: Router based on junction turning rates
- DFROUTER: Router based on induction loop data
- DUAROUTER: Router based on dynamic user assignment
- ACTIVITYGEN: Generating traffic demand



## The future (almost nothing about SUMO)

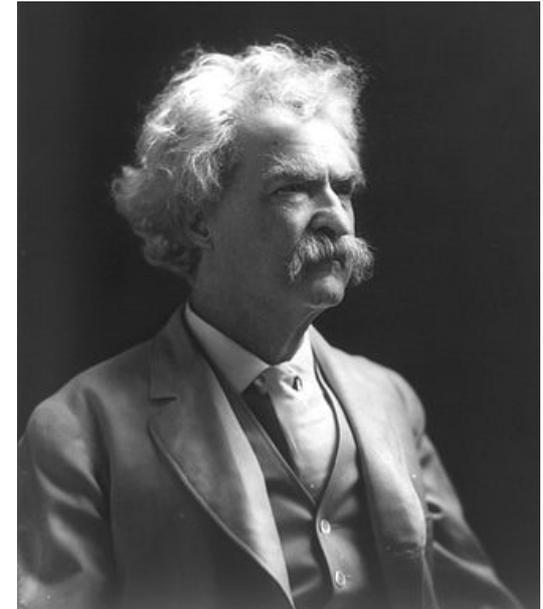
Of course, the following is for discussion



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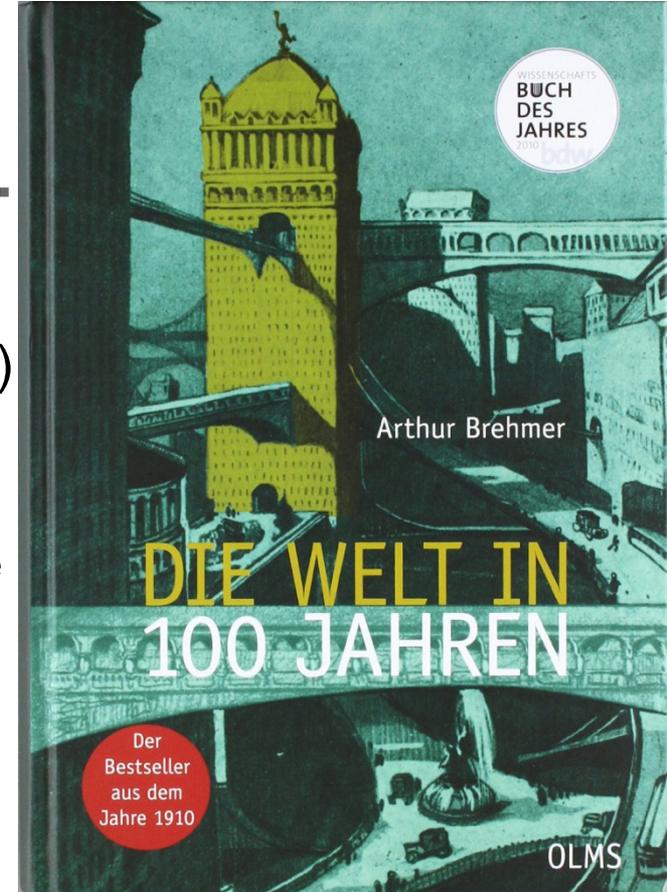
## General blurb about the future

- Predictions are difficult, especially if they concern the future
- (Wikipedia assigns this sentence at least to five people, namely Karl Valentin, Mark Twain, Winston Churchill, Niels Bohr, Kurt Tucholsky)
- → to be wise, and that must be the goal, just give a few observations that might or might not be relevant for this question



## But sometimes, it is not that difficult...

- From a German book (“The world in 100 years”) collected in 1910 by Arthur Brehmer
- A lot of things fit well:
  - Hamlet in London can be viewed worldwide
  - No more printed newspapers – spoken news only
  - Always on – select your new outfit online
  - Of course, portable telephones...
- (they had funny, untranslatable words for the technical gadgets that would do the job)
- Mind you, those predictions had limits:
  - Hats are out of fashion in 2010
  - Only a small amount of people are really interested in watching Hamlet



# Observation #1: Complexity

- Let's look into source code! Update rule of one of the simplest car-following models (Newell's model) reads:
- $v_n = v + \text{invT} * (x_{\text{Lead}} - x - x_{\text{Star}})$
- $x_n = x + 0.5 * \text{deltaT} * (v + v_n)$
- Old state of vehicle:  $x, v$ , and of lead vehicle  $x_{\text{Lead}}, v_{\text{Lead}}$  is transformed into the new (updated) state  $x_n, v_n$
  
- This IS simple, one can immediately recognize what is going on here
- (left out additional lines to check boundaries, e.g.  $0 \leq v \leq v_{\text{Max}}$ )
- Now, let us have a look into SUMO's implementation of one of Boris Kerner's models (named SA-model = speed adaptation model):



## Just to watch...

```

g = xLead - x - lCar
acc = 0
if (g <= gJamMax):
    acc = aJam(g, v, vLead)
else:
    if (v > vFreeMin):
        acc = aFree(g, v, vLead)
    else
        acc = aSync(g, v, vLead)
vn = v + deltaT*acc

```

from <http://www.mytoys.de>



- But: calls three other functions, and these may call additional functions



## Good company...

- MITSIM model and Wiedemann models (VISSIM) are similarly complex
- And not to speak of lane changing, this is a real nightmare!
- So what! What's the problem with it?
- Reproducibility!
- You have seen our implementation of Kerner's SAM.
- I'm sure, his own is different.
- Hopefully, that does not do something strange, but who can be sure of this?



## Even more...

- We have to deal with this!
- One idea is of course to make the model's code publicly available
- But that is not all, see e.g. Joppa et al., ***Troubling trends in scientific software use***, Science, 2013
- Joppa et al. recommend that the code on which “societal important modelling” relies, must not only be open, but also peer reviewed
- Furthermore, it states that people should use software NOT as a black box but understand what it does; however, the current trend is different
- – can be confirmed from looking into SUMO's mailing list, a developer puts it ironically as the search for the “Deliver my thesis, now!” button

L.N. Joppa, G McInerny, R. Harper, L. Salido, K. Takeda, K. O'Hara, D. Gavaghan, and S. Emmott. Troubling trends in scientific software use. Science, 340:814–815, 2013. doi: 10.1126/science.1231535



## Observation #3: The old HCM approach is “out”

- A provocative thesis: the time for the old HCM (and all the others similar to it, like Germany’s HBS) is over.
- Why is this?
- We can do anything with micro-simulation.
- At least in principle.
- However, we should not rely too strongly on some specific tool – I think, there will be a whole bag of different ones, not only your favorite micro-simulation tool.
- To sharpen this point, a short story may help:



## A beautiful example (exaggerated, I know)

- Let's look at a fixed time traffic signal
- Webster, in his seminal book, computed almost anything to be needed for setting up such a thing → complicated equations
- (Have you ever tried to follow Webster on his approach how to find the optimum cycle time?)
- HCM has something more, differently from Webster, it can deal with oversaturation
- → even more complicated formulas
  
- How to get out of here? Webster's and HCM's approach is based on queueing theory; the main variable in this theory is the number of queued vehicles on each leg, let's name it  $n$
- This is an approximation (my poster 14-3153 in poster session 514)



# Queueing simulation

- The simulation code that does this queueing simulation is really simple.

```
for t in arange(0.0, tMax, deltaT):  
    if rand() < q(t)*deltaT and n<nMax then:  
        n = n + 1  
    if mod(t,c)<=g and t>=tLast + invSat and n>0 then:  
        n = n - 1  
        tLast = t
```

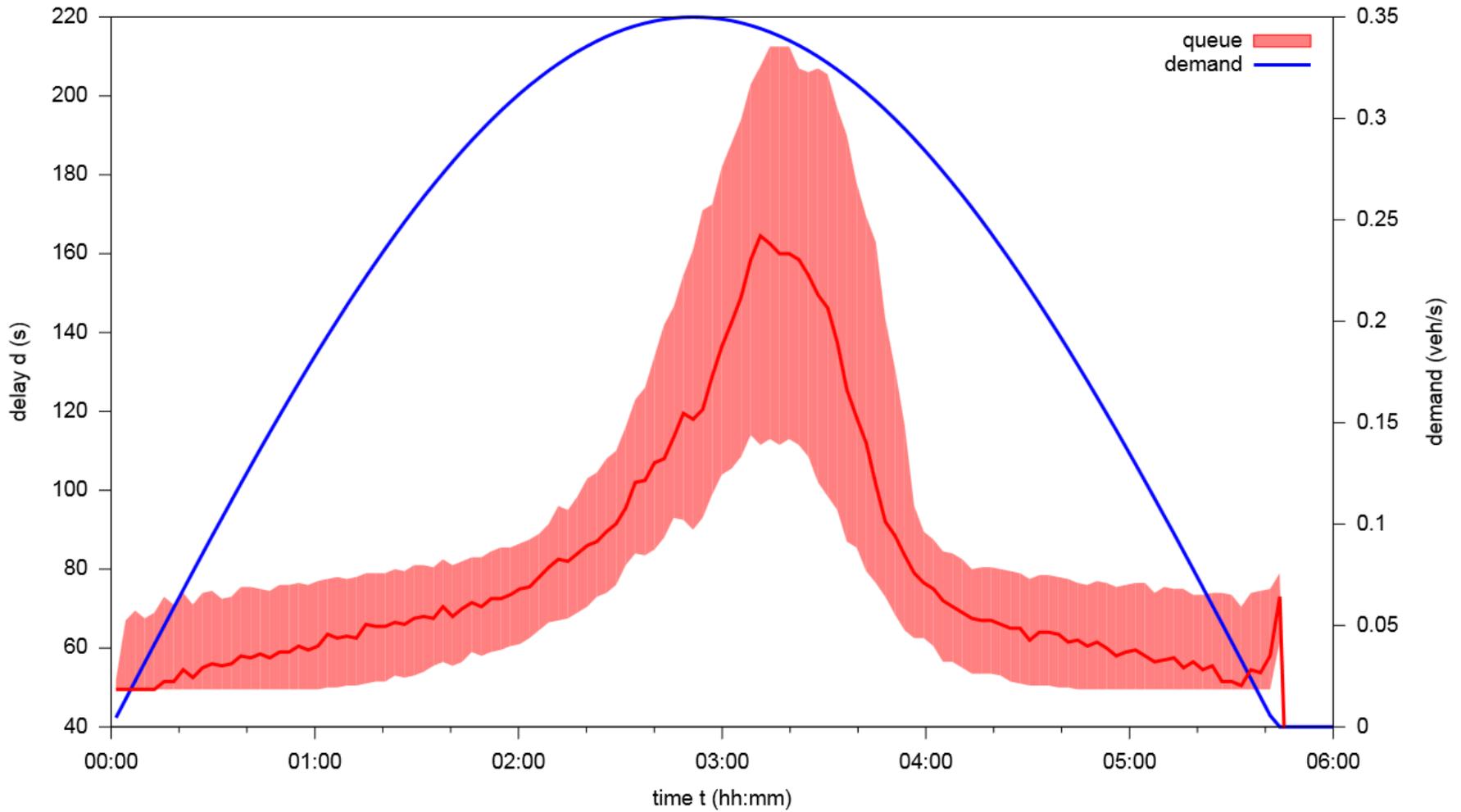


# Fast

- That is very similar to Webster's own code (see appendix of his book)
- And it runs very, very fast (1 ms or so) for a peak period
- So fast, that one can throw in any demand function  $q(\tau)$  for a peak period and run the same simulation 1000 times to get beautiful statistics... (takes 1 second)



# One example



# Fast

- That is very similar to Webster's own code (see appendix of his book)
- And it runs very, very fast (1 ms or so).
- So fast, that one can throw in any demand function  $q(\tau)$  for a peak period and run the same simulation 1000 times to get beautiful statistics... (takes 1 second)
- Something, that is not easy in reach for queueing theory
- (Webster needed a couple of hours for ONE simulation with 5,000 cars in 1958)
  
- Unfortunately, it runs many times faster than, well, SUMO.
  
- But it is dedicated code, while SUMO is a general purpose tool (like all the other micro-simulation tools)



# HCM 2020+

- A new HCM might consists of many small tools (better and different from the idea sketched here)
- The respective kernels (where the real traffic is modelled) should be open source
- They may even been peer reviewed, as demanded by Joppa et al.
- It may come as a collection of apps, the apps themselves do not need to be open source
- In my view, there is no need to use just one monolithic micro-simulation tool for the whole HCM



# No conclusion

- We will see, what will happen
- My feeling is, that my observations are not too far off
- But remember: it is not clear whether I was talking about the hats or the smart-phones of the future
  
- Thanks for listening!



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[www.sumo-sim.org](http://www.sumo-sim.org)

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# Additional material



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# User Acceptance and Feedback

- Of course, there are dark sides of providing a service to a community...
- Most users do not care about the model at all – it should be correct
- Some of them are working on their thesis and use the simulation as a tool – they want a “Deliver my Thesis, now”-button



# Model Improvement in practice

- One could assume a gradual improvement of the simulation's quality
- But my (D.K.) feeling is that “the quality” oscillates
- Why?
  - Improvement is usually done by extending the model (cross the intersection, time-line of approaching an intersection, move over an intersection only if there is enough place behind, impatience, etc.)
  - Now, when looking at large networks, the extensions improve the simulation in most cases (read: intersections)
  - But almost always, you'll find some “special” intersections that start to jam or behave strange when run with the extended model
  - ... and one intersection is capable to destroy your complete scenario



# Software Development

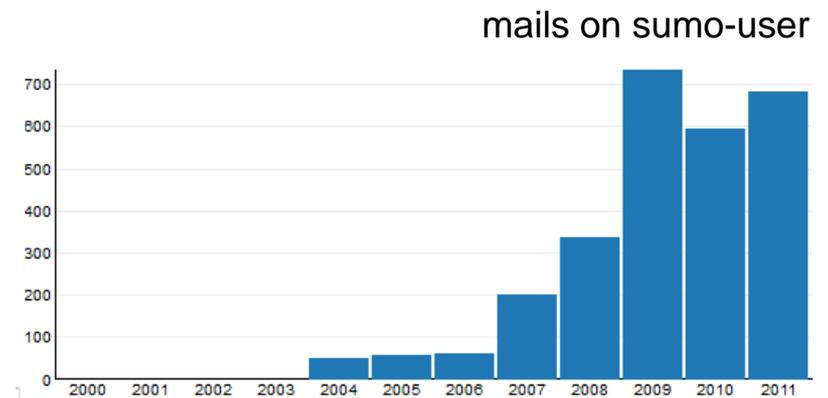
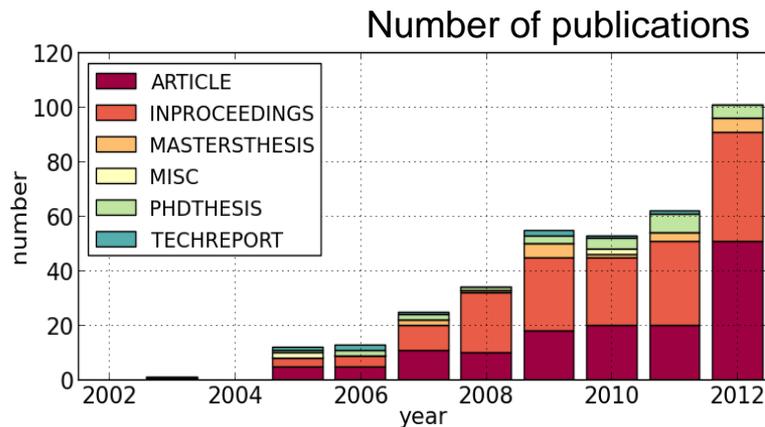
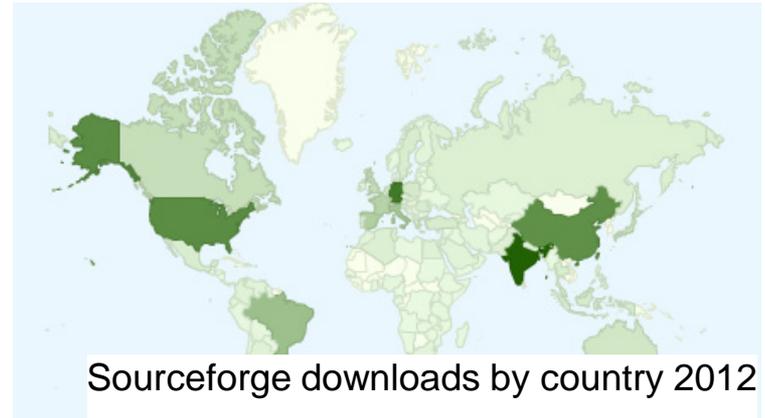
It turned out to be a good approach

- tests (even the trivial ones)
- using XML for both input and output formats (it's very flexible, especially for being extended)
- an (attempted to be hierarchical) software modules
- using a single language for all major applications and portable libraries (high portability)
- using an own framework for parsing options, files, etc.
- GUI realisation (classes built on top of plain, command line simulation classes extending them by visualisation and instantiating them using so-called "factory classes" - same behaviour, same building, but with drawing)



# What about the users?

- SUMO was first released in 2002
- Used Worldwide
- Increasing number of users
- High level of awareness in science

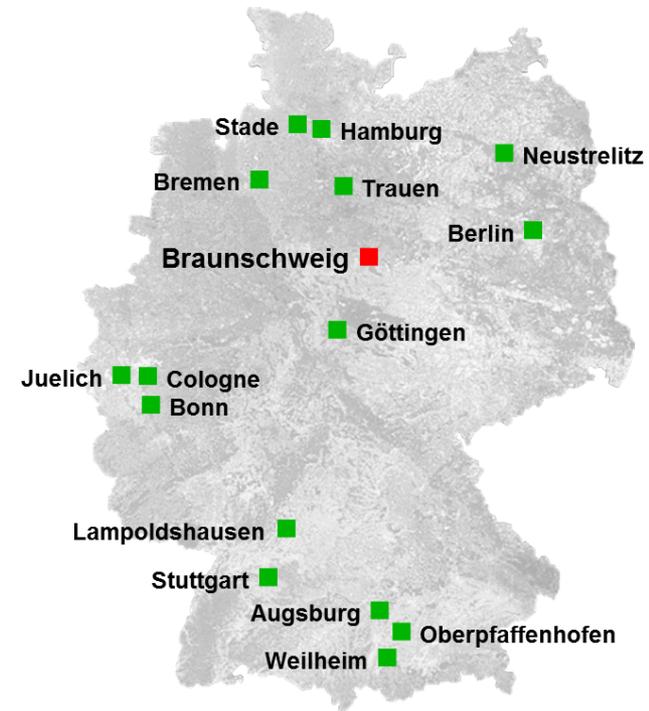


# SUMO case study: Traffic Management to reduce emissions in Braunschweig (Brunswick)

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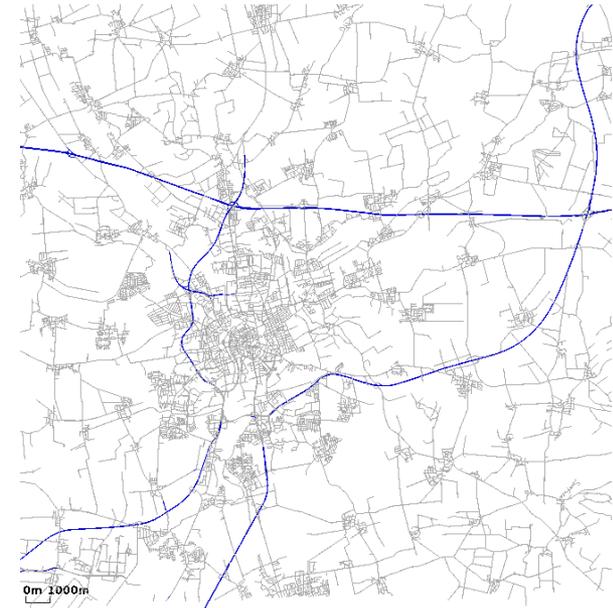
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# Real traffic management

Three simple strategies:

(Note: speed limit in German cities 50 km/h)

- Reduce speed-limit on city roads to 30 km/h (“City30”)
- Increase speed-limit on city roads to 60 km/h (“City60”)
- Reduce speed-limit on freeways to 80 km/h (“Freeway80”)



## Question to the audience

- What do you think, in which scenario does the total CO<sub>2</sub> emissions increase / decrease?
- Test yourself, not enough time to poll the audience

Scenario	Decrease	No change	Increase
City30			
City60			
Freeway80	6	0	4



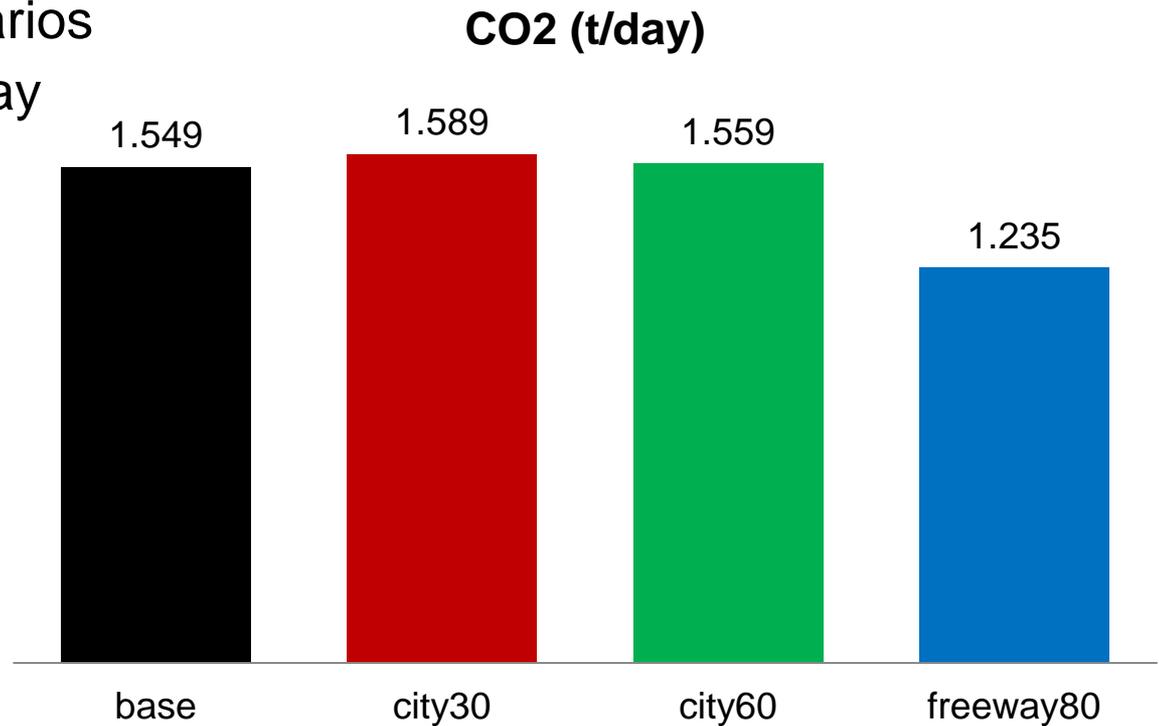
## How is it done (on a high level)

- Change the speed-limits accordingly
- Dynamic Traffic Assignment via so called one-shot algorithm
- SUMO has an emission computation in its toolbox
- Compare against base scenario
- Compute and display
  - Utilization of roads (#vehicles / link)
  - Emissions (per link)

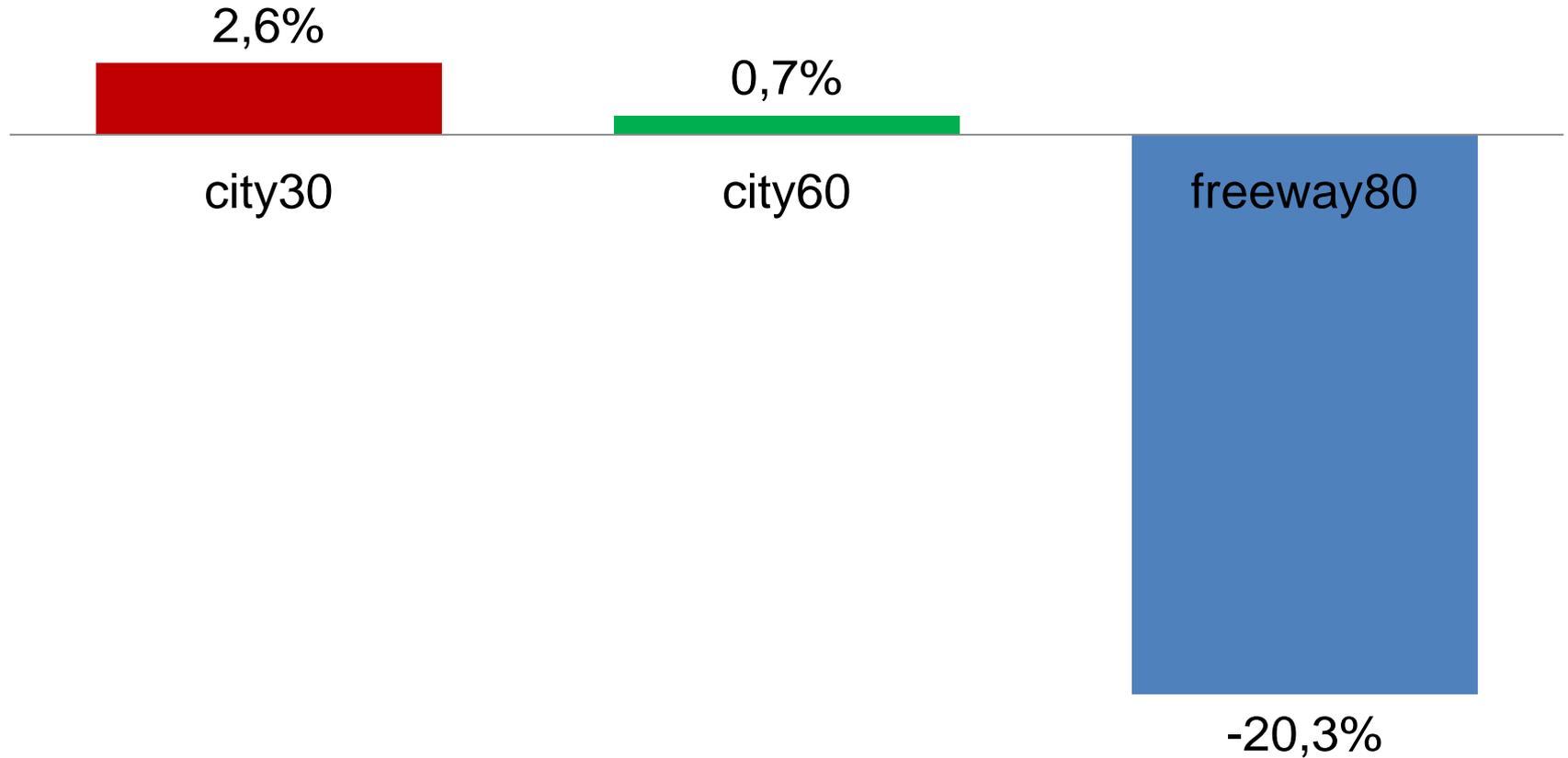


# Executive summary

- Total emissions (CO<sub>2</sub>):
- Small effect in city scenarios
- Stronger effect by freeway speed-reduction

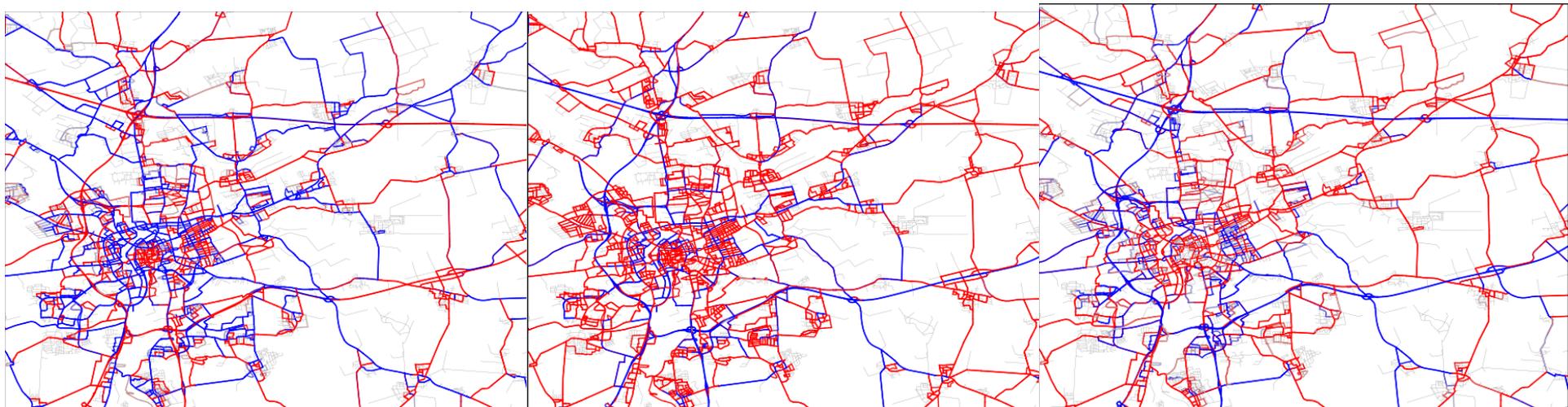


## Even more summarized (CO<sub>2</sub> again)



# Road utilization

- blue: less vehicles compared to base, red: more vehicles



- City30: load moves into the smaller roads and to freeways
- City60: load moves away from freeway
- Freeway80: load moves into city



# Emissions, spatially

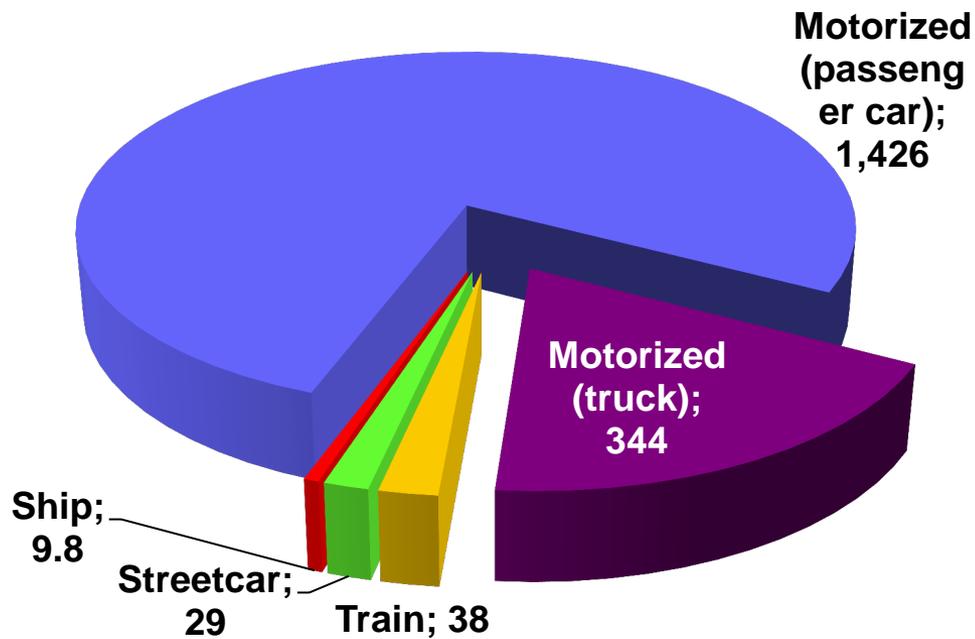
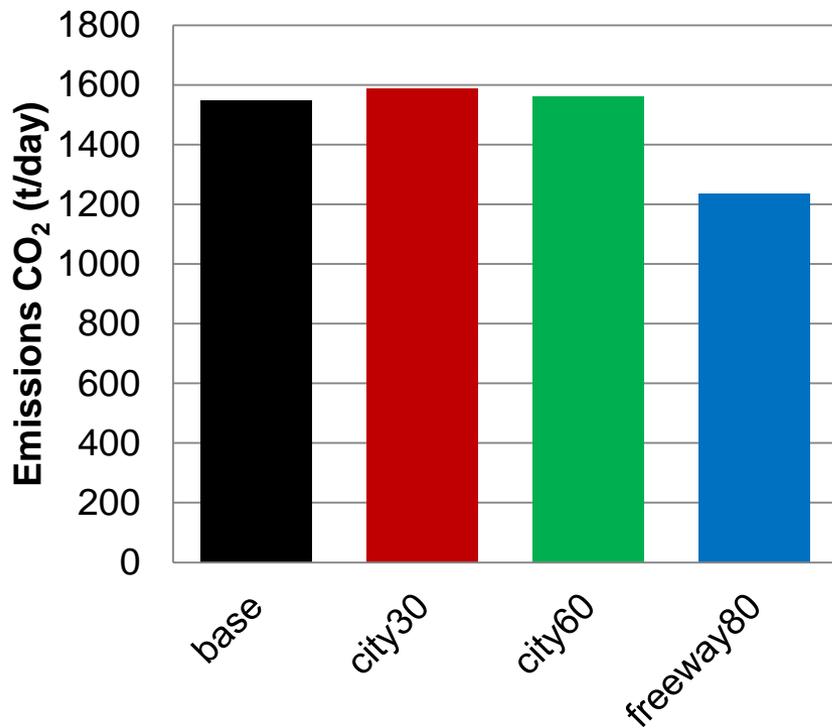
- Green: less CO<sub>2</sub>-Emissions as in base scenario, red more



- City30: more emissions on freeways, partly on smaller roads
- City60: more emissions in inner city, less on freeway
- Freeway80: more emissions on rural roads



# Quality / uncertainty



• ~ 1600 t/day

~ 1,770 t/day

(\*) GEO-NET Umweltconsulting GmbH (2010). Integriertes Klimaschutzkonzept für die Stadt Braunschweig.



## Back on the envelope...

- ...at least matches roughly:
- Braunschweig has 250,000 inhabitants
- 4 trips/day, of these 3 per car
- Distance around 8 km per trip
- Makes 6,000,000 km / day
- 200 g/km →  $6,000,000 \times 0.2 \text{ kg} = 1200 \text{ t / day}$
  
- (this is only passenger traffic, no freight)



## Is it a good result?

- No and yes.
- Do you know how emissions are modeled?
  - ➔ there is uncertainty here, and from recent work I hope we can write a 10%, i.e. have  $1600 \pm 160$  t CO<sub>2</sub>
- What about the 1770 t/day? No idea which error to apply here, number is from heaven.
- But decision makers work with it. Do they?
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